

# Index

## • Numerics •

- 2D images, exporting
  - to DXF and DWG formats, 335–338
  - to EPIX format, 338–340
  - as raster images, formats for, 312–315
  - as raster images, procedure for, 308–311
  - as vector images, resolution for, 316–320
  - as vector images, features lost by, 336
  - as vector images, formats for, 329–335
  - as vector images, procedure for, 329
- 2D view
  - navigation tools to use with, 83
  - setting, 75–76
  - shadows in, 236–237
- 2-Point Arc tool, LayOut, 358
- 3D data, exporting
  - DAE options for, 343–344
  - DWG options for, 349
  - DXF options for, 349
  - FBX options for, 343–344
  - formats for, 341
  - OBJ options for, 343–344
  - procedure for, 342
  - 3DS options for, 345–347
  - VRML options for, 347–348
  - XSI options for, 343–344
- 3D modeling software, 11–13
- 3D models. *See* models
- 3D Text tool, 2
- 3D Warehouse
  - accessing, 288–289
  - appropriateness of contents for, 288
  - definition of, 274
  - getting models from, 126
  - relationship to SketchUp, 274–275
  - uploading models to, 289–290
- 3Dconnexion SpaceNavigator, 391
- 3DS files, 341, 345–347
- 3ds Max, FBX files for, 341

## • A •

- Add Page tool, LayOut, 358
- alpha channels, 216
- angles, specifying. *See* VCB (Value Control Box)
- animations
  - exporting, DVD settings for, 325
  - exporting, e-mail settings for, 324
  - exporting, on-screen viewing settings for, 325
  - exporting, preparing model for, 320–321
  - exporting, procedure for, 321–323
  - exporting, Web site settings for, 324
  - limitations of, 14
  - playing in LayOut presentations, 378
  - of scenes, 251, 253
  - of sections, 268–269
  - of shadows, 240–243
- Arc tool
  - LayOut, 358
  - SketchUp, 62–63, 78
- Arc with Center tool, LayOut, 358
- ArchiCAD, plug-ins for, 342
- Architectural Desktop, plug-ins for, 342
- architectural scales, 304
- architecture. *See* buildings, modeling
- arcs
  - drawing, 62–63, 78
  - for rounded edges, 166–167
  - tangent, linear inferences for, 30
- Arrange menu, LayOut, 353
- Artlantis R, 390
- Assorted Styles library, 200
- asymmetrical models, 145
- Autodesk VIZ, FBX files for, 341
- Auto-Fold feature, 46
- AVI files, 321
- axes, drawing, 28–29
- axis origin, Photo Match, 185, 188

## • B •

background, for model, 213–214  
 Background tab, Styles dialog box, 202, 213–214  
 bilateral symmetry  
   definition of, 146  
   modeling, 147–150  
 BIM (Building Information Modeling), 14  
 bitmap images (BMP files), 315  
 black squares, 29  
 blue axis, 28–29  
 blue edges, 41  
 blue faces, 41  
 Blue (Scale/Shear) pin, 174  
 blue squares, 29  
 BMP (Windows Bitmap) images, 315  
 books. *See* publications  
 Bryce (man in modeling window)  
   deleting, 58, 75  
   name of, 58  
 Building Information Modeling (BIM), 14  
 buildings, modeling. *See also* doghouse example; house example  
   doors, components for, 89–92, 130–131  
   doors, creating, 92–94  
   doors, for doghouse example, 62–64  
   exterior model of, 74, 80  
   floorplan, exterior walls, offsetting, 83–84  
   floorplan, for exterior model, 80  
   floorplan, for interior model, 80–86  
   floorplan, interior walls, drawing, 84–86  
   floorplan, methods for creating, 75  
   floorplan, sketch of, creating floorplan from, 81–83  
   floorplan, 3D view for, converting to, 86–88  
   floorplan, tools needed for, 76–79  
   floorplan, 2D view for, setting, 75–76  
   interior model of, 74, 80–86  
   limitations of, 14  
   mapping photographs of facades to, 170–172  
   roof, flat, 103, 105  
   roof, Follow Me tool for, 114–115

roof, for doghouse example, 60–61  
 roof, gabled, 103, 107–110  
 roof, group for, 142  
 roof, gutter for, 160–162  
 roof, hip, 111–112, 114–115  
 roof, Intersect with Model feature for, 113–114, 117–118  
 roof, Line tool for, 116  
 roof, parts of, 103, 104  
 roof, pitched, 103, 105–107, 111  
 roof, types of, 102–104  
 stairs, Copied Profile method for, 98–99  
 stairs, Follow Me tool for, 99  
 stairs, parts of, 94–95  
 stairs, Subdivided Rectangles method for, 95–97  
 stairs, Treads are Components method for, 100–102  
 windows, components for, 89–92, 130–131  
 windows, creating, 92–94

