Index

Page numbers in bold refer to the glossary.

A
adaptation layer software 96, 172
agile development process 75–6, 114
API (Application Programming Interface) 179
categorization 28–30
testing 135, 142
see also binary compatibility
AppDep-tool 171
Application Installer testing 136–7
Application Shell testing 137
applications
application launcher analysis 39–40
compatibility of 32
testing 135–43
architecture of smartphones 5–7
as basis for test plans 106–7
complexity of 18, 97, 153
ARM Instruction Set 34
Australia 58
Automotive Directive (1995/54/EC) 56
big bang testing 125, 180
binary analysers 39
binary breaks 27, 28, 33–5
binary compatibility 25–42, 103, 180
binary compatibility applications 40
black-box testing 117, 180
Bluetooth (BT) 47, 173, 180
certification 47–8, 147
testing 138, 142
boot process 171–2
bottom-up testing 125, 180
browser testing 143
BT see Bluetooth
build cycle 19–23, 168
build process 168–9
build sanity checks 23, 102–3, 171
build tools 168, 169–71
build_S60.cmd 170
business culture 64–6, 71–3, 86–7

B
back bone testing 125, 179
backward compatibility 32–3, 179
Baltimore UniCERT 49
base porting 5, 179
baseline selection 9–15, 91, 107, 179
basic acceptance testing (BAT) 13, 101, 102–3, 179
...
Cellular Telecom Industry Association (CTIA) 59–60, 180
certification and licensing 43–4
CTIA 59–60
governmental 56–8
IOP 52–5, 58–9
ISO standards 60–1, 66–7
operator-defined 55–6
for technology 44–52, 146–7
China 58
client provisioning 143, 180
clock testing 141
COCOMO (Constructive Cost Model) 87–8
code
change control 164–6
complexity 18
good quality 19, 92–4
review 120, 180
code complete stage 164, 180
Code Division Multiple Access (CDMA) 55–6, 180
communications between testers and developers 114–15, 160–1
company culture 64–6, 71–3, 86–7
compatibility see binary compatibility
component (module) testing 102, 121–4, 134–5
concurrent engineering 76–7
configuration management 163–7
connection manager testing 139
connectivity
certification 47–8, 50–1, 147
integration 173
testing 138, 142
Constructive Cost Model (COCOMO) 87–8
constructive testing 116, 180
contacts testing 141
context sensitive Help testing 137
Conversion Description Language 10–11, 180–1
CRUD tables 119–20
CTIA (Cellular Telecom Industry Association) 59–60, 180
customer programs 181
see also Licensees
customers see end-users

D
data connections 139, 173
data-driven testing 119, 181
dataflow-driven testing 119–20, 181
defect analysis
management systems 94, 149–52, 153–5
prioritising fixes 91, 150–2, 156–60
reporting procedures 154–5, 160–1
test planning and 108, 152–3
defect estimation 117–18, 181
defect frequency 156, 181
defect probability 156, 181
defect seeding 118, 181
defect severity 156, 181
Denial of Service (DoS) 127, 181
DepInfo tool 41
destructive testing 116, 181
Device Manager testing 137
differentiation of phone programs 90–1
Digital Rights Management (DRM) 55, 143, 181
DLL (Dynamic Link Libraries) 6, 34, 181–2
documentation testing 111–12, 121
DoS (Denial of Service) 127, 181
DOS (Domestic Operating System) 6
download folder testing 138
Dynamic Link Libraries (DLL) 6, 34, 181–2

E
EDFU (estimated degree of functional usage) 118–19, 152–3, 182
EKA2 kernel 28
e-mail testing 142
end-users
defect priority and 157, 158, 159, 160
EDFU 118–19
testing by 128–30, 147–8
understanding customer needs 65–6
Enhanced Data Rates for Global Evolution (EDGE) 139, 182
Entertainment and Leisure Software Publishers Association Europe (ELSPA) 60
Entertainment Software Rating Board (ESRB) 57
Entrust 49
error managers 151
estimated degree of functional usage (EDFU) 118–19, 152–3, 182
European legislation 56–7
European Telecommunications Standard Institute (ETSI) 55, 182
EUSER.DLL 6
event-driven testing 119, 182
extreme programming (XP) 115, 120, 182

Global Certification Forum (GCF) 58–9, 182
goal-setting 83–4
GSM Circuit Switched Data 138, 182
GSM High-Speed Circuit Switched Data 139, 183
GUI see user interface

H
hacking see destructive testing
hazardous substances 57
Header Checker tool 41
high watermark definition 126, 183
HTTP protocol testing 138

