

Index

- 1G (first generation) networks 4
- 2G (second generation) networks 4, 5, 171, 201, 203, 370–1
- 2.5G networks 5, 171, 201, 203, 208–9, 220–3, 226–31, 370–1
- 3G (third generation) networks 4, 5, 15–16, 36, 122, 171, 201, 203, 208–9, 216, 220–3, 226–31, 236, 319, 370–1, 381–3, 435–6, 439–40
- 3.5G networks 440
- 4G networks 440
- 8-bit devices 78–9
- 16-bit devices 17, 37–9, 42, 47–8, 78–9, 87, 334–5, 340, 361, 402–3
- 32-bit operating systems 17, 22, 27–9, 334–40
- abstract data types (ADTs) 94–5, 104
- abstraction principles 55–6, 61, 63–4, 91–108, 111–19, 124, 137–8, 481
- active objects
 - see also asynchronous services; events
 - concepts 49, 56–7, 72–5, 183, 256, 257–60, 266, 333, 353–4, 357–9, 444, 447, 463–4
 - definition 73
- active scheduler, concepts 73–5
- Ada 94–5, 98–9
- ADTs (abstract data types) 94–5, 104
- Agenda Model component 53, 140, 155, 322, 360–1, 362, 440, 477, 489
- agile programming 90, 456, 464–5, 472–4
- AGNMODEL 155, 477
- AGNVERSIT 155, 565
 - see also vCal Plug-in component
- AGT (interface agents) files 176, 215–16, 218–19, 232–4, 243–4, 500, 533, 542–3
- Alarm Server component 53, 125, 141, 157–8, 321–2, 478
- alarms 11, 53, 125, 141, 157–8, 306, 321–2, 478
- ALARMSERVER 157–8, 478
- always-on systems 46
- Amiga 43, 74, 404
- AMPS network 3–4
- Amstrad 26
- ANIMATION 132, 478
- Animation component 52–3, 123, 124, 127–8, 131–2, 182, 478, 487
- ANSI C 108, 171, 173–4, 305
- APIs 40–1, 46–9, 59–60, 66–82, 85, 135–63, 167–8, 221–4, 302–3, 378–94, 471–2, 477–572
- C++ 71–82
- C 40–1
- Symbian OS component
 - reference 477–572
- APPARC 151, 478–9
- Apple
 - Macintosh 22, 37, 43, 63, 74, 108, 193, 404, 421, 423
 - Newton 17, 43, 68, 70, 354, 368, 404
- Application Architecture
 - component 53, 65–71, 150–63, 363–4, 404, 478–9
- Application Services Layer 53, 111–19, 133–63, 168, 306–7, 320–9, 364–5, 370–5, 477–571
- client provisioning collection 153–4
- component collections 149–63

- Application Services Layer
 - (*continued*)
 - concepts 53, 111–15, 117–18, 133–63, 168, 306–7, 370–5
 - content handling collection 159–60
 - data sync services collection 153
 - design goals 134–6
 - device management collection 154–5
 - generic technologies 142–9
 - Internet/web application support collection 161–3
 - launch services collection 151–2
 - legacy application engines 137, 140, 156–7
 - multimedia protocols collection 152–3
 - overview 117–18, 133–6
 - PIM application collections 154–5, 157–8
 - printing support collection 163
 - purpose 134
 - Symbian OS component
 - reference 477–571
 - text rendering collection 161
- Application Utilities component 258, 265–6, 273–4, 479
 - see also* BAFL
- Application-Specific Integrated Circuit (ASIC) 294, 369
- Application-Specific Standard Part (ASSP) 281–2, 288–9, 292–5, 297–8, 369
- applications 11, 16, 53, 65–71, 72–3, 85, 302–17, 477–571
 - see also* executable code; processes; software
 - classes 66–7
 - complexity issues 11–12, 57, 88–90, 114, 337–50, 420–2, 429–51, 455–74
 - concepts 11, 16, 65–71, 85
 - documents 66–71, 138–9, 422–5
 - MIDlets 302–17, 323–9, 425, 521–2, 527–8
 - signed applications 13, 85, 327–9
 - structural issues 66–7
 - suite 11, 16, 65–71, 134–6, 422–5
 - third-party developers 12–13, 28–31, 50–1, 83–5, 173, 302–17, 327–9, 402, 475, 504
 - UIDs 72–3, 82, 138, 145, 257–62, 266, 423
- AppUi 127, 138
- architecture
 - definition 45
 - impacts 369–75
 - Symbian OS 41–4, 45–85, 111–19, 122–4, 133–7, 461–74
- Arima 122
- ARM 13, 16, 25, 29, 79–81, 87–8, 288, 291, 294–8, 309, 327–9, 338, 341–3, 368, 370–5, 435
 - see also* CPUs
- ARP network 3–4
- arrays 24, 259, 265–6
- ASCII 78, 79, 81, 260–1, 266, 275, 293, 493
- ASIC (Application-Specific Integrated Circuit) 294, 369
- ASR (Automatic Speech Recognition) 267, 277
- assembler 20, 22, 87, 337, 341, 412
- ASSP (Application-Specific Standard Part) 281–2, 288–9, 292–5, 297–8, 369
- asynchronous services 38–40, 43–4, 46–9, 56, 60, 290–1, 353–4
 - see also* active objects
 - concepts 38–40, 43–4, 46–9, 56, 60, 290–1, 353–4
 - power management 60
- AT&T 3–4
- Audio Driver component 178, 180–1, 296–7, 479
 - see also* SOUNDDEV
- AUDIODEVICE 277
- Australia 4
- authorization issues 83–5
- Avkon 124–5
- AWT-based user interfaces 303
- Backup and Restore Notification component 141, 157–8, 192, 194–8, 479–80
- BACKUPRESTORENOTIFICATION 157–8, 479–80
- backups 125–6, 141, 157–8, 170, 192, 194–8, 479–801
- BAFL 258, 265–6, 273, 274, 479
 - see also* Application Utilities component
- BALSERVER . . . 481, 531
 - see also* Bearer Abstraction Layer component
- Base Services Layer 55, 112–19, 146, 165, 255–77, 369–75, 479–563
 - see also* File Server . . .; User Library . . .
 - architecture 258–70, 369–75
 - component collections 270–7
 - concepts 55, 112–15, 118, 255–77, 369–75
 - design goals 256–7
 - essential system frameworks 261–5
 - other services/utilities 265–70
 - overview 118, 255–8
 - roles 255–8
 - security issues 262–3
 - Symbian OS component
 - reference 479–563
- Baseband Channel Adaptor (BCA) component 219–20, 480
 - see also* BCA
- Baseband Channel Adaptor for C32 component 230–1, 480
 - see also* C32BCA
- baseband hardware/software, complexity 11, 370–3
- BASIC 17, 21
- Batchelor, Bill 24–5, 460–1
- batteries 9, 18, 41, 43, 47–9, 60, 281, 368, 377, 420, 439

- BCA 220, 480
 - see also* Baseband Channel Adaptor component
- Bearer Abstraction Layer (BAL)
 - component 192, 195, 197–8, 481, 531
 - see also* BALSERVR...
- Bearer-Independent Object... *see* BIO...
- Bell Labs 104
- Berkeley-style Sockets API 208, 213
- Beta 347
- Bill of Materials (BOM) costs 373–4
- BIO Messaging Framework
 - component 143–6, 158–9, 481
 - see also* MSG_BIOMSG
- BIO Messaging Parsers component 143–6, 158–60, 481–2
- BIO Watchers component 144–5, 158–9, 482
- biomsg 481–2
- Bit GDI component 184–6, 190–1, 285, 443–4, 482
- BITGDI 190, 321, 482
- bitmaps 55, 57, 124, 127–8, 167–8, 170, 177–8, 183–5, 260, 512
- Blackberry 390
- blocking systems 60
- Blocks 111–19, 476–572
 - see also* System Model concepts 111–19
 - guidelines 114–15
 - Symbian OS component reference 476–572
- Bluetooth 15, 135, 192, 194, 200–1, 208–11, 214–16, 245–53, 307–17, 321, 328–9, 432–3, 435, 439, 483–6, 544
- bluetooth 243, 251–2, 314–15, 317, 483–6, 544
- Bluetooth 1.0 component 314–15, 316–17, 483
- Bluetooth 1.0 Push Plug-in component 316–17, 483
- Bluetooth CSY component 252–3, 483–4
 - see also* BTCOMM
- Bluetooth HCI component 249–53, 484
 - see also* HCI
- Bluetooth Manager component 249–53, 484
- Bluetooth PAN Profile component 210–11, 243–4, 249, 251, 484–5
- Bluetooth Profiles component 251–2, 485
- Bluetooth Protocol Client APIs component 251–2, 485–6
 - see also* USER
- Bluetooth SDP component 249–53, 486
- Bluetooth Stack PRT component 252–3, 486
- BMP Animation component 124, 131–2, 487
- BMP format 170, 188
- BMPANIM 131–2, 487
- Bollen, Geert 22–5, 48, 337, 340–1, 354–5, 360–3, 365–6, 405, 431, 461, 462, 573
- BOM costs 373–4
- Bookmark Support component 161–3, 487
- BOOKMARKS 162, 487
- booleans 82, 103
- BOOTSTRAP 298, 487–8
- Bootstrap component 149, 182–3, 280–1, 298–9, 487–8
- Borland 81
- boundaries, Symbian OS 50–1, 63–4, 444–6
- Brew platform 16, 401
- Broadcast Tuner component 180–1, 187–8, 328, 488
 - see also* TUNER
- BTCOMM 253, 483–4
 - see also* Bluetooth CSY component
- Budden, Martin 25–6, 27–8, 29–30, 32, 34–6, 337, 340, 407–8, 410–11, 414–16, 573–4
- buffer descriptors
 - see also* descriptors; TBuf... concepts 78–81
- build files 112, 115, 119, 476–572
- business models 9, 12–13, 49–51, 470–2
- C# 91, 100–1, 108
- C++ 13, 71–82, 87–8, 91–2, 93, 96–102, 104–8, 173, 304, 333–66, 414, 435–6, 446–51
 - beginners' mistakes 344–5
 - challenges 337–50, 446–51
 - historical background 91, 104–5, 107, 334–8
 - management issues 344–50
 - object-oriented approaches 87–8, 91–2, 93, 96–102, 104–8, 138–9, 333–66, 446–51
 - switching challenges 341–4, 446–51
 - virtual methods 96–8, 105–6
- C 21, 22, 29, 40–1, 48, 55, 71, 87, 89, 91–2, 97–9, 104–5, 165–6, 167, 171–7, 334–5, 488
- C (heap-allocated) classes
 - see also* heap concepts 80–1
- C Standard Library component 55, 71, 165–6, 167, 171–7, 305, 336, 346–7, 488
 - see also* STDLIB
- C suffixes 79, 80–1
- C32 218, 476, 488–9
 - see also* Data Comms Server
- C32 Serial Server component 54–5, 208–20, 238, 252–3, 488–9, 549
- C32BCA 230, 480
 - see also* Baseband Channel Adaptor for C32 component
- CActive 73–4