## • C •

CAD (computer-aided drawing) files  
   cleanup scripts for, 389  
   exporting models to, 335–338  
   exporting section planes to, 338–339  
   importing, 335  
 Camera menu, 17  
 camera position, 246–247, 258  
 Circle tool  
   LayOut, 358  
   SketchUp, 77  
 circles, point inferences for, 29  
 clipping masks, LayOut, 371–372  
 CloseOpens script, 389  
 Collada, DAE files for, 341  
 Color, for edges, 209  
 Color Sets library, 200  
 colored lines (drawing axes), 28–29  
 colored squares (point inferences), 29–30  
 Colors dialog box  
   LayOut, 354  
   SketchUp, 52–53  
 colors for background of model, 213

- colors for elements in model, 218
- colors for model, 53, 171. *See also* materials
- component libraries
  - adding to Favorites, 128
  - on computer, managing, 127–128
  - on computer, viewing, 126–127
  - creating, 124, 127
  - current, displaying components in, 127
  - deleting components in, 128
  - expanding nested components in, 128
  - folders as, 127
  - on Google Web site, 128
  - Model library, displaying components in, 126
  - Model library, saving as new library, 127
  - opening, 127
  - viewing, 126
- components
  - alignment options for, 133
  - benefits of, 130
  - creating, for stairs, 100–102
  - creating, from selected geometry, 126
  - creating, procedure for, 130–132
  - in current library, selecting, 127
  - in current model, Model library for, 126
  - cutting openings using, 124, 134
  - definition of, 122–124
  - description of, 125
  - flipping, 124, 148
  - from Form Fonts Web site, 388
  - furniture as, 142
  - from Google Web site, 128
  - importing models as, 125
  - inside other components, listing, 129
  - instances (multiple copies) of, definition of, 123
  - instances (multiple copies) of, editing, 134–135
  - instances (multiple copies) of, exploding, 135
  - instances (multiple copies) of, locking, 135
  - instances (multiple copies) of, selecting, 128
  - instances (multiple copies) of, swapping other components for, 128
  - layering guidelines for, 141
  - moving, problems with, 385
  - name of, 125
  - nesting of, controlling using Outliner, 137
  - outline of, collapsing components in, 137
  - outline of, displaying, 135–136
  - outline of, expanding components in, 136
  - outline of, searching, 136
  - outline of, sorting components in, 137
  - plumbing as, 142
  - replacing selected components, 128
  - selecting using Outliner, 137
  - size of, checking, 129
  - from Sketchupmodels.com Web site, 388
  - for symmetrical models, bilateral, 147–150
  - for symmetrical models, radial, 150–152
  - for symmetrical models, reasons to use, 124, 147
  - in 3D Warehouse of, getting model from, 126
  - visibility of, controlling using Outliner, 137
  - for windows and doors, 89–92, 130–131
- Components dialog box
  - doors and windows in, 89–92
  - Edit pane, 129
  - information and buttons in, 125–126
  - Select pane, 126–128
  - Statistics pane, 129–130
- computer, learning to use, recommended books for, 3
- computer-aided drawing (CAD) files
  - cleanup scripts for, 389
  - exporting models to, 335–338
  - exporting section planes to, 338–339
  - importing, 335
- configurations
  - Entity Info dialog box, 19
  - Model Info dialog box, 19
  - Preferences dialog box, LayOut, 356
  - Preferences dialog box, SketchUp, 19, 56–57

construction geometry. *See* guides  
 context menus, 16  
 conventions used in this book, 6  
 Copied Profile method, for stairs, 98–99  
 copying edges or faces, 48–49  
 crashes, troubleshooting, 383  
 crossing selection, 42  
 curves-based modeling, 12–13  
 cutting openings  
   using components, 124, 134  
   using Push/Pull tool, 91, 93–94  
 cutting planimetric or sectional views. *See*  
   sections (SketchUp feature)  
 cyan squares, 29