I
Image Viewer testing 140
incremental development process 10, 74–5, 114
independent software vendors 183
infrared connectivity 50–1, 138, 142, 173
installation testing 136–7
Instant Messaging and Presence Server 54, 142, 145
integration 89–90, 171–3
adaptation layer 96, 172
testing in the large (ITL) 127–8
testing in the small (ITS) 102, 124–6, 135
International Organization for Standardization (ISO) 60–1, 66–7
interoperability (IOP) GCF 58–9
OMA 52–5, 104, 145–6
IrDA (Infrared Data Association) 50
ISO (International Organization for Standardization) 60–1, 66–7
iterative (waterfall) development process 10, 73–4, 113
ITL (integration testing in the large) 127–8
ITS (integration testing in the small) 102, 124–6, 135

G
games, regulation of 57
gatekeepers 94, 149–50
General Log testing 140
General Packet Radio Service (GPRS) 135, 139, 182
General Settings testing 137

fax testing 139, 143
feature phones 1–3, 182
Federal Communications Commission (FCC) 57
Field Failure Rate (FFR) 152, 182
file manager testing 141
fixes
code quality and 19
gatekeeping control 94, 149–50
prioritising 91, 150–2, 156–60
test planning and 108
see also defect analysis
Forum Nokia 5
forward compatibility 33, 182
functional testing (FUTE) 103, 126, 135–43
see also black-box testing
Japan 58
Java
  J2ME (Java 2 Micro Edition) 2, 183
  JUnit testing tool 123–4, 183
  licensing & certification 43, 44–6, 147
K
  kernels 5–6, 28
L
  language variations 93, 103, 169, 171
  lead environment 105, 183
  least stable sub-system 12, 14
  legislation 43, 56–8
  Licensees 4, 183
    customization and compatibility 13–14, 31–2
    platform update deliveries 19, 167–8
    platform-based phone testing 99–100, 104–8
  licensing see certification and licensing
  Lines of Code (LOC) 18
  load, testing of 126, 127, 144–5
  localization 93, 103–4, 168–9, 171
  location application testing 137
  logic-driven testing 119, 183
  logs application testing 139–40
  look-and-feel (LAF) 11, 70, 183
M
  maintenance testing 104, 131–2
  management tools see project management
  Manny Lehman’s Law 10
  marketing
    baseline selection 13, 14
    customer surveys 65–6
    defect priority and 157, 158, 159, 160
  McCabe’s cyclomatic complexity 18, 183
  Mean Time Between Failures (MTBF) 152, 183
  Media Gallery testing 140–1
  Media Player testing 140
  message sequence charts 120
  messaging, testing of 53, 141–3, 145–6
  MIDI engine 49
  MMC (multimedia cards) 40, 51–2, 136, 183
  MMS (multimedia messaging) 53, 142, 145–6
  mobile phones 1
  Mobile Software (MSW) 3, 183
    platform update deliveries 19, 167–8
    module testing 102, 121–4, 134–5
  multimedia
    integration 173
    testing 140–1
    multimedia cards (MMC) 40, 51–2, 136, 183
    multimedia messaging (MMS) 53, 142, 145–6
N
  Nokia N73 Smartphone 177
  Nokia N80 Smartphone 176
  Nokia N93 Smartphone 178
  non-functional (performance) testing
    126–7, 144–5
  notes testing 141
O
  offline mode testing 137
  Open Mobile Alliance (OMA) 183
    client provisioning 143
    Instant Messaging and Presence
      Server 54, 142, 145
    IOP testing 52–5, 104, 145–6
  Ordinal Checker tool 42
  organizational culture 64–6, 71–3, 86–7
P
  PC Suite 48–9
  PCC (Product Creation Community) 3–5, 183–4
  PCS 1900 Type Certification Review Board (PTCRB) 57–8
  performance (non-functional) testing
    126–7, 144–5
Index

Personal Information Management (PIM) 141
personalization application testing 137
pinboard testing 138
platform security 27, 183
see also security
platform testing 100–4, 105
platform-based phone testing 100, 104–8
predictive test input 49
presence API testing 142
presence application testing 142
Presence Server 54, 142, 145
Product Creation Community (PCC) 3–5, 183–4
profiles application testing 137
project management
build cycle 19–23, 168
change control 121, 163–7
defect analysis 94, 149–52, 153–5
hazards specific to S60 programs 88–97
quality culture 64–6, 71–3, 86–7
risk analysis 79–82, 87–8
software development 10–11, 73–8, 82–8, 111–15
software testing 115–30
provider modules 97
PTCRB (PCS 1900 Type Certification Review Board) 57–8
public key infrastructure see Baltimore UniCERT