- CAF2 160, 497
 - see also* Content-Access Framework for DRM component
- CALCON 157–8, 493
 - see also* Chinese Calendar Converter component
- Calendar component 53, 155, 477, 489
 - see also* Legacy API
- CALINTERIMAPI 155, 489
 - see also* Calendar component
- Camera component 180–1, 187–8, 489
 - see also* ECAM
- camera phones 7, 10–12, 16, 37, 169, 178, 328, 368, 374, 443–4, 489
- Canada 375
- CApaApplication 66
- capabilities principle, Platform Security 83–5, 262–3, 327–9
- Capability Maturity Model (CMM) 457
- car radio phones 3
- Carbide 435
- cards 139, 174, 177
- Carnegie-Mellon design 352
- Carphone Warehouse 8
- case studies 331–474
- Category Translator 336
- CBase 80–1, 257, 259–60
- CCoeAppUi 127
- CCoeAppUiBase 66
- CCoeControl 125–7, 130, 138, 349
- CCoeEnv 126–7, 130
- CCoeFep 127
- CDC (Connected Device Configuration) 301
- CDMA 5, 15–16, 56, 62, 136, 158–9, 171, 201, 210–11, 215–16, 220–31, 236, 287, 324–9, 381, 401, 435–6, 440–1, 490–1, 500, 504–5
- CDMA MTM component 158–9, 224–5, 490
- CDMA SMS Plug-ins component 228–30, 236, 326, 490
- CDMA TSY component 225, 230, 490–1
- CDMA2000 220–31, 381, 440–1
- CDMASMSMTM 159, 490
- CDMASMSSTACK 228, 490
- CDMATSY 230, 490–1
- CDs, MTMs 390
- CEikDialog 413–14
- CEikDocument 66
- CEikonEnv 125
- Cellnet 4
- cellular phones 4
- Central Repository component 55, 211–20, 257, 258, 264–5, 275–6, 491, 495
- CENTRALREPOSITORY 275, 491
- Certificate and Key Management component 149, 165–6, 172–7, 324, 491
- Certificate Store component 177, 492
- CERTMAN 177, 491
- CERTSTORE 177, 492
- Character Encoding and Conversion Framework component 266, 274–5, 320, 492
- Character Encoding and Conversion Plug-ins component 266, 274–5, 320, 492–3
- CHARCONV . . . 274–5, 492–3
- China 16, 285, 375, 401, 458
- Chinese Calendar Converter component 141, 157–8, 320, 493
 - see also* CALCON
- Christensen, Juha 26–7
- circuit-switched systems
 - see also* GSM . . .
 - concepts 5, 62, 215–16, 222–3
- CISC (Complex Instruction Set Computer) 286
- Clark, Jim 433
- Class 102–3
- class library 49
 - see also* User Library component
- Class Responsibilities Collaborators (CRCs) 456
- classes 59–60, 61, 66–71, 80–2, 95–101, 104–8, 117–18, 249, 259–60, 334–66
 - see also* C . . . ; M . . . ; R . . . ; T . . .
 - concepts 59–60, 61, 66–71, 80–2, 95–101, 104–8, 117–18, 259–60
 - meta-classes 102–3
 - types 80–2, 96–100
- CLDC (Connected Limited Device Configuration) 54, 118, 301–16, 326, 328–9, 493, 522
- CLDC HI 1.1 component 54, 118, 306, 315–16, 326, 328–9, 493, 522
- CLDCHI 316, 493
- cleanup stack 56–7, 72–3, 75–7, 256, 343–4, 354, 447–8
- Client Provisioning Adaptors component 154, 328, 493–4
 - see also* DEVPROV_ CLIENTPROV_ADAPTERS
- Client Provisioning Framework component 154, 328, 494
 - see also* DEVPROV_ CLIENTPROV_FRAMEWORK
- client–server architecture 42–4, 49, 56–7, 58–60, 63–4, 133–4, 171, 186, 223, 264–5, 311–13, 354–5, 359, 381–6, 464, 508–9, 549
 - concepts 42–4, 49, 56–7, 58–60, 63–4, 171, 186, 223, 264–5, 354–5, 359, 381, 464
 - IPCs 58–60
 - robust software 63–4, 137, 405
- client-side operations, concepts 58–60, 133–4, 143, 210, 255–77, 286
- clipping 43
- CLOCK 132, 494
- Clock component 131–2, 494
- clocks 11, 494
- Cloke, Andy 378, 379, 382–6, 441–2, 574
- CLOS 347

- Close 59
 - CMM (Capability Maturity Model) 457
 - CNTMODEL 155, 497
 - see also Contacts Model component
 - COBOL 89
 - Codewarrior 435
 - cohesion/coupling concepts, software 114
 - Color Palette component 185–6, 191, 494–5
 - see also PALETTE
 - COMMDB . . . 216, 217, 495
 - commoditization factors, mobile phones 11–12, 399
 - COMMON 187, 531
 - Common License Categorizations, Symbian OS component reference 476–572
 - Common Lisp Object System (CLOS) 92
 - Comms Database component 211–20, 265, 321, 326, 495
 - Comms Debug Utility component 495
 - Comms Elements component 219
 - Comms Framework component 170, 202, 211–20, 496
 - Comms Provider Module (CPM) 40, 209–20, 223
 - Comms Root Server component 54–5, 202, 206, 209–10, 211–20, 223, 325, 496
 - see also ROOTSERVER
 - Comms Services Block 54–5, 118, 165–71, 199–253, 322, 369–75, 480–570
 - see also Networking Services . . . ; OS Services Layer; Short Link Services . . . ; Telephony Services . . .
 - architecture 206–11, 212–13, 220–1, 236–8, 247–8, 369–75
 - complexity issues 200–1
 - component collections 216–20, 225–31, 238–45
 - concepts 165–71, 199–253
 - design goals 204–6, 212, 238
 - frameworks 210–20
 - issues 200–1
 - model 208–10
 - network interfaces 215–16
 - overview 201–7, 209–10
 - purpose 201–4, 209–10
 - roles 201–4, 209–10
 - Symbian OS component reference 480–570
- COMMSDAT 217
 - COMMSDEBUGUTILITY 176, 495
 - COMMSFW 219, 496
 - Communicators 6, 15, 27–8, 30–6, 122, 128–9, 142, 320, 376–8, 388, 390–1, 408, 466–7
 - see also Nokia
 - Compaq 35
 - competitive threats, Symbian OS 16, 51–2, 401–2, 445, 469–70
 - compilers 43–4, 81–2, 103–4, 343–4
 - Complex Instruction Set Computer (CISC) 286
 - complexity issues
 - mobile phones 9, 10–13, 49–52, 88–90, 114, 282–3, 367–96, 420–2, 429–51
 - software 9, 11–13, 57, 88–90, 114, 337–50, 368–96, 420–2, 429–51, 455–74
 - Symbian OS 49–52, 282–3, 367–96, 429–51
 - Component collections 111–19, 476–572
 - see also System Model
 - concepts 111–19
 - definitive list 475–572
 - guidelines 116–17
 - optionality units 115–16
 - Symbian OS component reference 476–572
 - compression 245, 260, 268, 273–4, 540–1, 572
 - CONARC 151, 509–10
 - see also File Converter Framework component
 - concrete behaviour, object-oriented approaches 96
 - CONE 130, 403–8, 414, 498
 - see also Control Environment . . .
 - Connect 59, 214
 - Connected Device Configuration (CDC) 301
 - Connected Limited Device Configuration see CLDC . . .
 - Connection Provider Plug-in component 243–4, 496–7
 - see also IPCPR
 - Connectivity Services Block 54–5, 115, 118, 165–71, 192–8, 545–50
 - see also OS Services Layer architecture 195
 - component collections 195–8
 - concepts 168–9, 192–8
 - design goals 193–4
 - overview 192–4
 - roles 194–5
 - consistency goals, Symbian OS 50
 - const 105, 107
 - constants, concepts 81–2, 257
 - constructors 72–3, 75–7
 - two-phase construction 72–3, 75–7
 - Contacts Model component 53, 155, 320, 322, 360–1, 440, 497
 - see also CNTMODEL
 - container classes 345–7
 - Content-Access Framework for DRM component 139, 146, 150–63, 174, 497
 - see also CAF2
 - Content-Handling Framework component 139, 144, 145–6, 150–63, 498
 - CONTENT_HANDLING 151, 498
 - context-switches, concepts 42–4, 66–7, 293–4
 - Control Environment (CONE) component 52–3, 65–71,

- Control Environment (CONE)
 - component (*continued*)
 - 124–30, 182–3, 363–4, 403–8, 414, 498
- convergence trends 7–10, 11–12, 29, 169–70, 178–9, 368–9, 377, 420, 422
- conversions 180–1, 187–8, 266, 274–5, 492, 508, 517, 518
- CONVERT 157–8, 510
- ‘copy and tweak’ problems 353
- CORBA 101
- Core IPsec PRT component 242–3, 498–9
 - see also* IPSEC6
- corrupt resource files 265–6
- costs, software 88–90, 341–2
- Cox, Brad 91, 108
- CPM (Comms Provider Module) 40, 209–20, 223
- CPUs 11, 281–2, 288, 291, 294–8, 309, 327–9, 340–3, 368, 370–5, 448
 - see also* ARM...
- CRCs (Class Responsibilities Collaborators) 456
- Cryptographic Token Framework component 55, 171, 172–7, 499
 - see also* FILETOKENS
- CRYPTOGRAPHY 273, 499
- Cryptography Library component 55, 171, 174, 243, 258–9, 267–8, 273, 499
- CRYPTOTOKENS 177, 499
- Crystal design 32–4, 129, 320, 412–13
- CSD AGT component 232–4, 243–4, 500
- CSDAGT 243, 500
- CServer 59
- CSY modules 208–11, 218–19, 224–5, 252–3, 381–6, 483–4, 489, 520, 549, 560–4
- cultural issues, software development 464–74
- Cygnus 343
- daemons 234
- DAMODEL 157, 500
 - see also* Data Engine component
- Dancall 26
- Data Comms Server 202–3, 217–20, 475–6
 - see also* C32
- Data Engine component 53, 137, 140, 156–7, 500
 - see also* DAMODEL
- data formats, file systems 69–70, 170–1
- data-caging principle, Platform Security 83–5, 264
- data-hiding principles
 - see also* encapsulation
 - object-oriented approaches 92–100
- databases 55, 70–1, 211–20, 264–5, 275–6, 311, 360–3, 484, 486, 495, 500–1, 528
- Davies, Charles 20–4, 38–9, 42–4, 50–1, 60, 65, 66–70, 73–5, 77, 80, 82, 341, 344, 351, 357, 383–4, 430, 436, 444–5, 460–4, 468, 470–2, 574
- DBMS 55, 71, 257, 264–5, 275–6, 311–12, 360–3, 484, 500–1, 528
- de Mendonca, Keith 387–95, 446, 472–4, 575
- debugging 176, 288, 305–6, 495
- DEC 22, 38–9
- decryption 263–4
- #define 78, 335
- delete 339
- Denmark 3, 4
- descriptors 49, 56–7, 72–3, 77–80, 256–60, 265–6, 343–4, 353–4, 447, 463–4
 - see also* HBufC; TBuf...; TDes...; TPtr...
- concepts 77–80, 256–60, 265–6, 343–4, 353–4, 447, 463–4
- definition 77–8
- hierarchy 79–80
- protection factors 80
- safe strings 77–80, 343, 353–4
- design patterns 49, 56–64, 72–3, 204–6
- design principles, Symbian OS 45–50, 56–64, 72–3, 119, 134–6, 168–71, 178–91, 193–4, 204–6, 212, 238, 256–7, 281–3, 288–9, 301–2, 396, 430–6, 460–74
- destructors 63, 76–7, 80–1
- DEV... 267, 296–7
- DEVASR 267, 296–7, 554
 - see also* Speech Driver component
- development names, Symbian OS component reference 475–572
- device drivers 25, 49, 55–6, 256–7, 280–99, 371–5
 - see also* LDDs; PDDs
 - concepts 49, 55–6, 256–7
- device families, Symbian OS 31–7, 67–8, 128, 320, 410–20
- device family reference designs (DFRDs) 32–7, 67–8, 128, 320, 410–20
- Device Management Adaptors component 142, 154–5, 328, 501
 - see also* DEVPROV_...
DEVMAN_ADAPTERS
- Device Management Framework component 142, 154–5, 328, 501
 - see also* DEVPROV_DEVMAN_FRAMEWORK
- DEVPROV_CLIENTPROV_ADAPTERS 154, 493–4
 - see also* Client Provisioning Adaptors component
- DEVPROV_CLIENTPROV_FRAMEWORK 154, 494
 - see also* Client Provisioning Framework component
- DEVPROV_DEVMAN_ADAPTERS 155, 501
 - see also* Device Management Adaptors component
- DEVPROV_DEVMAN_FRAMEWORK 155, 501

- see also* Device Management Framework component
- DEVVIDEO 296–7, 566
 - see also* Video Driver component
- Dewolf, Bob 411–13, 417–18, 420–1, 449, 474
- DFRDs (device family reference designs) 32–7, 67–8, 128, 320, 410–20
- DHCP 239, 501–2
- DHCP component 234, 239–40, 501–2
- DIAL 226, 502
- Dial component 226, 502
- dial-up access 238
- DIALOG 218, 502
 - see also* Network Interface Manager
- Dialog component 502
- differentiation goals 398–9, 422
- digital cameras 7, 10–12, 16, 37, 169, 178, 328, 368, 374, 443–4
- digital signal processors (DSPs) 11, 294–5, 370–5
- Direct Memory Access (DMA) 289–90
- disks 12, 44, 274, 395–6
- displays 57, 60, 66–71, 177–91, 443–4, 537
 - see also* screens
- disruption effects, mobile phones 9–10, 420
- DLLs (dynamically loaded libraries) 48, 58–9, 62, 82, 127–9, 185, 196, 210, 224, 229–30, 260–2, 268, 288, 291–2, 311, 343, 359, 479
- DMA (Direct Memory Access) 289–90
- DND 239, 502–3
- DND component 234, 239, 502–3
- DNS (Domain Name Services) 235, 503
- DoCoMo 36, 122, 326, 400, 411
- documentation 112
- documents, applications 66–71, 138–9, 422–5
- Domain Name Services (DNS) 235, 503
- DOS 17, 37–8, 40–1, 47–8, 60, 68
- double buffering 184
- dragons, software development 455–6
- DRAM 368
- DRM 139, 146, 159–60, 324–5, 445–6, 497, 544
- DRMAGENT 160
- DSA framework 183–4
- DSPs (digital signal processors) 11, 294–5, 370–5
- DTDs 266–7, 276
- DThread 365
- dual-core two-processor designs 287
- Dylan 347
- dynamic libraries 43–4
- dynamic typing 93, 97–100
 - see also* polymorphism
- dynamically loaded libraries (DLLs) 48, 58–9, 62, 82, 127–9, 185, 196, 210, 224, 229–30, 260–2, 268, 288, 291–2, 311, 343, 359, 479
- E32_EKA2 295, 522–3
 - see also* Kernel Architecture 2 component
- ECACM 563
 - see also* USB CSY component
- ECAM 187, 253, 489
 - see also* Camera component
- ECOM 55, 62, 145–6, 180, 210–11, 224–5, 258, 261–3, 273, 359–60, 475, 539–40
 - see also* Plug-In Framework
- ECOMM.LDD 253, 292
- ECOMM.PDD 253, 292
- ECUART 253, 549
 - see also* Serial Port CSY component
- EDGE technology 5, 15–16, 203, 220–1, 222, 440
- EGUL 128–9, 132, 562
- Eiffel 91, 96, 98, 108, 347, 351
- EikCoeControl 126
- Eikon 31–6, 53, 66, 125, 128–9, 320, 402–9, 412–14, 417, 424–5, 435
- EKA1 55–6, 64, 118, 259–60, 280–2, 283–4, 287–8, 291, 293–4, 325, 326, 327, 363–4, 372
- EKA2 55–6, 63–4, 118, 259–60, 280–2, 283–99, 325–9, 363–4, 365, 371–5, 436–40, 503, 522–3
 - see also* real-time systems concepts 280–2, 283–99, 325–9, 363–4, 365, 371–5, 436–40
 - personality layer 287–8, 371–5
 - Platform Security 284
- elegance goals, Symbian OS 50
- ELEMENTS 219
- ELOCL 285
- emails 7, 9, 11, 29, 136, 141, 142, 230, 328–9, 376–7, 380–8, 390–5, 540
 - see also* Internet
- EMIME 160, 528–9
- emulator 55–6, 81–2, 112, 288–9, 292, 298–9, 341–2, 365–6, 503
- Emulator component 55–6, 298–9, 503
 - see also* WINS_VARIANT_EKA2
- encapsulation
 - see also* data-hiding principles concepts 93–100, 123–5, 280–1, 353–4
 - object-oriented approaches 61, 73, 93–108, 353–4
- encryption 263–4
- engineering concepts, software 455–6, 459–74
- engines, concepts 46–9, 66, 135–9, 156–7
- Enter 76
- EPBUS 296, 538
 - see also* Peripheral Bus Controllers component