## • D •

DAE files, 341, 343–344  
 dark blue squares, 29  
 Dark slider, 229  
 Default Settings dialog box, 56  
 Default Styles library, 200  
 DeleteShortLines script, 390  
 Depth Cue, for edges, 204–206  
 dialog boxes. *See also specific dialog boxes*  
   clearing, 57  
   definition of, 16  
   list of, 18–19  
 difference of entities, 113  
 digital slide shows, LayOut, 377–378  
 Dimension tool, 2  
 Display Shaded Using All Same mode, for  
   faces, 212  
 distances, specifying. *See* VCB (Value  
   Control Box)  
 Document Setup dialog box, LayOut,  
   356–357  
 doghouse example  
   default settings for, 55–57  
   door, creating, 62–64  
   exporting as JPEG image, 70  
   painting, 64–67  
   rectangle, drawing, 58–59  
   rectangle, extruding into box, 59–60  
   roof, drawing, 60–61  
   shadows for, 68–70  
   style for, 67–68

doors  
   components for, 89–92, 130–131  
   creating, 92–94  
   for doghouse example, 62–64  
 dormers of roof, 103  
 Draw menu, 17  
 drawing axes, 28–29  
 drawing, required knowledge of, 9  
 dual monitor, 391  
 DVD, exporting animations for, 325  
 DWG files  
   exporting models in 2D as, 335–338  
   for 3D data, 341, 349  
 DXF files  
   exporting models in 2D as, 335–338  
   for 3D data, 341, 349

## • E •

eaves of roof, 103, 105–107  
 Edge tab, Styles dialog box, 202, 203–209  
 edges  
   color of, 209  
   creating from intersections of faces,  
     113–114, 117–118  
   crossing, 27  
   curved, represented by straight lines, 22  
   definition of, 15, 22–23  
   deleting, faces deleted with, 26  
   Depth Cue for, 204–206  
   displaying, whether to, 203–204  
   dividing, 95, 97  
   drawing, 35–36  
   endpoints of, emphasizing, 206  
   erasing, 36  
   extending edges of, 206  
   free (one-ended) edges, 92  
   halos for, 207–208  
   hidden, 23, 210, 335, 336  
   how many edges to display  
     (level of detail), 208  
   jittering, 206–207  
   moving, 43–47  
   offset from other edges, 78–79, 83–84  
   parallel to a drawing axis, linear  
     inferences for, 30

- parallel to another edge, linear inferences for, 30
- perpendicular, linear inferences for, 30
- point inferences on, 29
- Profiles for, 204
- rounded, 163–167
- selecting, 41–43
- shapes made by, automatically forming faces, 25
- sinking in, problems with, 382–383
- smoothing, 168
- styles for, 203–209
- thickness of, actual, 23
- thickness of, displaying for profile edges, 204
- thickness of, indicating whether sunk in, 92
- Edit menu
  - LayOut, 352–353
  - SketchUp, 17
- Edit pane, Components dialog box, 129
- e-mail, exporting animations for, 324
- Encapsulated Postscript (EPS) files, 331
- encouraging inferences, 31
- endpoints
  - emphasizing, 206
  - point inferences for, 29
- Endpoints option, for edges, 206
- engineering scales, 304
- entities. *See also* geometry
  - information about, 19
  - moving, 45
- Entity Info dialog box, 19
- EPIX files, 338–340
- EPS (Encapsulated Postscript) files, 331
- Eraser tool, LayOut, 358
- Eraser tool, SketchUp
  - accidental deletions with, 385–386
  - using, 36, 77
- erasing
  - edges, 36
  - faces, 25
  - guides, 51–52
- ESRI ArcGIS, plug-ins for, 342
- exploding component instances, 135
- exporting LayOut documents as PDF, 376–377
- exporting models
  - as animations, DVD settings for, 325
  - as animations, e-mail settings for, 324
  - as animations, on-screen viewing settings for, 325
  - as animations, preparing model for, 320–321
  - as animations, procedure for, 321–323
  - as animations, Web site settings for, 324
  - to DXF and DWG formats, 335–338
  - to EPIX format, 338–340
  - as raster images, formats for, 312–315
  - as raster images, procedure for, 308–311
  - as raster images, resolution for, 316–320
  - as 3D data, DAE options for, 343–344
  - as 3D data, DWG options for, 349
  - as 3D data, DXF options for, 349
  - as 3D data, FBX options for, 343–344
  - as 3D data, formats for, 341
  - as 3D data, OBJ options for, 343–344
  - as 3D data, procedure for, 342
  - as 3D data, 3DS options for, 345–347
  - as 3D data, VRML options for, 347–348
  - as 3D data, XSI options for, 343–344
  - as vector images, drawing scale for, 333
  - as vector images, drawing size for, 332–333
  - as vector images, extension lines for, 334
  - as vector images, features lost by, 336
  - as vector images, font mapping for, 335
  - as vector images, formats for, 329–335
  - as vector images, hidden lines for, 335
  - as vector images, line quality for, 334
  - as vector images, procedure for, 329
  - as vector images, profile lines for, 334
  - as vector images, section lines for, 334
- Extension, for edges, 206
- extension lines
  - when exporting to DXF and DWG formats, 338
  - when exporting to vector images, 334
- exterior model of building, 74, 80
- exterior walls
  - group for, 142
  - offsetting, 83–84
- extruding along a path. *See* Follow Me tool
- extruding faces. *See* Push/Pull tool

