## Contents

### Introduction

<table>
<thead>
<tr>
<th>Chapter 1</th>
<th>Painting an Oil Portrait</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Creating a 3D Look with 2D Tools .................................. 2</td>
</tr>
<tr>
<td></td>
<td>Considering the Result First ...................................... 2</td>
</tr>
<tr>
<td></td>
<td>Setting Up Your Canvas ........................................... 3</td>
</tr>
<tr>
<td></td>
<td>Adding Light ..................................................... 5</td>
</tr>
<tr>
<td></td>
<td>Painting the Portrait ............................................ 7</td>
</tr>
<tr>
<td></td>
<td>Drawing the Sketch and Toning the Canvas ....................... 7</td>
</tr>
<tr>
<td></td>
<td>Enhancing the Oil Painting Texture ............................. 15</td>
</tr>
<tr>
<td></td>
<td>Refining the Portrait ............................................ 18</td>
</tr>
<tr>
<td></td>
<td>Finishing Touches ............................................... 26</td>
</tr>
<tr>
<td></td>
<td>Final Thoughts .................................................. 31</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Chapter 2</th>
<th>Painting Clouds, Water, and Stone</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Learning the Fundamentals of Painting a Landscape .................. 34</td>
</tr>
<tr>
<td></td>
<td>Painting the Clouds ..................... 34</td>
</tr>
<tr>
<td></td>
<td>Defining the Horizon ................... 38</td>
</tr>
<tr>
<td></td>
<td>Creating Fluffy Clouds ................. 38</td>
</tr>
<tr>
<td></td>
<td>Refining the Details .................... 42</td>
</tr>
<tr>
<td></td>
<td>Painting the Water ........................ 43</td>
</tr>
<tr>
<td></td>
<td>Painting the Rocky Cliffs ................. 51</td>
</tr>
<tr>
<td></td>
<td>Creating Pits and Holes ................. 57</td>
</tr>
<tr>
<td></td>
<td>Adding More Textural Effects ............ 59</td>
</tr>
<tr>
<td></td>
<td>Completing the Water .................... 60</td>
</tr>
<tr>
<td></td>
<td>Finishing Touches ........................ 63</td>
</tr>
<tr>
<td></td>
<td>Final Thoughts .................................. 66</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Chapter 3</th>
<th>Painting a Rocky Surface Then Making It Look Wet</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Creating a Rocky Texture .......................... 70</td>
</tr>
<tr>
<td></td>
<td>Adding Color Using Gradients ..................... 74</td>
</tr>
<tr>
<td></td>
<td>Combining the Images into One Texture ............ 78</td>
</tr>
<tr>
<td></td>
<td>Painting a Wet Surface ............................ 81</td>
</tr>
<tr>
<td></td>
<td>Duplicating for Future Use ........................ 82</td>
</tr>
<tr>
<td></td>
<td>Creating Shadows .................................... 83</td>
</tr>
<tr>
<td></td>
<td>Adding Shine ......................................... 84</td>
</tr>
<tr>
<td></td>
<td>Darkening and Softening .......................... 86</td>
</tr>
<tr>
<td></td>
<td>Adding Reflected Light ............................ 86</td>
</tr>
<tr>
<td></td>
<td>Adding Highlights .................................. 87</td>
</tr>
</tbody>
</table>
Chapter 4  
**Painting a Fantasy Forest with the Image Hose**

Painting a Gooey Surface ........................................88  
Creating Cracks in the Rocks 88
Giving the Cracks Dimension 91
Getting Gooey 92
Adding Dimension 94
Removing the Bevel 95
Adding More Shadows, Highlights, and Texture 97

Final Thoughts .....................................................99

Chapter 5  
**Painting the Sleepwalker**

Painting a Night Scene ........................................134  
Setting Up the Image 134
Painting the Sleepwalker .......................................139
Putting Up Wallpaper 139
Darkening the Image 142
Painting the Sleepwalking Character 144
Cloning the Image 146
Adding Floorboards for Balance 147
Smoothing Out the Rough Spots 149
Painting the Eye Candy in the Image.....................151
Adding Wispy Smoke 151
Cooling Down the Night 154
Enhancing the Mood with Moonlight 155

Finishing Touches .............................................158
Final Thoughts ..................................................161

Chapter 6  
**Painting a Sea Serpent**

Using a Paper Texture for the Image ..................164
Creating the Paper Texture 164
Wet and Dry Digital Watercolor Layers 166
Painting the Sea Monster ..................................... 167
Moving from Dark to Light ................................. 167
Painting in the Details ....................................... 168
Making the Scales Seamless ............................. 171
Practicing Scales ........................................... 173
Adding Scales to the Sea Serpent ...................... 176
Adding the Fog Bank ....................................... 178
Adding the Sea Serpent’s Reflection in the Water .... 183
Finishing Touches .......................................... 186
Final Thoughts ............................................. 187

Chapter 7  
Red Riding Hood ............................................. 189
Importing the Sketch and Setting Up the Image .... 190
Using Custom Brushes to Paint the Forest Background .... 192
Creating a Leaf Brush ...................................... 193
Separating the Character and Background .............. 200
Painting the Separated Background ..................... 202
Painting Vines ............................................. 204
Making a Grass Paper Texture ............................ 207
Building a Grass Nozzle File ............................. 210
Painting Red Riding Hood .................................. 213
Adding Weave to the Basket .............................. 214
Finishing Touches .......................................... 215
Anchoring with Gravel and Shadow ....................... 215
Adding Texture to Red’s Cape ........................... 215
A Little Lighting ........................................... 216
Final Thoughts ............................................. 217

Chapter 8  
From Concept to Complete ............................... 219
Defining Concept Work ..................................... 220
Setting Up the Image ....................................... 220
Setting the Mood and Tone ................................ 222
Playing with Color Schemes ............................. 222
Choosing the Light Source ............................... 223
Painting the Monster ....................................... 226
Making More Monster ...................................... 226
Developing a Wet and Gooey Look ....................... 231
Finishing the Monster ..................................... 235
Refining the Monster Details ............................ 235
Softening the Edges ........................................ 236
Adjusting the Foreground ................................. 238
Painting the Foreground .................................... 239
Finishing Touches .......................................... 241
Final Thoughts ............................................. 243
Chapter 9  Painting Shiny Baubles  245

Using a Different Approach  ........................................ 246
Painting the Face ....................................................... 246
Adding a Decorative Pattern to the Fabric  ......................... 247
Painting the Earrings ................................................... 250
Painting the Neck Rings ................................................ 256
Creating the Neck Rings 256
Turning the Neck Rings Silver 259
Using Liquid Metal to Paint Jewelry ................................. 260
Accessing the Liquid Metal Plug-In Layer 261
Painting Jewelry Using the Liquid Plug-In Layer 263
Creating Another Piece of Jewelry Using Liquid Metal 265
Using a Custom Brush to Paint Decorative Shapes .............. 268
Creating the Custom Brush of Feathers 269
Adding Beads 272
Creating an Amazing Background .................................... 273
Finishing Touches ....................................................... 277
Final Thoughts ............................................................ 277

Index  278