Q
quality
of code 19, 92–4
definitions 63–4, 68–71, 78
designing in 73–8, 109–10
organizational culture 64–6, 71–3, 86–7
standards 60, 66–8
see also risk analysis and management; testing

R
R&D quality 27, 184
Radio and Telecommunications Terminal Equipment Directive (RTTE 1999/5/EC) 56
real-time operating systems (RTOS) 2, 184
reference hardware 4, 184
regression 91, 94, 104, 164
release management 17–24
S60 updates 19, 167–8
release testing 104
remote synchronization testing 141
repair, ease of 70
Restriction of Hazardous Substances Directive (RoHS 2002/95/EC) 57
reverse engineering 94, 164–5
risk analysis and management 79–80
COCOMO cost estimation model 87–8
S60-specific 88–97
software development 80–7
Rom image creation tools 168, 170–1

S
S60 ecosystem 3–5, 184
S60 platform
architecture 5–7
biweekly updates 19, 167–8
build environment 167–71
integration 171–3
potential problems in development 88–97
testing 99–108, 134–48
third edition 27, 28, 184
user interface 3, 7
S60Rom.cmd tool 168, 170–1
SCM (Software Configuration Management) 163–7
SDK see Software Development Kits
security
certification 49
platform security on the S60 27, 183
testing 127, 143
Service Dialling Numbers (SDN) testing 143
service industries 70–1
serviceability 70
Short Messaging testing 142
Six Sigma 67–8
Smart Messaging testing 142, 145
smartphones 1–3, 184
   Nokia models 176–8
Software Configuration Management (SCM) 163–7
Software Development Kits (SDK) 184
analysers 36–8
compatibility of 29, 32–3
software production
   COCOMO cost estimation model 87–8
development processes 10–11, 73–8, 111–15
potential problems 80–7
testing methods 115–20
see also code
source analysers 38–9
source compatibility 27–8, 184
Space Architecture Failure Evaluation (SAFE) 80
specification-setting 83–4
standards
   IOP 52–5
   ISO 60–1, 66–7
   quality 60, 66–8
telemcunications 47–8, 55–6
see also certification and licensing
state-driven testing 119, 184
static analysis 120, 184
sub-contractors 18, 77–8
sub-systems
   integration 89–90, 102, 124–6, 135, 171–3
   least stable 12, 14
testing 102, 117–18
Sun Microsystems 46
suppliers 18, 77–8
Symbian OS (Operating System)
   build tools 169–70
good quality code for 93–4
kernels 5–6, 28
testing 46
Synchronized Multimedia Integration Language (SMIL) 143
SyncML 54–5
system testing 103
System Under Test (SUT) 144, 184
T
Technology Compatibility Kits (TCK) 44–6, 184
telephony
   regulations and standards 47–8, 55–6, 57, 59–60
testing 139–40, 145
testing 23
   BAT 13, 101, 102–3, 179
   binary compatibility 35–40, 103
   build sanity checks 23, 102–3, 171
certification and 46, 48, 50, 51–2, 59–60, 146–7
   communicating results of 154–5, 160–1
documentation 111–12, 121
environmental requirements 90, 133–48
functional 103, 126, 135–43
identifying critical areas 111–15, 152–3
integration 102, 124–8, 135
IOP 52–5, 104, 145–6
modules 102, 121–4, 134–5
performance 126–7, 144–5
problems with 90, 94–6, 131
S60 testing 46, 99–108, 133–48
techniques 115–20
testability 115–16, 184
TRUE 128–30, 185
testware engineering 112–13, 184
third-party developers 5, 40, 184
three-D-rule 151, 185
top down testing 125, 185
TRUE testing 128–30, 185
U
UI
   see user interface
UICon library 7
unit (module) testing 102, 121–4, 134–5
Universal Serial Bus (USB) 50, 138, 173, 185
USA 57–8, 59–60
usability 69–70, 147–8
user interface (UI)
  customization 137–8
  S60 platform 3, 7
  usability testing 147–8

V
V-model of software development 111–12
vehicle regulations and standards 56, 60–1
verification
  of binary compatibility 35–40
  of IOP 52–5, 58–9, 104, 145–6
  Verisign 49
  Voice Recorder testing 141

W
WAP (Wireless Application Protocol) 53–4, 138, 185
waste management 57
waterfall (iterative) development
  process 10, 73–4, 113
white-box testing 116–17, 185
Wireless Application Protocol (WAP) 53–4, 138, 185

X
XP (extreme programming) 115, 120, 182