## • F •

Face tab, Styles dialog box, 202, 209–213

faces

color of, 210, 382

creating edges from intersections of, 113–114, 117–118

creating, methods for, 25–26

creating, problems with, 381–382

definition of, 12, 15, 23–24

deleted if an edge is deleted, 26

Display Shaded Using All Same mode, 212

edges of, requirements for, 24

erased, re-creating, 26

erasing, 25

extruding (pulling), 59–60, 87–88, 154, 155

flashing when orbiting, 385

flatness of, 24

Hidden Line mode style for, 210

mapping photographs to, 170–172

moving, 43–47

point inferences on, 29

scaling to match texture, 178–180

selecting, 41–43

Shaded mode for, 211

Shaded with Textures mode for, 211

splitting by drawing edges inside, 26

styles for, 209–213

thickness of, 24

transparency of, 212–213

Wireframe mode style for, 210

X-Ray mode for, 212

fascia of roof, 103

FBX files, 341, 343–344

Field of View tool, 249–250, 257

File menu

LayOut, 352

SketchUp, 17

Fixed Pins setting, Texture Tweaker, 174, 175

flat roof, 103, 105

Flatten script, 390

flipping

components, 124, 148

section planes, 265

floorplan

for exterior model, 80

exterior walls, offsetting, 83–84

for interior model, 80–86

interior walls, drawing, 84–86

methods for creating, 75

sketch of, creating floorplan from, 81–83

3D view for, converting to, 86–88

tools needed for, 76–79

2D view for, setting, 75–76

floors, modeling. *See* buildings, modeling; floorplan

Fog feature, 205

folders, as component libraries, 127

folds, creating when moving entities of model, 46

Follow Me tool

computer performance affected by, 159

face for extrusion profile, 154, 155

for hip roof, 114–115

for lathed forms, 153, 156–157

path as edges of a face, 155, 158–162

path to extrude along, 154, 155

smoothing edges created by, 168

for stairs, 99

subtracting from model using, 163–167

types of forms modeled using, 153–154

forums, 394

free (one-ended) edges, 92

Fukai, Dennis, books by, 395

furniture, components for, 142

## • G •

gable of roof, 103

gabled roof, 103, 107–110

geolocating, 282

geometry. *See also* components; entities

definition of, 15, 22

grouping, 121–122

Getting Started toolbar, 15, 16, 57

Google Earth

connection speed recommended for, 276

creating models for, 280–285

definition of, 274

- downloading, 275–276
  - exporting models to, 286–287
  - flying over areas, 277
  - going to a specific location, 277
  - importing snapshots from, 279–280
  - KMZ files for, 341
  - placemarks in, setting, 277–278
  - relationship to SketchUp, 274–275
  - user interface of, 276–278
  - Google SketchUp. *See* SketchUp
  - Google 3D Warehouse. *See* 3D Warehouse
  - green axis, 28–29
  - green perspective bars, Photo Match, 185, 187–188
  - Green (Scale/Rotate) pin, 174
  - green squares, 29
  - Ground feature, for model, 213
  - ground plane
    - as default drawing surface, 30
    - drawing axes defining, 28
  - groups. *See also* components
    - creating, 122
    - creating from section plane, 265
    - exterior walls as, 142
    - floor levels as, 141–142
    - with Follow Me tool, 158
    - layering guidelines for, 141
    - moving, 121
    - naming, 121
    - nesting of, controlling using Outliner, 137
    - outline of, collapsing components in, 137
    - outline of, displaying, 135–136
    - outline of, expanding components in, 136
    - outline of, searching, 136
    - outline of, sorting components in, 137
    - roof as, 142
    - selecting using Outliner, 137
    - selecting using Select tool, 121
    - ungrouping, 122
    - visibility of, controlling using Outliner, 137
  - guide points, 50
  - guides
    - creating, 50–51
    - definition of, 49–50
    - erasing, 51–52
    - hiding, 52
    - interior walls drawn using, 84–86
    - operations on, 52
    - positioning precisely, 51
- **H** ●
- Halo, for edges, 207–208
  - hardware, 391
  - help. *See also* publications; troubleshooting
    - Help menu, LayOut, 353
    - Help menu, SketchUp, 17
    - Instructor dialog box, 19, 356
    - Online Help Center, 394
    - podcasts, 394
    - SketchUp Community, 394
    - SU Wiki, 394
    - training, 395
    - tutorials, 393–394
  - helper lines (linear inferences), 30
  - Hidden Line mode, for faces, 210
  - hidden lines
    - enabling for faces, 210
    - example of, 23
    - when exporting to DXF and DWG formats, 336
    - when exporting to vector images, 335
  - hiding guides, 52
  - high accuracy HLR, printing with, 297
  - hip roof, 111–112, 114–115
  - history of SketchUp, 1
  - HLR, printing with, 297
  - horizon line, Photo Match, 185
  - house example
    - exterior walls as group in, 142
    - floor levels as groups in, 141–142
    - furniture components in, 142
    - furniture layer in, 143
    - plumbing components in, 142
    - roof as group in, 142