- EPOC 15, 18–19, 22–6, 27–32, 35–6, 44, 48, 68, 156, 281–2, 304–5, 367, 409, 416–17, 437, 470, 474, 500, 550, 570, 571
- EPOC Kernel Architecture *see* EKA . . .
- EPOC32 15, 27–31, 304, 319, 360–1, 462, 466
- EpocRT *see* EKA2
- ER5u 28, 31, 139, 140, 224, 248, 319–20, 380
- Ericsson 3, 6, 15, 27–8, 30–6, 139, 146, 153–4, 320, 321–4, 375–7, 379–80, 390–1, 396, 407–11, 415, 417, 466, 482
- ERRORRESGT 130, 563
see also Uikon Error Resolver Plug-in component
- errors 75–7, 266, 343–4, 447–8
see also exception handling
- ESHELL 272, 559
see also Text Shell component
- ESOCK 218, 503
- ESock Socket Server 54–5, 202, 208, 209–20, 231, 503, 557
- ETel 54–5, 203, 208, 209–11, 220–31, 378–86, 441–2, 491, 504–6, 532
- ETel Third-Party API component 223–4, 227–8, 504
- ETel CDMA component 227–8, 326, 504
- ETel Multimode component 222, 224, 227–8, 322–3, 504–5
- ETel Packet Data component 227–8, 230, 505
- ETel Server and Core component 208, 227–8, 505
- ETel SIM Toolkit component 226–8, 322, 506
- ETEXT 140, 161, 558
see also Text Handling (ETEXT) component
- ETHER802 245, 507
- ETHERDRV 245, 296, 506
- Ethernet Driver component 206, 215–16, 233, 243–5, 296–7, 323, 506
- Ethernet NIF component 244–5, 506–7
- Ethernet Over IR Packet Driver component 244–5, 507
see also IRLANPACKETDRIVERS
- Ethernet Packet Driver component 507
- ethics, software development 458–9
- ETHINT 506–7
- ETSI 4
- EUSBC.LDD 253
- EUSBC.PDD 253
- EUSER 271, 565
see also User Library component
- Event Logger component 172–7, 508
see also LOGENG
- event queues 49
- events 39–40, 43–4, 48–9, 73–5, 127–8, 182, 305–6, 357–9
see also active objects
- ‘Evil Diamond’ patterns 348
- evolution/renewal forces, Symbian OS 429–51
- EWSRV 272, 559
see also Text Window component
- exception handling 75–7
see also errors
- EXE files 58–62, 82, 138
- executable code
see also processes
- concepts 58–62, 82, 112, 138
- execute-in-place (XIP) principles 43–4, 47–9, 281–3
- executive calls, concepts 290
- exposed third-party APIs, Symbian OS component reference 477–572
- extensibility goals, Symbian OS 46–9, 50–1, 56–7, 179–80, 210–11, 355–6
- extensions, concepts 56–7, 61–2, 95, 179–80, 207–8, 241, 285–6, 289–90, 292–3, 371–5, 379–80
- Externalize 71
- extreme programming 90, 104, 456–7
- EZLIB 273, 572
see also Zip Compression Library component
- F32_EKA2 271, 511
see also File Server component
- factory functions 62–3
- failures 75–7
- FAT file system 68–70, 260, 271, 354–5, 360–3, 508
- FAT Filename Conversion Plug-ins component 271, 508
- FATCHARSETCONV 271, 508
- fax 29, 54–5, 201–2, 209–10, 223, 224–31, 380–6, 508–9
- FAX 508–9
- Fax Client and Server component 54–5, 224–31, 508–9
- FBSERV 190, 512
see also Font and Bitmap Server component
- FEATREG 273, 509
- Feature Registry component 269, 273, 274, 509
- FEP Base component 52, 124–31, 183, 320, 322, 509
- FEPBASE 130, 509
- FEPs (Front End Processors) 52, 124–31, 183, 310, 320, 322, 413–14, 509
- File Converter Framework component 141, 150–63, 509–10
see also CONARC
- File Converter Plug-ins component 141, 150–63, 510
- File Logger component 172–7, 510
see also FLOGGER
- File Server component 55, 257–77, 286, 289–90, 511
see also F32_EKA2
- concepts 260–1, 271
- file servers

- see also* servers
- concepts 42–4, 55, 257–77, 286, 511
- file systems
 - see also* storage media
 - concepts 68–70, 192, 194–8, 258–9, 354–5, 360–3, 394–6, 422–5
 - data formats 69–70, 170–1
 - object-oriented approaches 68–70, 354, 360–3
 - persistence models 69–71, 136, 259, 263–4, 275–6, 354, 360–3
- File Systems component 68–70, 271, 511
- FILESYS 271, 511
- FILETOKENS 177, 499
 - see also* Cryptographic Token Framework component
- Finland 3, 4, 467
- FIR (Fast Infrared) 248, 252
- first generation (1G) networks 4
- flash memory 12, 17, 48, 260–1, 281, 283, 294–5, 299, 354, 369–70, 373, 395–6, 402, 439–40, 449
- Flash Translation Layer component 298–9, 511
 - see also* UNISTORE2_DRIVERS
- FLOGGER 176, 510
 - see also* File Logger component
- FNTSTORE 190, 512
 - see also* Font Store component
- folders, messages 394
- FOMA 36–7, 122, 222, 319, 326, 400
- Font and Bitmap Server component 55, 57, 170, 183–5, 189–91, 321, 512
 - see also* FBSERV
- Font Store component 190–1, 512
 - see also* FNTSTORE
- fonts 55, 57, 170, 183–5, 512, 544
- FONTS 190, 544
 - see also* Reference Fonts component
- FORM 140, 161, 558
 - see also* Text Formatting (FORM) component
- formal development models, software 466–70
- Forth 21
- Fortran 21, 89, 97
- frameworks
 - see also individual frameworks;* object-oriented approaches
 - definition 61
 - object-oriented approaches 61, 353–6, 359–60
- France 3–4
- free 173
- freedom principles, object-oriented approaches 350–3
- FREETYPE 190, 512–13
- FreeType Font Rasterizer
 - component 170, 177–8, 184–5, 190–1, 512–13
- Front End Processors (FEPs) 52, 124–31, 183, 310, 320, 322, 413–14, 509
- FTP 162, 513
- FTP Engine component 147–8, 161–2, 203–4, 513
- Fujitsu 122, 326, 400–1
- functional programming 96–7
- Gabriel, Richard 469–70
- games 302, 422
- Gates, Bill 43–4, 48
- GCF 314–15, 526
 - see also* MIDP File GCF component
- GCF (Generic Connection Framework) 302, 310–15, 526
- GDI 191, 513
- GDI (Graphics Device Interface)
 - component 184–6, 191, 285, 363–4, 443–4, 482, 513
- Generic Connection Framework
 - see* GCF . . .
- Generic OS Services Block 54–5, 115, 118, 165–77, 491, 499, 508, 510, 523, 556
 - see also* OS Services Layer component collections 175–7
 - concepts 167, 170, 171–7
- Geofox One 30
- Germany 3–4
- GetByAddress 235
- GetByName 235
- GFXTRANSEFFECT 132, 514
 - see also* Graphics Effects component
- GIF format 170, 188
- Gilb, Tom 337
- global positioning system (GPS) 11
- global static variables 48, 72
- GMXML 160, 552
 - see also* SMIL Parser component
- GNU tools 25, 342
- Google 458
- GPRS 5, 15–16, 203, 215–16, 220–31, 236, 322–3, 381, 440, 505, 513–14, 547
- GPRS/UMTS QoS PRT component 243–4, 513–14
 - see also* GUQOS
- GPS (global positioning system) 11
- graphical user interface *see* GUI
- Graphics Device Interface (GDI)
 - component 184–6, 191, 285, 363–4, 443–4, 482, 513
- Graphics Effects component 52–3, 55, 123, 124, 131–2, 514
 - see also* GFXTRANSEFFECT
- Graphics Services Block 54–5, 115, 118, 142, 165–71, 177–91, 482, 488–9, 495, 512–14, 517–18, 537–41
 - see also* Multimedia . . .
- GRID 132, 514
- Grid component 52–3, 124, 131–2, 514
- GSM (Groupe Speciale Mobile phones) 4–6, 11, 15–16, 56, 62, 136, 143, 171, 201, 203–5, 215–16, 220–31, 236, 287, 376, 379–86, 401, 440–3, 500, 515, 526–7
- GSM Utilities component 136, 143, 171, 201, 229–30, 515
- GSMU 229, 515

- GUI (graphical user interface) 11, 28–37, 43–53, 57, 61, 65–8, 73–4, 111–19, 121–32, 269, 287, 309–10, 320–9, 334–5, 352–3, 369, 371–5, 397–427, 435, 478–563
see also MOAP; Series . . . ; UIQ
- big interfaces 420–2
- concepts 397–427
- definition 399–400
- development tips 420–5
- device families 31–7, 67–8, 128, 320, 410–20
- multiple GUI operating system 400–2
- GUQOS 243, 513–14
see also GPRS/UMTS QoS PRT component

- hackers 459
- HAL_EKA2 272, 438, 564
see also User HAL component
- handheld computers 29
- handwriting recognition 124, 310
- hardware 9, 11, 25, 30, 55–6, 113–19, 207–8, 371–7
see also CPUs; device . . . ; memory . . . ; storage . . .
- complexity 9, 11, 367–96, 420–2
- disks 12, 44, 274, 395–6
- Protea project 25
- Hardware Interface Layer
see also Kernel Services and Hardware Interface Layer concepts 294–9
- Harrison, Richard 460–1
- hash library 268
- Haskell 98
- Hayes modem control 220–1, 379, 381
- HBufC 78–81
- HCI 251, 484
see also Bluetooth HCI component
- HCI Framework component 251–2, 323, 515
- HCI_V2_FRAMEWORK 515

- ‘headless’ configuration, Symbian OS 121–2
- Healey, Nick 461
- heap 42, 76–81
- heap descriptors
see also descriptors; HBufC concepts 78–80
- Help component 140, 156, 322, 515–16
- Henry, Morgan 437–9, 466–8, 574
- Hewlett Packard (HP) 17, 20, 21–2, 38, 68
- HLPMODEL 156, 515–16
- Holland *see* Netherlands
- Hollywood factory, software development 460
- Hong Kong 4
- HotSpot technology 304, 306, 315–16
- HSDPA 383
- HSUPA 383
- HTML 141, 158, 395, 509–10
- HTTP 53, 136, 147–9, 161–3, 235–6, 310, 323, 516–17
- HTTP 162–3, 516–17
- HTTP Filter Plug-ins component 136, 147–9, 161–3, 516
- HTTP Protocol Plug-ins component 136, 147–9, 161–3, 516
- HTTP Transport Framework component 53, 136, 147–9, 161–3, 516–17
- HTTP Utilities Library component 136, 147–9, 161–3, 517
see also INETPROTUTIL
- Huffman compression 260
- human aspects, software 90, 457–9
- Hutton, Ian 373, 396, 408–10, 417, 575

- i-Mode 10
- I/O 39
- IBM 43, 404
- ICL . . . 187, 517
- ICULAYOUTENGINE 190, 559
see also Text Shaper Plug-in component

