# CONTENTS

**FOREWORD 6-7**  
by Brett Steele

**INTRODUCTION 8-19**  
by Brady Peters and Terri Peters

**THE ORIGINS OF SMARTGEOMETRY 20-35**  
by Hugh Whitehead, Lars Hesselgren and J Parrish

**FIRST BUILD YOUR TOOLS 36-49**  
by Robert Aish

**PARAMETRIC EVOLUTION 50-59**  
by Branko Kolarevic

**MATRIX ARCHITECTURE 60-71**  
by Jenny E Sabin

**METRICS OF HUMAN EXPERIENCE 72-79**  
by Roly Hudson and Michael Westlake

**INTERACTING WITH THE MODEL 80-91**  
by Neil Katz, with Bess Krietemeyer and Tobias Schwinn

**RESPONSIVE DESIGN: TOWARDS AN ECOLOGY OF OBJECTS AND PEOPLE 92-101**  
by Andre Chaszar, Anton Savov, Peter Liebsch and Sascha Bohnenberger

**DESIGN FLOW AND TOOL FLUX 102-111**  
by Robert Woodbury

**THE SOUND OF SMARTGEOMETRY 112-121**  
by Brady Peters

**DESIGN EXPLORATION AND STEERING OF DESIGN 122-129**  
by Axel Kilian

**GEOMETRY: HOW SMART DO YOU HAVE TO BE? 130-141**  
by Chris Williams
GENERATIVE COMPONENTS AND SMARTGEOMETRY: SITUATED SOFTWARE DEVELOPMENT 142-153
by Volker Mueller and Makai Smith

FROM DESCRIPTIVE GEOMETRY TO SMARTGEOMETRY: FIRST STEPS TOWARDS DIGITAL ARCHITECTURE 154-165
by Mark Burry

EXPLORING HUMAN–COMPUTER INTERACTION IN DESIGN PROCESS 166-175
by Flora Salim and Przemek Jaworski

DESIGNING INTELLIGENCE: DIY ROBOTICS FOR RESPONSIVE ENVIRONMENTS 176-185
by Nick Puckett

ENCODING DESIGN 186-195
by Fabian Scheurer

WORKING PROTOTYPES, CREATING KNOWLEDGE 196-205
by Shane Burger and Xavier De Kestelier

MIND THE GAP: STORIES OF EXCHANGE 206-217
by CASE

DESIGNING ROBOTIC ASSEMBLIES 218-231
by Tobias Bonwetsch

THE PRACTICE OF SMARTGEOMETRY 232-241
by Hugh Whitehead

DIGITAL CRAFTING: PERFORMATIVE THINKING FOR MATERIAL DESIGN 242-253
by Mette Ramsgard Thomsen and Martin Tamke

DESIGN ROBOTICS: NEW STRATEGIES FOR MATERIAL SYSTEM RESEARCH 254-267
by Martin Bechthold

CONTRIBUTOR BIOGRAPHIES 268-272