## • 1 •

icons used in this book, 6

images. *See also* photographs

exporting models as, 70

importing, 171–172

raster, exporting, formats for, 312–315

raster, exporting, procedure for, 308–311

raster, exporting, resolution for, 316–320

resolution of, 316–320

tiles of, 172

types of, 307–308

vector, exporting, drawing scale for, 333

vector, exporting, drawing size for, 332–333

vector, exporting, extension lines for, 334

vector, exporting, features lost by, 336

vector, exporting, font mapping for, 335

vector, exporting, formats for, 329–335

vector, exporting, hidden lines for, 335

vector, exporting, line quality for, 334

vector, exporting, procedure for, 329

vector, exporting, profile lines for, 334

vector, exporting, section lines for, 334

for watermarks, 215–216

importing

CAD files, 335

Google Earth snapshots, 125

images, 171–172

models, as components, 125

models, into LayOut, 359

In Model library of styles

adding styles to other libraries, 225–226

displaying, 200

indoor shadows, 231–234

inferences

definition of, 29–30

encouraging, 31

linear inferences, 30

locking, 31

point inferences, 29–30

using when moving edges or faces, 45

instances of components

definition of, 123

editing, 134–135

exploding, 135

locking, 135

selecting, 128

swapping other components for, 128

Instructor dialog box

LayOut, 356

SketchUp, 19

interior model of building, 74, 80–86

Intersect Selected feature, 114

Intersect with Context feature, 114

Intersect with Model feature, 113–114, 117–118

intersections

creating edges from, 113–114, 117–118

point inferences for, 29

IntersectOverlaps script, 389

isometric view, 58, 86–87

iteration, layers used for, 141

## • J •

Jitter, for edges, 206–207

Join tool, LayOut, 358

JPEG or JPG (Joint Photographic Experts Group) images, 70, 314

## • K •

keyboard, 17

keyboard strokes/shortcuts, 18, 19

KMZ files, 341

## • L •

Label tool

LayOut, 358

SketchUp, 2

landing, of stairs, 95

lathed forms, 153, 156–157

Layers dialog box, LayOut, 355

layers, LayOut

definition of, 359

locking and unlocking, 360

managing, 355

types of, 364–365

using, 365–366

layers, SketchUp

adding, 139, 140

coloring model according to, 139

definition of, 138

deleting, 139

furniture as, 143

guidelines for using, 140–141, 386

- for iteration, 141
  - list of, 139
  - moving entities to other layers, 140
  - problems with, 386
  - LayOut
    - animations in, 378
    - callout styles, controlling, 354
    - clipping masks, 371–372
    - colors, controlling, 354, 361
    - compared to similar software, 359
    - creating documents, 359, 362–363
    - cropping images, 359
    - dialog boxes in, 354–356
    - digital slide shows from, 377–378
    - drawing in, 373–375
    - exporting as PDF, 376–377
    - features of, 351–352
    - help in, 356
    - images in, arranging, 353
    - images in, cropping, 371–372
    - importing model views, 367–368
    - importing raster images, 367–368
    - layers in, definition of, 359
    - layers in, locking and unlocking, 360
    - layers in, managing, 355
    - layers in, types of, 364–365
    - layers in, using, 365–366
    - menus in, 352–353
    - model appearance, controlling, 355, 369–370
    - models, importing, 359
    - opening documents, 359
    - pages in, adding, 364
    - pages in, managing, 353, 355
    - pages in, navigating, 364
    - panning in, 364
    - preferences for, 356–357
    - printing documents, 376
    - recovering documents, 360
    - scrapbooks, creating, 355–356
    - snap settings, 353
    - stacking order, 353
    - templates, 359, 360–362
    - text, controlling, 355
    - text, editing, 361
    - text, inserting, 370–371
    - tools in, 357–358
    - user interface of, 352–354
    - zooming in, 364
  - LayOut menu, LayOut, 353
  - Learning Center dialog box, 57
  - Level of Detail, for edges, 208
  - LeVitus, Bob (*Mac OS X Leopard For Dummies*), 3
  - libraries. *See* component libraries; style libraries
  - light blue squares, 29
  - Light slider, 229
  - Line tool, LayOut, 358
  - Line tool (Pencil tool), SketchUp, 35–36, 76, 116
  - linear guide lines, 50
  - linear inferences, 30
  - lines, drawing axes, 28–29. *See also* edges; guides
  - locking
    - groups or component instances, 135
    - inferences, 31
    - layers in LayOut, 360
  - Look Around tool, 248
- M •
- Mac operating system
    - LayOut menu, LayOut, 353
    - learning to use, recommended books for, 3
    - library folder location, 224
    - location of Ruby script folder, 388
    - location of unsaved SketchUp files after crashes, 383
    - Materials dialog box, 52–53
    - Preferences dialog box, 19
    - printing on, line weight for, 301
    - printing on, number of copies of, 301
    - printing on, pages required for, 300, 301
    - printing on, print quality for, 301
    - printing on, print scale for, 300
    - printing on, print size for, 300
    - printing on, procedure for, 298–299
    - printing on, vector printing for, 301
    - toolbars, 18
    - user interface for SketchUp on, 15
  - Mac OS X Leopard For Dummies* (LeVitus), 3
  - MakeFaces script, 389
  - man in modeling window
    - deleting, 58, 75
    - name of, 58
  - managers. *See* dialog boxes