- idioms, Symbian OS 56–7, 71–82, 256, 257, 260, 333, 347, 353–4, 447, 463–4
- idle processes 60
- if-then-else constructs 103
- Image Conversion Library component 180–1, 187–8, 517
- Image Conversion Library Plug-ins component 180–1, 187–8, 518
- IMAP4 MTM component 136, 143, 145, 158–9, 388–91, 518
- IMAPSERVERMTM 518
- immutable descriptors, concepts 78–9
- implementation inheritance, concepts 345
- #include 105
- INETPROTUTIL 162, 517
see also HTTP Utilities Library component
- infrared links 77, 169, 171, 192, 194, 199–201, 205–6, 208, 213–14, 229–30, 245–53, 368, 376–7, 381, 520
- inheritance
concepts 93–4, 95–100, 344–5, 347–52, 363–4
object-oriented approaches 81, 93–108, 344–5, 347–52, 363–4
- INHOOK6 242, 519
- INI files 265
- INSOCK 241, 518–19
- instantiation 62–3
- integration factors 420–1
- Intel 29, 338, 342
- inter-thread communications (ITCs) 58
- interfaces principles, object-oriented approaches 92–100
- internalAll 477
- Internalize 71
- internalTechnology 477
- internationalization factors, software development 469–70

- Internet 5, 9, 11, 16, 29, 142–3, 146–9, 161–3, 168, 208, 212, 376–7, 482, 487, 502, 513, 516–19
 - see also emails; Wap; web virtualized browsing 212
- Internet Sockets component 241, 518–19
- interpreted languages 101, 450
- interprocessor communications (IPCs) 58–60, 262–3, 284, 289–90, 307–8
- interrupts 280, 287–91
- inverted pyramid of reuse, layered models 113–14
- IP Event Notifier component 242, 519
- IP Hook component 233, 241–2, 519
- IP-based data networks, 3G (third generation) networks 5
- IPCP 243, 496–7
 - see also Connection Provider Plug-in component
- IPCs (interprocessor communications) 58–60, 262–3, 284, 289–90, 307–8
- iPod 399
- IPSEC 239, 520
- IPSec component 15–16, 203–4, 231–5, 239, 322–3, 520
- IPSEC6 498–9
 - see also Core IPSec PRT component
- IPv4/v6 16, 231–42, 322–3, 557
- IrCOMM 248
- IRCOMM 253, 520
- IrDA 201, 208, 245–53, 520
- IRDA 252, 520
- IrDA CSY component 201, 208, 252–3, 520
- IrDA PRT component 252–3, 520
- IRLANPACKETDRIVERS 245, 507
 - see also Ethernet Over IR Packet Driver component
- IrOBEX 248, 250, 321
- IrTranP 248
- ISO9000 457
- ISPs 216, 230
- Italy 3–5
- ITCs (inter-thread communications) 58
- iterative-development practices, software 457–8, 468–9
- Jackson, Peter 24–5, 39–41, 58, 69–70, 79, 334, 362–3, 377, 406, 462–3, 464, 469–70, 575
- JAD files 194, 196
- Japan 4–5, 16, 36–7, 68, 122, 135, 178, 285, 319, 326, 328, 401, 457
- JAR files 194, 196, 268
- Java 16, 46, 53–4, 71, 88, 91–6, 98–102, 118, 123, 127, 172, 268, 301–17, 349–50, 401–2, 425, 446–7, 450–1, 483, 521–3, 526–30, 548–9, 570–1
 - see also Savaje platform
 - historical background 91, 106–8, 118, 303–6
 - object-oriented approaches 88, 91, 93, 95–6, 98–102, 106–8, 349–50
 - success 107–8
 - Virtual Machine (JVM) 54, 106–8, 118, 301, 305–9, 315–16
- Java 2 Platform, Micro Edition see Java ME Layer
- Java IO component 315, 521
- Java Lang component 315, 521
- Java ME Layer 54, 112, 118, 133, 301–17, 323–9, 483, 521–3, 526–30, 548–9, 570–1
 - architecture 306–11
 - CDLC 301–16
 - component collections 311–17
 - concepts 54, 118, 133, 301–17
 - configurations 301–2
 - conflicts 302–3, 304–5
 - design goals 302–3
 - evolution 303–6
 - historical background 303–6
- MIDlets 302–17, 323–9, 521–2, 527–8
- MIDP 118, 301–16, 323, 328–9, 526–8
- overview 112, 118, 301–6
- profiles 301–2, 311–13
- requirements 302
- SystemAMS (Application Management Software) 307–8, 310
- Java MIDlet Installer component 150–63, 521–2
- Java Runtime Environment (JRE) 301
- Java Utilities component 302, 315, 522
- JAVA.IO 315, 521
- JAVA.LANG 315, 521
- JAVAMIDLETINSTALLER 151, 521–2
- JavaPhone 305
- JAVA.UTIL 315, 522
- JAVAX.MICROEDITION... 313, 527–8
- JDK 304–5
- JIT (Just In Time) compilers 309
- JPEG format 188
- JRE (Java Runtime Environment) 301
- JTAG 294–5
- JTWI 1.0 component 302, 305–6, 314, 522
- Just In Time (JIT) compilers 309
- JVM (Java Virtual Machine) 54, 106–8, 118, 301, 305–9, 315–16
- Kay, Alan 102
- kernel 25, 45–9, 55–6, 57, 63–4, 166–8, 186, 209, 255, 258–9, 270–99, 323–9, 333, 363–6, 369–75, 435, 436–40, 522–3
 - see also microkernel
 - concepts 45–9, 55–6, 57, 63–4, 166–8, 186, 255, 258–9, 279–99, 323–9, 333, 363–6, 369–75, 435, 436–40

- kernel (*continued*)
 - EKA1 55–6, 64, 118, 259–60, 280–2, 283–4, 287–8, 291, 293–4, 325, 326, 327, 363–4, 372
 - EKA2 55–6, 63–4, 118, 259–60, 280–2, 283–99, 325–9, 363–4, 365, 371–5, 436–40, 503, 522–3
 - graphics system 186
 - nanokernel 286–99
 - object-oriented approaches 333, 363–6
 - roles 49, 166–7, 255, 279–83, 288–94
- Kernel Architecture 2 component 55–6, 118, 285–99, 522–3
see also E32_EKA2; EKA2
- Kernel Services and Hardware Interface Layer 55–6, 111–19, 185, 279–99, 323–9, 369–75, 479–566
- component collections 295–9
- concepts 55–6, 111–15, 118, 185, 279–99, 369–75
- design goals 281–3, 288–9
- overview 115, 118, 279–83
- roles 279–83
- singleton component collections 284–5
- Symbian OS component
reference 479–566
variant collection 298–9
- Ketola, Pekka 420
- Key Store component 177, 523
- Keyclickref plug-in 182–3, 189
- keys 68, 127–32, 173–4, 491
- KEYSTORE 177, 523
- Korea 220

- L suffixes 76, 80–1
- L2CAP 252
- Lamarr, Hedy 5
- LANs 216, 233–4
- laptops 38–41
- layers 52–6, 111–19, 476–572
see also individual layers;
System Model
- concepts 52–6, 111–19
- guidelines 113–14
- inverted pyramid of reuse 113–14
- Symbian OS component
reference 476–572
- LCDUI Plug-in component 308, 309–10, 316, 523
- LCDUIB 316, 523
- LDDs (logical device drivers) 55–6, 118, 253, 280–1, 289, 290, 292, 295–7, 479, 506–7, 525–6, 538, 564
- lead product concept, Symbian OS 434
- leaks, memory 76–7, 79–80, 106
- Leave 76–7, 447
- leaving functions 56–7, 72–3, 75–7, 343–4
- Legacy API 53, 137, 140, 477
see also Calendar component
- Lenovo 122
- Levin, David 419–20
- LFFS 511
- LG 122
- libraries 29, 48, 49, 53, 55, 58–9, 62, 71, 76, 82, 127–9, 165–6, 167, 171–7, 185, 196, 210, 225, 229–30, 255–77, 479, 488, 565, 572
- License Categorizations, Symbian OS component reference 476–572
- licenses 27–31, 47, 50–2, 67–8, 121–2, 140, 145, 180–1, 222, 249, 281–2, 304, 313–14, 319, 385–6, 400–1, 435–6, 443, 475, 495, 529–30
- Likon 16
- Lindholm, Christian 37, 377
- Linux 16, 37, 52, 55, 63, 179, 193, 258, 283, 401, 445
see also Unix
- Lisp 92
- _LIT macros 79
- literals, concepts 79–80
- Locale Support component 284–5, 328–9, 524
- LOCE32 . . . 285, 524
- LOGENG 176, 508
see also Event Logger component
- logical device drivers (LDDs) 55–6, 118, 253, 280–1, 289, 292, 295–7, 479, 506–7, 525–6, 538, 564
- Lotus 1-2-3 69
- Lotus Notes 463–4, 468
- Lubbock Variant component 298–9, 524
- LUBBOCK_EKA2 298, 524

- M (abstract interface) classes, concepts 81, 349
- M3GIO 314, 530
- McIlroy, Doug 455
- Macromedia 122, 402
- mainframe computers 39–40
- maintenance needs, software 430–6, 455–6
- malloc 173
- malware 80, 84
- manifest constants, concepts 81–2
- markets
 - mobile phones 373–5
 - shares 422
- Marks & Spencer 17
- Matsushita 466
- MBM format 188
- MBuf Manager component 211, 213, 219, 325, 524–5
- MBUFMAN 219, 524–5
- MC400 laptop 38–42, 402–3, 463
- MCoeView 125
- MDF . . . 277
see also Media . . .
- ME9.2 522
- media cards 174, 177
- Media Device Framework
component 267, 276–7, 290, 296–7
see also MDF . . .
- Media Device Framework Plug-ins
component 276–7
- Media Drivers component 180, 296–7, 525
- media players 302

- MEDUSII . . . 296, 525
- memory 11, 25, 58, 76–7, 79–80, 288–9, 291–2, 294–5, 298–9, 338, 488
 - see also* heap . . . ; RAM; ROM; stack . . .
 - concepts 58, 76–80
 - leaks 76–7, 79–80, 106
 - virtual memory 58
- Memory Management Unit (MMU) 25, 288–9, 291–2, 294–5, 298–9, 338, 488
- Memory Model 289, 291–4
- memory sticks 174, 177
- Message Store component 53, 158–9, 525
 - see also* MSG . . .
- Message Suite release, EPOC 29–30
- Message Type Modules (MTMs) 143, 144–63, 224, 388–94, 446, 490, 518, 529, 534, 568
- meta-classes 102–3
- Metrowerks 81, 323
- Meyers, Scott 346
- micro hard-drives 12
- microkernel 49, 55, 57, 63–4, 166–8, 255–8, 283, 286–7
 - see also* kernel
 - concepts 57, 63–4, 166–8, 255–7, 283, 286–7
- Microsoft
 - C# 91, 100–1, 108
 - Excel 69, 157–8, 322
 - .NET 91, 100, 108
 - Nokia 28
 - Word 69, 157–8, 322
- Microsoft Windows 6, 16–18, 37, 43, 48, 51–2, 63, 73–4, 81, 179, 193, 258, 283, 288, 292, 298–9, 342, 357, 404, 503
 - CE 17–18, 32–3, 391, 401, 416–17, 421
 - Mobile 16, 179, 401, 445
- middleware 88, 111, 118
- MIDI Driver component 267, 276, 296–7, 525–6
 - see also* MMF_DEVMIDI
- MIDlets 302–17, 323–9, 425, 521–2, 527–8
- MIDP 526–8
- MIDP Device Control component 54, 313, 526
- MIDP File GCF component 302, 310–15, 526
 - see also* GCF
- MIDP GSM Security Recommended Policy component 311, 313, 526–7
- MIDP IO component 313, 527
- MIDP LCDUI component 309–10, 312–13, 527
- MIDP MIDlet component 311–13, 527–8
- MIDP (Mobile Information Device Profile) 118, 301–16, 323, 328–9, 526–8
- MIDP PIM component 311, 314, 528
- MIDP RMS component 311, 312–13, 528
- MIDP2 118, 305–6, 313, 314–15, 328, 527–8
- MIDP2RUNTIME 316, 545–6
- MIDP2SECURITY 313, 548–9
- MIDP2SECURITYRP 313, 526–7
- MIME 53, 134, 142–3, 144, 145–60, 266–7, 395, 510, 528–9, 569
- mini-computers 21–2, 39–40
- Mitsubishi 122, 326
- mixins 348–9
- ML 92, 98
- MMAPI11 314, 530
- MMF . . . 187, 525–6, 531
- MMF Recognizers component 145, 159–60, 529
 - see also* RECFMF
- MMF_DEVMIDI 296, 525–6
 - see also* MIDI Driver component
- MMS 159, 529
- MMS MTM component 158–9, 529
- MMS (Multimedia Messaging Service) 7, 142, 201–2, 236, 323, 324–9, 393–4, 445–6, 529–30
- MMS Settings component 158–9, 529–30
- MMSETTINGS 529–30
- MMTSY 230, 532
 - see also* MultiMode TSY component
- MMU (Memory Management Unit) 25, 288–9, 291–2, 294–5, 298–9, 338, 488
- MOAP 36, 48, 53, 65, 68, 72, 122, 400–1, 435, 445
- Mobile 3D component 302, 314, 530
- Mobile Information Device Profile
 - see* MIDP . . .
- Mobile Media API 1.1 component 302, 310–11, 314, 530
- mobile phones 3–13, 44, 49–52, 57, 88–90, 282–3, 367–96, 397–427
 - see also* smartphones
 - applications complexity 11–12, 57, 88–90, 114, 420–2, 429–51, 455–74
 - business models 9, 12–13, 49–50, 470–2
 - commoditization factors 11–12, 399
 - complexity issues 9, 10–13, 49–52, 88–90, 282–3, 367–96, 420–2, 429–51
 - concepts 3–13, 44, 57, 367–96
 - convergence trends 7–10, 11–12, 29, 169–70, 178–9, 368–9, 377, 420, 422
 - differentiation goals 398–9, 422
 - disruption effects 9–10, 420
 - errors 75–7
 - failures 75–7
 - flexibility 7–10, 11–12, 56–7, 61–2
 - future prospects 426–7, 440
- GUI 11, 28–9, 31–7, 43–53, 57, 61, 65–8, 73–4, 111–19, 121–32, 269, 287, 309–10, 320–9, 334–5, 352–3, 369, 371–5, 397–427, 478–563