- master (shared) layers, LayOut, 365
- materials
  - colors, applying, 53–54
  - definition of, 52, 171
  - textures, applying, 53
- Materials dialog box, 52–53, 64–67
- Maya, OBJ files for, 341
- measurements. *See* Tape Measure tool;  
VCB (Value Control Box)
- menu bar, 15, 16, 17
- menus. *See* *specific menus*
- menus, context, 16
- metric scales, 304
- MicroStation, plug-ins for, 342
- midpoints, point inferences for, 29
- Mix pane, 219–221
- Model Info dialog box, 19
- Model library, 126
- modelers, types of, 12
- Modeling tab, Styles dialog box, 202, 218
- modeling window
  - clearing, 57
  - description of, 16
- models
  - changing shape of, by moving entities, 45–46
  - colors for, 52–54, 64–67, 171
  - components of, 22–27
  - exporting as raster images, formats for, 312–315
  - exporting as raster images, procedure for, 308–311
  - exporting as raster images, resolution for, 316–320
  - exporting as vector images, drawing scale for, 333
  - exporting as vector images, drawing size for, 332–333
  - exporting as vector images, extension lines for, 334
  - exporting as vector images, features lost by, 336
  - exporting as vector images, font mapping for, 335
  - exporting as vector images, formats for, 329–335
  - exporting as vector images, hidden lines for, 335
  - exporting as vector images, line quality for, 334
  - exporting as vector images, procedure for, 329
  - exporting as vector images, profile lines for, 334
  - exporting as vector images, section lines for, 334
  - exporting JPEG images of, 70
  - exporting to Google Earth, 286–287
  - importing into other models as
    - components, 125
  - navigating, 32–35, 65–66, 83
  - printing in Windows, number of copies, 294
  - printing in Windows, print size, 295–296
  - printing in Windows, printer for, 293
  - printing in Windows, procedure for, 292–293
  - printing in Windows, quality of, 296–297
  - printing in Windows, scenes included in, 294
  - printing in Windows, tiled sheets for, 296
  - printing in Windows, 2-D sections, 297
  - printing in Windows, with high accuracy HLR, 297
  - printing on a Mac, line weight for, 301
  - printing on a Mac, number of copies of, 301
  - printing on a Mac, pages required for, 300, 301
  - printing on a Mac, print quality for, 301
  - printing on a Mac, print scale for, 300
  - printing on a Mac, print size for, 300
  - printing on a Mac, procedure for, 298–299
  - printing on a Mac, vector printing for, 301
  - printing, resolution requirements for, 317–320
  - printing to a particular scale, 302–305
  - resizing, 38–39
  - textures for, 52–54, 64–67, 171
  - uploading to 3D Warehouse, 289–290
- modifier keys, displayed in status bar, 18
- monitor, second, 391

mouse  
 alternative to, 391  
 orbiting using, 33  
 panning using, 35  
 scroll wheel on, 16  
 zooming using, 34

Move tool  
 copying using, 48–49  
 folds created by, 46  
 modeling using, 45–46  
 moving edges or faces, 43–45  
 selections affecting, 47  
 using with groups, 121

Move/Scale/Rotate/Shear/Distort Text  
 mode, Texture Tweaker, 173–175

movies. *See* animations

moving edges or faces, 43–47

## • N •

navigating a model. *See* Orbit tool;  
 Pan tool; Zoom tool

Next Page tool, LayOut, 358

nonphotorealistic rendering (NPR), 14, 200,  
 201, 203

numbers, specifying. *See* VCB (Value  
 Control Box)

## • O •

OBJ files, 341, 343–344

Offset tool, 78–79, 83–84

one-ended (free) edges, 92

Online Help Center, 394

operating systems. *See also* Mac operating  
 system; Windows operating system  
 learning to use, recommended books  
 for, 3  
 supported by SketchUp, 3, 10

options  
 Entity Info dialog box, 19  
 Model Info dialog box, 19  
 Preferences dialog box, LayOut, 356  
 Preferences dialog box, SketchUp,  
 19, 56–57

Orbit tool  
 face flashing when using, 385  
 using in 2D, 83  
 using in 3D, 32–33, 65

orthographic sections, 267–268

Outliner dialog box  
 collapsing components and groups in, 137  
 expanding components and groups  
 in, 136  
 list of components and groups in,  
 135–136, 137  
 nesting, controlling, 137  
 search box in, 136  
 selecting components and groups in, 137  
 sorting components and groups in, 137  
 visibility, controlling, 137

## • P •

Pages dialog box, LayOut, 355

Pages menu, LayOut, 353

Paint Bucket tool  
 loading, 53–54  
 painting curved surface with texture, 183  
 painting multiple faces, 54

Pan tool  
 using in 2D, 83  
 using in 3D, 34–35, 66

panning, LayOut, 364

Paper Watermarks library, 200

parallel guide lines, 50

Parallel Projection, 75–76, 303

parapets of roof, 103, 105

path, extruding along. *See* Follow Me tool

PDF (Portable Document Format) files,  
 329–331

Pencil tool (Line tool), 35–36, 76, 116

performance, 159, 383–384

person in modeling window  
 deleting, 58, 75  
 name of, 58

perspective bars, Photo Match,  
 185, 187–188

perspective, drawing in, 28, 302

Perspective View, setting, 56, 86–87

- Photo Match
  - axis origin in, 185, 188
  - colors used in, 185–186
  - creating, 186–189
  - features of, 184
  - horizon line in, 185
  - modeling with, 189–193
  - perspective bars in, 185, 187–188
  - photographs used with, requirements for, 190
  - scene tab, 185
  - user interface of, 185
  - vanishing point grips in, 185
- photographs. *See also* images; textures
  - for model
  - editing after mapping, 173–180
  - importing, 171–172
  - importing from Google Earth, 279–280
  - mapping to curved surfaces, 182–183
  - mapping to faces as textures, 170–172
  - modeling on top of photo textures, 180–182
  - ways of using for modeling, 169
- photorealistic rendering, 14
- pictures. *See* photographs
- Piranesi, EPIX files for, 338–340
- pitch of roof, 103
- pitched roof, 103, 105–107, 111
- pixels, 308, 312, 316–320. *See also* raster images
- placemarks in Google Earth, 277–278
- planimetric (top-down) view, 261, 262
- platforms supported, 3, 10
- plug-ins
  - for SketchUp, as Ruby scripts, 17, 388–390
  - for SketchUp Pro, 342
- Plugins menu, 17
- plumbing, components for, 142
- PNG (Portable Network Graphics) images, 314–315
- podcasts, 394
- point inferences, 29–30
- Polygon tool, LayOut, 358
- polygonal modeling, 12–13
- Portable Document Format (PDF) files, 329–331
- Portable Network Graphics (PNG) images, 314–315
- Position Camera tool, 246–247
- Position Texture tool (Texture Tweaker)
  - features of, 170
  - Fixed Pins setting, 174, 175
  - Move/Scale/Rotate/Shear/Distort Text mode, 173–175
  - Stretch Text mode, 175–178
- Preferences dialog box
  - LayOut, 356
  - SketchUp, 19, 56–57
- PresentationBundle script, 389
- presentations. *See* LayOut
- presenting models. *See* animations; scenes;
  - sections (SketchUp feature); walking through models
- Previous Page tool, LayOut, 358
- printing LayOut documents, 376
- printing models
  - on a Mac, line weight for, 301
  - on a Mac, number of copies of, 301
  - on a Mac, pages required for, 300, 301
  - on a Mac, print quality for, 301
  - on a Mac, print scale for, 300
  - on a Mac, print size for, 300
  - on a Mac, procedure for, 298–299
  - on a Mac, vector printing for, 301
  - to a particular scale, 302–305
  - resolution requirements for, 317–320
  - in Windows, number of copies, 294
  - in Windows, print size, 295–296
  - in Windows, printer for, 293
  - in Windows, procedure for, 292–293
  - in Windows, quality of, 296–297
  - in Windows, scenes included in, 294
  - in Windows, tiled sheets for, 296
  - in Windows, 2-D sections, 297
  - in Windows, with high accuracy HLR, 297
- Pro version. *See* SketchUp Pro
- problems. *See* troubleshooting
- profile lines
  - when exporting to DXF and DWG formats, 337
  - when exporting to vector images, 334