- mobile phones (*continued*)
 - hardware complexity 9, 11, 367–96, 420–3
 - historical background 3–9, 15–44, 46–7, 222–3, 247, 282, 367–96
 - markets 373–5
 - PCs 6–7, 13, 69, 77, 81–2, 193–8, 397–8, 420–2
 - personalization benefits 10
 - Psion 26–7, 44, 178, 304, 375–7
 - social issues 7–10
 - software complexity 9, 11–13, 57, 88–90, 114, 337–50, 368–96, 420–2, 429–51, 455–74
 - statistics 6–7, 13, 16–17, 375–7
 - technology/soft effects 7–9, 57, 222–3, 420, 433–4
 - uniqueness factors 10–13, 72, 84–5, 367–8
 - user expectations 13, 51, 374–5, 396, 398–9
- Mobira Cityman 6
- MObserver 349
- Model–Viewer–Controller (MVC)
 - pattern 53, 66, 135, 137–8, 333, 356–7, 404–5, 425–7
- Modula languages 92, 94–5, 98, 108
- monolithic system architectures 55, 63–4, 255, 258, 286–7
- Moore’s Law 373–5, 402
- Motorola 3–4, 7, 27–8, 35–7, 122, 319, 368, 375–6, 400–1, 410, 466
- MP3 16, 77, 170, 178, 398
- MP4 16
- m-Router component 192, 197–8, 530–1
- MROUTERSECURE 197, 530–1
- MRP files 115
- MS-DOS 17, 47–8, 60, 68
- MSG 159, 525
- MSG_BIOMSG 159, 481
 - see also BIO Messaging Framework component
- MSG_EMAIL 159, 540
 - see also POP3 MTM component
- MSG_FRAMEWORK 159, 525
- MSG_OBEXMTM 159, 534
- MSG_SCHEDULEDSEND 159, 546
- MSG_SMS8 . 1 159, 552
- MTMs (Message Type Modules) 143, 144–63, 224, 388–94, 446, 490, 518, 529, 534, 568
- multi-homing interfaces 216
- Multimedia Framework component 179–88, 267, 276–7, 324–6, 531
 - see also COMMON; MMF
- Multimedia Framework Plug-ins component 187–8, 531–2
- Multimedia and Graphics Services Block 54–5, 115, 118, 142, 165–71, 177–91, 322, 443–4, 482, 488–9, 495, 512–14, 517–18, 537–41
 - see also OS Services Layer component collections 187–91 concepts 167–8, 177–91 design goals 179–81
- Multimedia Messaging Service see MMS . . .
- multimedia trends 57, 443–4
- MultiMode TSY component 222, 224–5, 229–30, 322–3, 532
 - see also MMTSY
- multiple inheritance 347–50
- multitasking operating systems 38–44, 47–9, 56–7, 75
- multithreading 49, 73–4, 180, 358–9
- music players 10, 12, 37, 169, 179
- mutable descriptors, concepts 78–9
- mutexes 259, 280
- MVC (Model–Viewer–Controller)
 - pattern 53, 66, 135, 137–8, 333, 356–7, 404–5, 425–7
- Myers, Colly 20, 22–4, 64, 69, 77–80, 341, 355, 358, 361, 364–6, 378, 387, 419–20, 450, 460–2
- namespaces 350
- naming conventions 56–7, 76–7, 78–82
- NAND flash 48, 260, 283, 294–5, 299, 369–70, 373, 440, 449
- nanokernel
 - see also kernel . . .
 - concepts 286–99, 371–5
 - roles 288–9
- Navi-key interface, Nokia 375–6
- NETCON 218, 532
- Netherlands 4
- Netscape 433
- Network Controller component 211–20, 232–3, 243–5, 532
- Network Interface Manager (NIFMan) component 180–1, 210–20, 230–3, 236–7, 243–5, 532–3, 551–2, 561
- Networking Services Sub-block 54–5, 170, 199–204, 230–45, 322–3, 480–570
 - see also Comms Services Block architecture 236–8 component collections 238–45 concepts 203–4, 231–45 daemons 235 design goals 238 security issues 201, 203–4, 234, 238–9, 560 stack 231–4 Symbian OS component reference 480–570
- New Zealand 4
- NeXtStep 108, 335
- NIFMAN 218, 532–3
 - see also Network Interface Manager
- Nightingale 418–20
- NMT network 3, 4
- Nokia 3, 6–7, 15, 27–8, 30–6, 51–2, 68, 122–5, 146, 153–4, 305, 319–21, 324, 328, 375–8, 379–80, 390–2, 396, 400–27, 437–40, 466–7, 482

- see also* Series . . .
- 3110 375–6
- 5500 397
- 7650 7, 33, 178, 305, 320, 418–20, 443
- 7700 35
- 7710 35, 122
- 9000 376–7, 379–80
- 9210 6, 15, 27–8, 30–6, 51–2, 320, 379–80, 390, 396, 419, 437–40, 466
- market share 422
- Microsoft 28
- N80 3G phone 328
- Navi-key interface 375–6
- nGage 178, 319
- Psion 27–8
- statistics 6–7, 375–7
- user interfaces 28–37, 68, 122–5, 400–27
- Nolan, Roger 378
- NOR flash 48, 283, 294–5, 369–70, 440
- Norway 3
- NTT 4
- Null AGT component 233, 243–4, 533
- NULLAGT 243, 533

- O2 398
- OBEX 145, 158–9, 193–4, 196, 201–2, 205–6, 245–53, 314, 321, 324–6, 533–4
- OBEX . . . 250, 533–4
- OBEX Extension API component 145, 250, 533–4
- OBEX MTMs component 145, 158–9, 389, 534
- OBEX Protocol component 145, 249–50, 534
- Object 96, 102, 107
- ‘object soup’ storage models 68–70, 354
- object-oriented approaches 20, 40–1, 47–9, 53, 57–8, 68–70, 73, 87–108, 136, 138–9, 333–66, 446–51
- see also* abstraction . . .
- benefits 88–90, 333–66
- concepts 20, 40–1, 47–9, 53, 57–8, 68–70, 73, 87–108, 136, 138–9, 333–66
- concrete behaviour 96
- data-hiding principles 92–100
- encapsulation 61, 73, 93–108, 123–5, 353–4
- file systems 68–70, 354, 360–3
- frameworks 61, 353–6, 359–60
- freedom principles 350–3
- inheritance 81, 93–108, 344–5, 347–52, 363–4
- interfaces principles 92–100
- kernel 333, 363–6
- key ideas 92–4
- languages 100–8
- liberating aspects 350–3
- origins 90–2
- polymorphism 62, 82, 93–108, 210–11, 353–4, 357, 363–6
- real-world problems 89–90, 92–3, 339
- reuse benefits 88–90, 93–100, 113–19, 345, 351–2
- Symbian OS patterns 353–4
- Objective-C 91, 104–5, 108, 334–7, 339
- Observer pattern 348–9
- OMA Data Sync component 53, 142, 153, 534–5
- OMA (Open Mobile Alliance) 142, 153, 235, 494, 501, 534–5
- OMA SyncML DM Interface component 142, 153, 154, 193, 326, 535
- OMA SyncML Framework component 142, 153, 154, 193, 326, 535
- OMAP . . . 297–9, 535–6
- OMAP 1623 component 294, 297–9
- OMAP 2420 component 294–5, 535–6
- OMAP H2 component 294–5, 297–9, 328–9, 536
- OMAP H4 component 298–9, 536
- One2One 4
- Open 214
- Open Mobile Alliance (OMA) 142, 494, 501, 534–5
- open platform, Symbian OS 12–13, 46–9, 83–5, 136, 170–1, 422, 474
- OPENGL . . . 188, 536–8
- OpenGL ES component 168, 170–1, 178, 181, 186, 188–9, 324–5, 444, 536–7
- OpenGL ES Display Properties component 181, 189, 537
- OpenGL ES Headers component 181, 188, 537–8
- operating systems
- see also* Apple . . . ; Linux; Microsoft . . . ; Symbian OS
- concepts 37–44, 255–77, 279–99, 333–8, 368–96, 401–2
- design influences 37–44, 368–9, 430–6
- multitasking operating systems 38–44, 47–9, 56–7, 75
- operators, differentiation goals 398–9
- OPL 17, 21, 28, 46, 71, 127, 304, 341, 425–6, 450
- optimization design goals, Symbian OS 47–9, 72–3, 281–3, 288–9, 327–9
- Optional License Categorizations, Symbian OS component reference 476–572
- Orange 4, 5
- Oregon Scientific 30
- Organiser, Psion 17, 19, 21–2, 27, 38–9, 87
- OS Services Layer 54–5, 111–19, 165–98, 321–9, 369–75, 480–570
- see also* Comms Services Block; Connectivity Services Block; Generic OS Services Block; Multimedia and Graphics Services Block
- concepts 54–5, 111–15, 118, 165–98, 321, 369–75
- design goals 168–71

- OS Services Layer (*continued*)
 - overview 115, 118, 165–71
 - purpose 165–8
 - Symbian OS component
 - reference 480–570
- OSI Seven-Layer Model 113, 231–4, 236–8
- OTA (over-the-air) settings 372–3
- out-of-bounds errors 79–80
- OVAL 17
- over-the-air (OTA) settings 372–3
- overlapping windows 43, 48–9, 139
- overlays 43–4

- package IDs, concepts 82
- packet-switched data
 - see also* GPRS...; UMTS...
 - concepts 5, 62, 215–16, 223, 233–5, 322–9, 370–5
- PALETTE 191, 494–5
 - see also* Color Palette
- Palm OS 6, 17–18, 26, 32, 35, 354, 387, 404, 421, 433
- Palmer, Will 83–5, 575–6
- Panasonic 122, 320
- panics 79–80
- parametric polymorphism 98
- partners 50, 444–6, 475, 477, 480
- Pascal 21, 22, 92, 98–9, 108
- passwords 85
- paths
 - see also* build file locations
 - Symbian OS component
 - reference 476–572
- PCMCIA 30, 379
- PCs 6–7, 13, 40, 48, 69, 77, 81–2, 193–8, 397–8, 420–2
 - Connectivity Services Block
 - 54–5, 115, 118, 165–71, 192–8, 545–50
 - emulator 55–6, 81–2, 112, 288–9, 292, 341–2, 365–6, 503
 - mobile phones 6–7, 13, 69, 77, 81–2, 193–8, 397–8, 420–2
- PDAs 6–7, 10–12, 29, 30–2, 46–7, 50–1, 53, 65, 136, 142–3, 178, 200–1, 204, 282–4, 320, 336, 342, 367–77, 382, 395–6, 398, 410–11, 421–5, 442, 445
- PDDs (physical device drivers) 55–6, 118, 253, 280–1, 289, 290, 292, 298–9, 506–7
- PDP family 40
- PDR 184–5, 542
- PDRSTORE 190, 542
- Pearl DFRD 33, 320, 417–18, 420–1
 - see also* Series 60...
- pen-based interfaces 35, 68, 124, 128–9, 410–17, 421
- performance issues 47–9, 62, 72–3, 75–6, 129, 281–2, 288–9, 327–9
 - optimization design goals 47–9, 72–3, 281–3, 288–9, 327–9
- plug-ins 62
- Peripheral Bus Controllers
 - component 296–7, 538
 - see also* EPBUS
- Perl 100
- persistence models 69–71, 136, 259, 263–4, 275–6, 354, 360–3
- Personal Information Management (PIM) 118, 140, 154–5, 192, 311, 480, 497, 528
- personality layer, EKA2 287–8, 371–5
- personalization benefits, mobile phones 10
- PersonalJava 305
- PHBKSYNC 226, 538–9
- Philips 29–30, 32, 379, 407, 412
- Phonebook Sync component 226, 538–9
- physical device drivers (PDDs) 55–6, 118, 253, 280–1, 289, 290, 292, 298–9, 506–7
- PIM (Personal Information Management) 118, 140, 154–5, 192, 311, 480, 497, 528
- PIN-based locks 222
- PKI keys 174, 177
- Platform Security 62, 82–5, 172–5, 179–80, 234, 262–3, 284, 324–9, 359–60, 435–6
 - see also* security issues
 - concepts 82–5, 172–5, 234, 262–3, 284, 326–9, 435–6
 - EKA2 benefits 284
 - principles 83–5, 327–9
 - signed applications 13, 85, 327–9
 - threat types 84
- platformization concepts 433–4
- PLP Variant component 169, 192, 195–8, 539
- PLPVARIANT 196, 539
- Plug-In Framework 55, 61–3, 145–6, 171, 180, 210–11, 224, 258–77, 353–4, 355–6, 359–60, 381–6, 475, 539–40
 - see also* ECOM
- plug-ins 49, 55, 56–7, 61–3, 145–6, 171, 180–3, 210–11, 257–77, 353–4, 355–6, 359–60, 381–6, 475, 531–2, 539–40
 - concepts 49, 55, 56–7, 61–3, 180–3, 210–11, 257–77, 353–4, 359–60, 381–2
 - performance issues 62
 - security issues 62, 359–60
- pointer descriptors
 - see also* descriptors; TPtr...
 - concepts 78–81
- polling systems 60
- polymorphic DLLs 62, 82, 210–11
- polymorphism, concepts 62, 82, 93–108, 210–11, 353–4, 357, 363–6
- polyphonic ring tones 178
- POP3 MTM component 136, 143, 145, 158–9, 388–91, 540
 - see also* MSG_EMAIL
- porting strategies, kernel 292, 294–5, 323–9
- POSIX standards 69, 71, 167, 171, 173–4, 305
- Potter, David 20, 26–7, 29

- power management 9, 11, 47–9,
 - 60, 75–6, 258, 273–4, 281, 290, 292–3, 323–9, 368, 439, 540
 - asynchronous services 60
 - errors 75
- Power and Shutdown Management component 273–4, 540
- PPP 198, 215, 233–4, 540–1
- PPP 245, 541
- PPP Compression Plug-ins component 245, 540–1
- PPP NIF component 233–4, 245, 541
- pre-emptive/non-pre-emptive concepts, scheduling 56–7, 73–5, 280–99
- Price, Howard 20, 21–2, 28–9, 341, 357, 405, 463–5, 468, 576
- PRINT 163, 541–2
- PRINTDRV 190, 541
- Printer Drivers component 142, 184–5, 190–1, 541
- printf 173
- Printing Services component 142, 163, 541–2
- Printing Support component 142, 163, 190–1, 542
- procedural languages 97, 103
- processes
 - see also* applications; threads
 - capabilities 83–5, 262–3, 327–9
 - concepts 38–44, 57–8, 72–3, 83–5, 259, 280–99
 - definition 57–8
- programming languages 17, 46, 71–82, 88–108, 173, 304, 334–66, 425–6, 446–51
 - see also* C . . . ; Java . . . ; software assembler 20, 22, 87, 337, 341, 412
 - purposes 339
 - Python 71, 91, 100–1, 173, 425–6, 447, 450–1
 - switching challenges 341–4, 446–51
 - Visual Basic 17, 46, 304, 338, 425–6, 450
- Prolog 92
- Protea 18, 19–20, 22–5, 28, 460
- protocols 11, 62, 134, 168–9, 200–1, 207–8, 214–15, 220–31, 388–91
- prototypes 104
- PRT protocol 210, 214, 231–43, 486, 503, 515, 520
- PSD AGT component 232–4, 243–4, 542–3
- PSDAGT 243, 542–3
- Psion 15, 17–31, 37–41, 50–1, 64, 87, 108, 140, 205–6, 304, 333–53, 361, 368, 375–7, 386–7, 402–3, 461–72
 - architecture principles 41–4, 368
 - boundaries 50–1
 - historical background 15, 17–31, 37–41, 64, 87, 304, 333–53, 361, 368, 375–7, 386–7, 402–3, 461–72
 - MC400 laptop 38–42, 402–3, 463
 - mobile phones 26–7, 44, 178, 304, 375–7
 - Nokia 27–8
 - Organisers 17, 19, 21–2, 27, 38–9, 87, 333
 - principles 41–4
 - Protea 18, 19–20, 22–5, 28, 460
 - Series 3 successes 38–41, 64, 68, 87, 304, 333–4, 338, 340, 350–1, 387, 437, 448, 465
 - SIBO 17, 47–8, 64, 87, 334, 357, 437, 462–3
 - VMS operating system 22, 38–40, 43
- Psion Software 22, 26, 27–30, 350–1
- Publish and Subscribe mechanism 141, 158, 174–6, 217, 259–60, 269, 290–1
- publishedAll 477
- publishedPartner 477
- push and pop calls 77
- push and pull models, WAP 235–6, 321
- PWRCLI 540
- Python 71, 91, 100–1, 173, 425–6, 447, 450–1
- Qikon 124–5
- QOS . . . 242, 543
- QoS (Quality of Service) Framework PRT component 231–5, 241–2, 325, 543
- Qualcomm 16, 401
- Quality of Service *see* QoS
- Quartz design 32–6, 129, 139, 320, 321, 410–17, 421–2
 - see also* UIQ
- R (resource) classes, concepts 45, 80–1, 182
- Radiolinja 4
- RAM 11, 17, 29, 47–8, 62, 257, 263–4, 281–3, 293, 327, 329, 336, 374, 387, 394–6, 397, 440
- random numbers 268
- Raw IP NIF component 180–1, 245, 543
- RAWIPNIF 245, 543
- RCall 382
- RChangeNotifier 266
- re-entrancy issues 46–9, 72–3
- Read, Murray 407, 414–16, 576–7
- real-time systems 11, 16, 47–9, 55–7, 118, 152–63, 179, 206, 281–2, 284, 287–99, 319, 324–9, 370–5, 435–6, 437–40
 - see also* EKA2
- real-world problems,
 - object-oriented approaches 89–90, 92–3, 339
- Recent Calls 175
- RECMF 160, 529
 - see also* MMF Recognizers component

- RECOGNIZERS 145, 160, 569
 - see also* Web Recognizers component
- records, structs 108
- Reduced Instruction Set Computer (RISC) 286
- Reference DRM Agent component 159–60, 544
- Reference Fonts component 190–1, 544
 - see also* FONTS
- reference hardware, kernel 294–5
- reference specifications 32–3
- reflection concepts 101, 105
- registry 262–3, 265, 269, 509
- relational databases 70–1, 264–5, 275–6, 311, 360–3, 500–1
 - see also* DBMS
- remote access 55, 170, 192–8, 544, 545
- Remote Control Framework component 251–2, 328–9, 544
- Remote File Server component 55, 170, 194–8, 545
 - see also* SCREMOTEFILERSERVER
- removable media file systems 69–70
- renewal forces, Symbian OS 429–51
- Replaceable License
 - Categorizations, Symbian OS component reference 476–572
- RequestEvent 183
- Resolver Server 124, 125, 130–1, 209–10, 563
- resource files 67, 73, 265–6
- Restore 71
- restore services 141, 157–8, 192, 194–8, 479–80
- reuse benefits, object-oriented approaches 88–90, 93–100, 113–19, 345, 351–2
- reverse-engineering 462–3
- RFCOMM 252–3
- RHostResolver 235
- RICTEXTTOHTMLCONV 157–8, 510
- ring tones 178
- RISC (Reduced Instruction Set Computer) 286
- RLine 382
- RMS component 311, 312–13, 528
- robust software 44, 46–50, 63, 137, 283–4, 395–6, 405
- ROFS (Read Only File System) 260
- ROM 17, 21, 27, 43–4, 47–8, 72, 257, 260–1, 268, 281–3, 292, 336, 346, 354–5, 368, 374, 390, 394
- Ronneby site, Sweden 33, 35–6, 415–17
- Root Server component 54–5, 202, 206, 209–10, 210–20, 223, 496
- ROOTSERVER 217, 496
 - see also* Comms Root Server component
- RPhone 382
- RProcess::Create 59
- RProperty 175
- RS232 serial technology 245–53, 292
- RSessionBase::CreateSession 59
- RTP component 146–9, 152–3, 328–9, 545
- Run 73–4
- Runtime Plug-in component 316, 545–6
- RWindow 182
- S60 3rd Edition 426–7
- S60 *see* Series 60
- safe strings, descriptors 77–80, 343, 353–4
- Samsung 37, 122, 400–1
- Sanyo 32, 320
- Sapphire 32–3, 412–13
- Savage platform 16
 - see also* Java...
- SAX 2.0 266
- SBSSERVER 196, 548
 - see also* Secure Backup Socket Server component
- Scheduled Send MTM component 158–9, 546
- scheduling 25, 56–7, 73–5, 280–99
 - nanokernel 288–9
 - pre-emptive/non-pre-emptive concepts 56–7, 73–5, 280–99
- Scheme 98
- SCHSVR_ONGOING 176, 556–7
 - see also* Task Scheduler component
- Screen Driver component 285, 546
- SCREENDRIVER 285, 546
- screens 60, 66–71, 124–32, 177–91, 269, 272, 285, 376–7, 443–4, 545, 546
 - see also* displays
- SCREMOTEFILERSERVER 545
 - see also* Remote File Server component
- SD cards 174, 177, 293, 294, 296–7, 546–7
- SDCARD4C 296, 546–7
- SDIO cards 293–4
- SDKs (software development kits) 28, 46, 65, 122, 134, 269, 442, 477
- SDP databases 486
- second generation (2G) networks 4, 171, 201, 203, 370–1
- Secondary PDP context UMTS Driver component 243–4, 547
 - see also* SPUD
- Secure Backup Engine component 195–8, 547–8
- Secure Backup Socket Server component 55, 170, 195–8, 548
 - see also* SBSSERVER
- secure hardware 499
- secure identifiers (SIDs) 82, 262–3
- Secure Policy Reference Plug-in component 313, 548–9
- Secure Sockets Layer (SSL) 234
- Secure Software Install component 150–63, 170, 548

- SECUREBACKUPENGINE 196, 547–8
- SECURESFTWAREINSTALL 151, 548
- security issues
see also Platform Security
 Base Services Layer 262–3
 certificates 149, 165–6, 172–7, 327–9, 491
 concepts 46–9, 62, 82–5, 172–7, 179–80, 234, 238–9, 262–3, 284, 324–9
 EKA2 284
 keys 68, 127–32, 173–4, 491
 Networking Services Sub-block 201, 203–4, 230–1, 238–9, 560
 PIN-based locks 222
 plug-ins 62, 359–60
 signed applications 13, 85, 327–9
 Symbian OS 46–9, 62, 82–5, 172–7, 179–80, 234, 238–9, 262–3, 284, 324–9
 threat types 84–5
 tokens 55, 171, 172–7, 499
- Self 104
- semaphores 259
- Send As component 144, 171, 248, 389–91, 549
- SENDASV2 549
- Sendo 122, 320
- Serial Port CSY component 208–11, 224–5, 249, 252–3, 549
see also ECUART
- serial servers 54–5, 57, 205–6, 208–20, 224–5, 238, 245–53, 488–9, 549
- Series 60 (S60) interface 7, 33, 36–7, 48, 50–3, 65–8, 72, 122–5, 143, 222, 320–1, 324, 326–9, 377, 386, 400–27, 435, 445
see also Nokia
 announcement 418–19
 ‘square’ user interface 33
- Series 80 33–4, 122
see also Nokia
- Series 90 35, 122
- Server Socket component 197–8, 549–50
- server-side operations, concepts 58–60
- servers 40, 42–4, 45–9, 56–60, 182–3, 207–8, 255–77, 485–6, 503, 518–19, 548–50
see also file servers; kernel; sockets; window servers
 client–server architecture 42–4, 49, 56–7, 58–60, 63–4, 133–4, 171, 186, 223, 264–5, 311–13, 354–5, 359, 381–6, 464, 508–9, 549
 concepts 40, 42–4, 45–9, 56–7, 58–60, 182–3, 207–8
 fundamental importance 59–60, 182–3, 207–8
- SERVERSOCKET 197–8, 549–50
- Service Broker component 194–8, 550
- SERVICEBROKER 197, 550
- Session Initiation Protocol *see* SIP...
- Set 129, 186, 271–2
- settings 200–1
- Seybold, Andrew 10
- shared resources 49, 60, 136
- Sharp 122, 326
- Sheet Engine component 53, 156–7, 550
- SHENG 157, 550
- Short Link Services Sub-block 201–3, 245–53, 483–4, 515, 520–1, 533–4, 544, 549, 563–4
see also Bluetooth...; Comms Services Block; infrared...; IrDA...; OBEX...; USB...
- architecture 247–8
- component collections 249–53
- concepts 201–3, 245–53
- historical background 247
- overview 245–8
- Shutdown Server 268–9, 274, 540
- SIBO 17, 47–8, 64, 87, 334, 357, 437, 462–3
- SIDs (secure identifiers) 82, 262–3
- Siemens 26, 122, 320
- signals 11, 43–4, 294–5, 370–5
- signed applications 13, 85, 327–9
- SIM cards 224, 226–7, 320, 550–1
- SIM TSY component 224–5, 226–7, 230, 321, 322, 550–1
- SIMTSY 230, 550–1
- Simula 91–2, 98, 102, 104, 108
- Sinclair
 QL 43
 ZX81 20–1, 38
- singleton component collections, Kernel Services and Hardware Interface Layer 284–5
- SIP... 152–3, 551
- SIP Connection Provider Plug-ins component 136, 146–7, 149, 152–3, 201, 551
- SIP Framework component 53, 136, 146–7, 149, 152–3, 201, 328–9, 551
- SIS files 82, 194, 196, 268, 390
- SLIP 245, 551–2
- SLIP NIF component 215–16, 245, 551–2
- Smalltalk 91–3, 95–104, 105–6, 108, 137–8, 335, 339, 347
- smartphones
see also mobile phones; Symbian OS
 concepts 3–13, 28, 282, 367–96, 420–6
 definition 420
 future prospects 426–7, 440
 historical background 3–9, 15–44, 46–7, 222–3, 247, 282, 367–96
- SMIL Parser component 136, 145–60, 323, 324–5, 552
see also GMXML
- SMTPSERVERMTP 553
- SMS 29, 136, 142–5, 159, 201, 203–4, 205–6, 214, 221–3, 228–31, 236, 307–17, 320, 376, 380–94, 483, 490, 515, 552–3, 567, 570, 571

- SMS MTM component 136, 158–9, 203–4, 224, 552
- SMS PRT component 136, 203–4, 228–30, 552–3
- SMS Utilities component 136, 203–4, 228–9, 553
- SMSSTACK 228, 552–3
- SMSU 229, 553
- SMTP MTM component 136, 143, 145, 158–9, 388, 394, 553
- social issues, mobile phones 7–10
- Socket Server 54–5, 194, 202, 206–7, 208, 209–20, 224, 231, 232–5, 236–7, 248–53, 322–3, 381–2, 485–6, 503, 518–19, 548–50, 557
- sockets 54–5, 194, 202, 206–7, 208, 209–20, 224, 231–3, 485–6, 503, 518–19, 548–50, 557
 - see also* servers
 - concepts 213–14, 224, 231–3
 - connection processes 214
 - roles 214
- soft effects, mobile phones 7–9
- software
 - see also* applications
 - agile programming 90, 456, 464–5, 472–4
 - cohesion/coupling concepts 114
 - compilers 43–4, 81–2, 103–4, 343–4
 - complexity 9, 11–13, 57, 88–90, 114, 337–50, 368–96, 420–2, 429–51, 455–74
 - concepts 44, 46–50, 88–90, 104, 341–2, 453–74
 - costs 88–90, 341–2
 - creation processes 90, 104, 453–74
 - crisis 455–6
 - cultural issues 464–74
 - development methodologies 90, 104, 454–74
 - dragons 455–6
 - engineering concepts 455–6, 459–74
 - ethics 458–9
 - formal development models 466–70
 - Hollywood factory 460
 - human aspects 90, 457–9
 - internationalization factors 469–70
 - iterative-development practices 457–8, 468–9
 - maintenance needs 430–6, 455–6
 - object-oriented approaches 20, 40–1, 47–9, 53, 57–8, 68–70, 73, 87–108, 333–66
 - problems 453–74
 - production considerations 90, 104, 453–74
 - programming languages 17, 46, 71–82, 88–108, 173, 304, 334–66, 425–6, 446–51
 - robust software 44, 46–50, 63, 137, 283–4, 395–6, 405
 - source code 71–82, 88–108, 112, 334–66, 446–51
 - structured techniques 456
 - teams 459–74
 - waterfall-development practices 457–8
 - whole-product development 470–4
 - ‘worse is better’ paradox 469–70
- software development kits (SDKs) 28, 46, 65, 122, 134, 269, 442, 477
- Software Install Server component 55, 170, 194–8, 554
 - see also* SWINSTALLSERVER
- solid-state disks 48
- Sony Ericsson 30, 33–7, 122, 178, 319, 321–4, 328, 379, 400–2
- SOUNDDEV 296, 479
 - see also* Audio Driver
 - component
- source code 71–82, 88–108, 112, 334–66, 446–51
 - see also* programming languages; software
- Spain 3–4
- Spectrum 20–1
- Speech Driver component 296–7, 554
 - see also* DEVASR
- speech recognition 267, 277
- sprites 124, 127–8, 131–2
- SPUD 243, 547
 - see also* Secondary PDP context
 - UMTS Driver component
- SQL 68, 71, 264, 275–6
- ‘square’ user interface, Series 60 (S60) interface 33
- SSL (Secure Sockets Layer) 234
- stack-based descriptors
 - see also* descriptors; TBuf . . .
 - concepts 78–81
- Standard Library, C 29, 55, 71, 165–6, 167, 171–7, 305, 336, 346–7, 488
- Standard Template Library (STL) 71–2, 108
- standards 11, 13, 62, 88–90, 136–7, 359–60, 457
- static libraries 73
- STDLIB 177, 488
 - see also* C Standard Library
 - component
- STL (Standard Template Library) 71–2, 108
- storage media 12, 44, 49, 68–70, 263–4, 394–6
 - see also* file systems
- STORE 71, 275, 555
- Store component 55, 71, 177, 257–9, 263–5, 275–6, 354, 360–3, 394–6, 492, 523, 555
- streams 49, 68, 71, 185, 263–4, 354, 360–3, 396
- Stroustrup, Bjarne 91, 104, 339, 348
- structs 108
- structured techniques, software development 456
- stubs 125–6, 129
- Sub-blocks 111–19, 202–53, 476–572
 - see also* System Model
 - concepts 111–19

- Symbian OS component
 - reference 476–572
- Subconnection Parameters
 - component 204, 241, 554–5
 - see also* UMTSIF
- Sun 54, 304–5, 315–16, 493
- Sweden 3, 4, 33, 35–6, 122, 415–17
- SWINSTALLSERVER 196, 554
 - see also* Software Install Server
 - component
- switching challenges, programming
 - languages 341–4, 446–51
- switching concepts 66–7
- Symbian OS
 - see also* operating systems
 - 3G-ready 5, 15–16, 319
 - application suite 11, 16, 65–71, 134–6, 422–5
 - architecture 41–4, 45–85, 111–19, 122–4, 133–7, 461–74
 - background 5–7, 10, 11, 15–44, 45–85, 87–8, 111–19, 134–5, 171, 178–9, 192–4, 207–8, 238, 255–7, 279–83, 288–9, 301–2, 319–29, 367–96, 397–427, 460–74
 - Blocks 111–19, 476–572
 - boundaries 50–1, 63–4, 444–6
 - business models 49–51, 470–2
 - C++ 13, 71–82, 87–8, 173, 333–66, 446–51, 488
 - case studies 331–474
 - competitive threats 16, 51–2, 401–2, 445, 469–70
 - complexity issues 49–52, 282–3, 367–96, 429–51
 - Components 111–19, 475–572
 - consistency goals 50
 - constraints 48, 49–52
 - creation 6, 20–7, 319, 432–3, 460–74
 - cultural issues 464–74
 - DEC's VMS operating system 22, 38–40, 43
 - design lifetime 431–3
 - design principles 45–50, 56–64, 72–3, 119, 134–6, 168–71, 178–91, 193–4, 204–6, 212, 238, 256–7, 281–3, 288–9, 301–2, 396, 430–6, 460–74
 - device families 31–7, 67–8, 128, 320, 410–20
 - disruption effects 10
 - elegance goals 50
 - EPOC 15, 18–19, 22–6, 27–32, 35–6, 44, 48, 68, 156, 281–2, 304–5, 367, 409, 416–17, 437, 470, 474, 500, 550, 571
 - evolution/renewal forces 429–51
 - extensibility goals 46–9, 50–1, 56–7, 179–80, 210–11, 355–6
 - flexibility 7–10, 11–12, 56–7, 61–2
 - future prospects 426–7, 474
 - GUI background 31–7, 43, 46, 48–9, 50–1, 57, 65, 73–4, 320–9, 334–5, 352–3, 397–427
 - 'headless' configuration 121–2
 - high end of the market 11, 16–17, 396
 - historical background 6, 22–6, 46–7, 87–8, 192, 208–9, 222–3, 247, 281–4, 303–6, 319–29, 333–66, 367–96, 401–2, 460–74
 - idioms 56–7, 71–82, 256, 257, 260, 333, 347, 353–4, 447, 463–4
 - layers 52–6, 111–19, 476–572
 - lead product concept 434
 - licenses 27–31, 47, 50–2, 67–8, 121–2, 140, 145, 180–1, 222, 249, 281–2, 304, 313–14, 319, 385–6, 400–1, 435–6, 443, 475, 495, 529–30
 - naming conventions 56–7, 76–7, 78–82
 - Nokia 6, 15, 27–8, 30–6, 51–2, 319–21, 324
 - object-oriented approaches 20, 40–1, 47–9, 53, 57–8, 68–70, 73, 87–108, 136, 333–66, 446–51
 - open platform 12–13, 46–9, 83–5, 136, 170–1, 422, 474
 - operating-system influences 37–44, 368–9
 - optimization design goals 47–9, 72–3, 281–3, 288–9, 327–9
 - origins 6, 20–7, 282, 319, 432–3
 - platformitization concepts 433–4
 - popularity 6–7, 15–16, 422
 - principles 41–4, 396, 470–4
 - Psion 15, 17–26, 64
 - real-time aspects 47–9, 55–7, 118, 152–63, 179, 206, 281–2, 284, 287–99, 319, 324–9, 370–5, 435–6, 437–40
 - recent changes 47–9, 62, 65, 81, 118, 135, 172–5, 179–80, 184, 186, 195, 208–9, 215–17, 238, 259–61, 269, 303–4, 319, 326–9, 396, 429–51, 473–4
 - renewal forces 429–51
 - security issues 46–9, 62, 82–5, 172–7, 179–80, 234–5, 238–9, 262–3, 284, 324–9
 - software-development practices 460–74
 - statistics 6–7, 13, 16, 51, 116–17
 - Sub-blocks 111–19, 476–572
 - 'Symbian Day' (June 24th 1998) 27–8
 - System Model 52–6, 111–19
 - third-party developers 12–13, 28–31, 50–1, 83–5, 302–17, 327–9, 402, 475, 504
 - transparency goals 50

- Symbian OS (*continued*)
- 'v5' 28, 319
 - v6.0 15, 192, 319, 320, 391–2, 414, 416, 442–3, 466
 - v6 15, 28–9, 31–2, 319–21, 456, 466
 - v6.1 192, 303–4, 319, 320–1, 391–2, 419, 442–3
 - v7 16, 54, 62, 113, 117–19, 126, 141, 146, 172, 179, 208, 224, 225, 233, 234, 238, 248, 262, 265, 267, 284, 301, 303–6, 319, 321–4, 359–60, 419, 441, 456, 466, 477–572
 - v7.0s 54, 62, 113, 119, 141, 146, 172, 179, 208, 224, 225, 233, 234, 238, 248, 262, 265, 267, 284, 301, 303–6, 321, 324, 416, 443, 477–572
 - v8 15–16, 54, 55–6, 62, 118, 145, 148–9, 192, 206, 209, 212, 224, 234, 236, 260–2, 264, 273, 275, 280, 284, 294, 303–6, 319, 324–6, 435–6, 443, 477–572
 - v9 15–17, 62, 81, 83, 116–18, 145, 148–9, 172–3, 178–9, 186, 195, 203, 206, 215–17, 225, 251–2, 259–60, 266, 280–1, 284, 286, 294, 303–4, 305, 319, 326–9, 416, 435–6, 447, 477–572
 - v9.0 327
 - v9.1 149, 174–5, 294, 319, 327–8, 477–572
 - v9.2 149, 269, 274, 294–5, 299, 328–9, 477–572
 - v9.3 116–18, 329, 475–572
 - versions 319–29, 473–4, 477–572
 - vision 44, 50–1, 333–66, 402, 473–4
 - whole-product development 470–4
 - Symbian Signed program 13, 85, 327–9
 - Symbian Toolkit 113, 129
 - Sync Initiation component 153, 555
 - synchronization role, nanokernel 288–9
 - SYNCLM . . . 153, 248, 435, 534–5
 - SYSAGENT2 176, 556
 - SYSSTART 152, 556
 - System Agent component 175–6, 322, 556
 - system lifecycles 47
 - System Model
 - see also* Blocks; Component collections; layers; Sub-blocks
 - component reference 476–572
 - concepts 52–6, 111–19, 280–1, 295
 - historical background 119
 - overview 111–19
 - System Starter component 149, 151–2, 182–3, 261, 328–9, 556
 - SystemAMS (Application Management Software) 307–8, 310
- T (data type) classes, concepts 80–1
- TACS network 3–4
 - TAny, concepts 82, 257
 - Task Scheduler component 55, 170, 172–7, 556–7
 - see also* SCHSVR_ONGOING
 - Tasker, Martin 23–4, 26, 64, 74–5, 77, 79–80, 334, 346, 348, 349–51, 357–9, 396, 436–7, 448–9, 450, 461–2, 465–6, 577
 - TBool concepts 82, 257
 - TBuf . . . 78–81
 - TCP/IP 29, 54–5, 148, 162–3, 171, 192–8, 201, 203–4, 208, 210, 214, 218, 230–42, 502–3, 516–19, 548, 557, 560, 566–7
 - TCP/IPv4/v6 PRT component 54–5, 171, 231–42, 322–3, 557
 - TCPIP6 242, 557
 - TDes, concepts 79–80
 - TDesC, concepts 78–80
 - teams, software development 459–74
 - technology/soft effects, mobile phones 7–9, 57, 222–3, 420, 433–4
 - TechView 121–2, 322
 - telephony 54–7, 61–2, 168–71, 202–53, 378–86, 440–3, 490–1, 502–6, 508–9, 515–32, 550–3, 557–61
 - concepts 56–7, 168–71, 202–53, 378–86, 440–3
 - stacks 57
 - standards 48
 - Telephony Services Sub-block 54–5, 57, 201–3, 220–31, 236–7, 322–9, 380–6, 490–1, 502–6, 508–9, 515–32, 550–3, 557–61
 - see also* Comms Services Block; ETel
 - architecture 221–2, 380–6
 - baseband interfaces 224–5
 - component collections 225–31
 - concepts 201–3, 220–31
 - messaging 224–31
 - telephony server 223
 - Telephony Watchers component 226, 557
 - Telnet Engine component 147–8, 161–3, 557–8
 - TELNET_E 162, 557–8
 - templates 71–2, 108, 345–7, 363–4
 - terminal emulation programs 74
 - Terminate And Stay Resident programs (TSRs) 38–9
 - test code 112–13, 121–2
 - Texas Instruments 225
 - Text Formatting (FORM) component 140, 161, 320, 558
 - see also* FORM

- Text Handling (ETEXT) component
 - 53, 140, 161, 558
 - see also* ETEXT
- text messages, historical
 - background 8, 15–44
- Text Shaper Plug-in component 55, 190–1, 559
 - see also* ICULAYOUTENGINE
- Text Shell component 55, 186–7, 258, 259, 269, 270, 272, 559
 - see also* ESHELL
- Text Window component 55, 258, 269, 272, 559–60
 - see also* EWSRV
- Thatcher, Margaret 8
- thin templates 347, 363–4
- third generation (3G) networks 4, 5, 15–16, 36, 122, 171, 201, 208–9, 216, 220–3, 226–31, 236, 319, 370–1, 381–3, 435–6, 439–40
- third-party developers 12–13, 28–31, 50–1, 83–5, 173, 302–17, 327–9, 402, 475, 504
- Thoelke, Andrew 25, 29, 60, 63–4, 335, 340, 344, 345, 346–8, 358–65, 423–5, 448–9, 577–8
- Thompsonitosh 43
- threads
 - see also* processes
 - concepts 25, 42–4, 49, 57–8, 64, 72–3, 259, 280–99, 302–5
 - definition 57–8
 - multithreading 49, 73–4, 180, 358–9
 - types 64
- throw 447–8
- tiles 43, 48–9
- Timezone component 140, 155–6, 328–9, 560
 - see also* TZ . . .
- timing role, nanokernel 289
- TInt . . . , concepts 24, 81–2, 257, 259–60
- TinyTP 248
- TLS . . . 239, 560
- TLS component 201, 203–4, 233, 238–9, 560
- tokens 55, 171, 172–7, 499
- TPtr . . . 78–81
- transparency goals, Symbian OS 50
- TRAP 76–7
- trap harness 76–7
- TReal . . . , concepts 82, 257
- trojans 84
- TRP 230, 560–1
- TRP CSY component 230–1, 560–1
- TRP TSY component 225, 230–1, 561
- trust principle, Platform Security 83–5, 170, 327–9
- TSRs (Terminate And Stay Resident programs) 38–9
- TSYs 208, 210, 221–31, 243–5, 378–86, 490–1, 532, 550–1, 561
- TText . . . , concepts 82
- TUIdType 82
- TUInt . . . , concepts 24, 81–2
- TUNER 187, 488
 - see also* Broadcast Tuner component
- Tunnel NIF component 245, 561
- TUNNELNIF 245, 561
- two-phase construction, concepts 72–3, 75–7
- typedef 78, 81–2, 366
- TZ . . . 156, 560
 - see also* Timezone component
- UART 368
- UDP 233
- UEI (Unified Emulator Interface) 302, 305–6
- UI Framework Layer 52–3, 61, 62, 73–4, 111–19, 121–32, 182, 306–7, 320–9, 370–5, 400–27, 443–4, 478–563
 - see also* active . . .
 - component collections 129–32
 - concepts 52–3, 61, 62, 73–4, 111–15, 117, 121–32, 182, 306–7, 370–5, 443–4
- design goals 123
- overview 117, 122–4
- purpose 122–3
- support collection 131–2
- Symbian OS component
 - reference 478–563
- UI Graphics Utilities component 124, 131–2, 562
- UI Look and Feel component 125, 128, 130–1, 322, 562
- UI Toolkit 129, 320
- UIDs (unique identifiers) 72–3, 82, 138, 145, 257–60, 266, 423
- UIKLAFGT 130, 562
- UIKON 130, 562–3
- Uikon component 52–3, 57, 65–6, 67–8, 124–31, 140, 268, 320, 323, 413–14, 479, 527, 562–3
- Uikon Error Resolver Plug-in component 124, 125, 130–1, 563
 - see also* ERRORRESGT
- UIQ 33–4, 36–7, 48, 53, 65–8, 72, 122–6, 139, 143, 222, 321–4, 326, 393–4, 400–27, 435, 445
- UIQ 3 426
- UK 3–5, 8, 17, 375
- UMTS (3G) 5, 201, 215–16, 220–31, 233–4, 236, 505, 513–14, 547
- UMTSIF 554–5
 - see also* Subconnection Parameters component
- Unicode 78, 79, 81, 265–6, 275, 282, 293–4, 492
- unique identifiers (UIDs) 72–3, 82, 138, 145, 257–62, 266, 423
- uniqueness factors, mobile phones 10–13, 72, 84–5, 367–8
- UNISTORE2_DRIVERS 298, 511
 - see also* Flash Translation Layer component
- Unified Emulator Interface (UEI) 302, 305–6
- universal inbox 391–4

- Unix 37, 39–40, 45, 63, 69, 87, 173, 235, 258, 283, 352, 450, 455, 469
see also Linux
- USA 3–5, 220, 375, 440–1, 469
- USB 77, 194, 200–1, 208–9, 220, 245–53, 294–7, 324–5, 563, 564
- USB 250, 564
- USB CSY component 249–53, 563
see also ECACM
- USB Driver component 296–7, 563–4
- USB Manager component 205–6, 249–53, 564
- USBC 296, 563–4
- USER 485–6
see also Bluetooth Protocol
Client APIs component
- user expectations, mobile phones 13, 51, 374–5, 396, 398–9
- User HAL component 272, 564
see also HAL_EKA2
- user interfaces 11, 28–9, 31–7, 43–4, 46–9, 50–1, 52–3, 57, 61, 65–8, 111–19, 121–32, 320–9, 397–427, 435, 478–563
see also GUI; MOAP; Series . . . ; UIQ
- big interfaces 420–2
- concepts 397–427
- definition 399–400
- device families 31–7, 67–8, 128, 320, 410–20
- UI Framework Layer 52–3, 61, 62, 73–4, 111–19, 121–32, 182, 306–7, 320, 400–27, 478–563
- User Library component 49, 53, 55, 76, 257–77, 285, 286, 289–90, 293, 354, 565
see also EUSER
- user-defined types 97, 104–5
- user-side operations, concepts 58–60, 133–4, 143, 210, 255–77, 286, 291–2
- UTF-7 266, 275, 493
- UTF-8 266, 275, 493
- UTMS 203
- VAX mini-computer 21–2
- vCal Plug-in component 53, 134, 140–1, 155, 157–8, 320, 322, 325–6, 565
see also AGNVERSIT
- vCalendar 136, 140–1, 143–4, 155, 320, 322, 325–6, 435, 481, 565–6
- vCard 53, 134, 136, 140–1, 143–4, 146, 155, 157–8, 320, 322, 325–6, 435, 481, 565–6
- vendors, differentiation goals 398–9, 422
- Versit 53, 134, 136, 157–8, 481, 565–6
- video 12, 267, 276–7, 566
- Video Driver component 296–7, 566
see also DEVVIDEO
- View Server component 138–9, 150–63, 409, 566
- VIEWSRV 151, 566
- virtual machine (VM), Java 54, 106–8, 118, 301, 305–9, 315–16
- virtual memory 58
- virtual methods, C++ 96–8, 105–6
- virtualized Internet browsing 212
- vision 44, 50–1, 333–66, 409, 473–4
- Visual Basic 17, 46, 304, 338, 425–6, 450
- Visual C++ 435
- VM (virtual machine), Java 54, 106–8, 118, 301, 305–9, 315–16
- VMS operating system 22, 38–40, 43
- Vodafone 3–4, 5, 375, 398
- voice calls 222, 370–1, 420
- VoIP (Voice over IP) 8, 201, 238
- VPN . . . 239, 566–7
- VPN component 16, 201, 206, 234, 238–9, 566–7
- VT100 terminal emulation 269
- WAP Message API component 239–40, 567
- WAP Push Framework component 146, 161–3, 567
- WAP Push Handlers component 146, 159–60, 568
- WAP Push MTM component 146, 161–3, 568
- WAP Short Stack component 210, 224, 236, 239–40, 323, 568–9
- WAP (Wireless Application Protocol) 10, 136, 144–63, 201–2, 210, 212, 224, 228–30, 234–8, 239–40, 261–2, 321, 323, 375, 567–9
concepts 235–8, 239–40, 321
push and pull models 235–6
- WBXML (WAP Binary XML) Parser component 266–7, 276, 325–6, 569
- WAPMESSAGE 239, 567–8
- WAPPUSH 162, 567
- WAPPUSHSUPPORT 160, 568
- WAPSTACK 239, 568–9
- Warner, Jack 460
- Watcom 87
- waterfall-development practices, software 457–8
- WAV format 170, 180–1
- WBXML (WAP Binary XML) Parser component 266–7, 276, 325–6, 569
- WDP (Wireless Datagram Protocol) 224, 235–6, 239–40
- web 11, 29, 146–8, 161–3, 230, 487
see also Internet
- Web Recognizers component 145, 159–60, 569
see also RECOGNIZERS
- whole-product development, software development 470–4
- Wi-Fi 8, 12, 15–16, 33–4, 200–1, 206, 212, 216, 238, 328–9, 368, 373, 439, 440–1, 570

- Wi-Max 368, 440–1
- WIFI . . . 570
 - see also* Wireless LAN component
- WIMP 402–3
- Window Server component 55, 57, 77, 126–7, 132, 139, 170, 181–4, 186–7, 189, 444, 569–70
 - see also* WSERV8 . 1 concepts 181–4, 186–7, 189 roles 182–3, 186, 189
- window servers, concepts 42–4, 55, 57, 126–7, 132, 139, 181–4, 569–70
- Windows *see* Microsoft . . .
- WINS_VARIANT_EKA2 298, 503
 - see also* Emulator component
- Wireless Datagram Protocol (WDP) 224, 235–6, 240
- Wireless LAN component 245, 570
 - see also* WIFI . . .
- wireless session protocol (WSP) 235–6, 323
- WLAN 216, 245
- WMA 314, 317, 570–1
 - WMA 1.1 component 314–15, 570
 - WMA 1.1 Push Plug-in component 317, 571
- Wood, David 22–3, 33, 38, 46, 335–9, 341–5, 352–3, 357, 367–8, 402–6, 414, 431–3, 436, 446–51, 460, 461, 463, 468–9, 578
- Word Engine component 137, 140, 156–7, 571
 - see also* WPENG
- World Server component 156, 321–2, 571
- WORLDSEVER 156, 571
- worms 80
- ‘worse is better’ paradox, software 469–70
- WPENG 157, 571
 - see also* Word Engine component
- wrapper classes 347, 354–5
- WSERV8 . 1 189, 569–70
 - see also* Window Server component
- WSP (wireless session protocol) 235–6, 323
- WYSIWYG 53, 135, 137, 142, 167–8, 184–5
- X-Window 352
- X86 25, 37, 288
- Xerox PARC 91, 102, 104
- XIP (execute-in-place) principles 43–4, 47–9, 281–3
- XML 70, 136, 146, 195, 196–7, 216, 258, 266–7, 270, 276, 325–6, 402, 569, 572
- XML 276, 572
- XML Framework component 146, 266–7, 270, 276, 325–6, 572
- XML Parser component 146, 258, 266–7, 276, 325–6, 572
- XMLPARSERPLUGIN 276, 572
- Z80 chips 21–2
- Zip Compression Library component 268, 273, 572
 - see also* EZLIB
- Zortech 87