Profiles, for edges, 204  
 projected textures, 180, 181  
 Protractor tool, 107  
 publications  
   Fukai, Dennis, books by, 395  
   *Mac OS X Leopard For Dummies*  
     (LeVitus), 3  
   *The SketchUp Book* (Roskes), 395  
   *Windows Vista For Dummies*  
     (Rathbone), 3  
 Push/Pull tool  
   cutting openings using, 91, 93–94  
   extruding (pulling) faces, 59–60, 87–88  
   matching heights of other entities, 90  
   operating on copies of a face, 90  
   pushing faces to remove, 61, 63–64  
   repeating with same distance as previous  
     operation, 90

## • Q •

Quicktime MOV files, 321

## • R •

radial symmetry  
   definition of, 146  
   modeling, 150–152  
 rake of roof, 103  
 raster images  
   definition of, 308, 312–313  
   exporting, formats for, 312–315  
   exporting, procedure for, 308–311  
   exporting, resolution for, 316–320  
   importing into LayOut, 367–368  
 raster printing, 297, 301  
 Rathbone, Andy (*Windows Vista For Dummies*), 3  
 Rectangle tool  
   LayOut, 358  
   SketchUp, 58–59, 62  
 red axis, 28–29  
 Red (Move) pin, 174  
 red perspective bars, Photo Match,  
   185, 187–188

red squares, 29  
 renderers, 390  
 resolution of images, 316–320  
 right-clicking, 16  
 rise, of stairs, 94  
 rise over run ratios, 107  
 riser, of stairs, 95  
 roof  
   for doghouse example, 60–61  
   flat roof, 103, 105  
   Follow Me tool for, 114–115  
   gabled, 103, 107–110  
   group for, 142  
   gutter for, 160–162  
   hip, 111–112, 114–115  
   Intersect with Model feature for, 113–114,  
     117–118  
   Line tool for, 116  
   parts of, 103, 104  
   pitched, 103, 105–107, 111  
   types of, 102–104  
 Roskes, Bonnie (*The SketchUp Book*), 395  
 Rotate tool, 151–152, 164–165  
 rounded edges, 163–167  
 rubber banding, 35, 36  
 Ruby scripts, 3, 388–390  
 run, of stairs, 94

## • S •

Sandbox tools, 2  
 scale  
   exporting to, 333  
   for exporting vector images, 333  
   for printing on Mac, 300  
   printing to a particular scale, 302–305  
   when exporting to DXF and DWG formats,  
     337  
 Scale tool, 153, 179  
 scales, types of, 304  
 scaling  
   faces to match texture, 178–180  
   textures, 173–175  
 scene tab, Photo Match, 185

## scenes

- activating, 252–253
- animations of, 251, 253
- automatically updated with model, 251–252
- benefits of, 250–251
- creating, 252
- definition of, 250
- reasons to use, 251
- removing, 255–256
- renaming, 255–256
- reordering, 255–256
- for section animations, 268–269
- simulating walk-throughs using, 256–257
- transitions between, 253–254
- updating, 258–260
- viewing properties saved by, 258

## School DVD, 395

## School Podcasts, 394

## Scrapbooks dialog box, LayOut, 355–356

## scrapbooks, in LayOut, 355–356

## scroll wheel on mouse, 16

## section lines

- when exporting to DXF and DWG formats, 338
- when exporting to vector images, 334

## section planes

- active, setting, 265
- adding, 262–264
- aligning view of, 265
- creating group from, 265
- definition of, 261
- exporting to CAD files, 338–339
- reversing (flipping direction of), 265
- section cut visibility, 218
- section cut width, 218
- visibility of, 218, 266

## sectional or from-the-side view

- (architectural sections), 261, 262

## sections (SketchUp feature)

- animations of, 268–269
- definition of, 260
- height of, 262
- orthographic, 267–268
- perspective of, 266–267
- planimetric (top-down) view, 261

## reasons to use, 260

## sectional (from-the-side) view, 261

## Select pane, Components dialog box, 126–128

## Select tool

- LayOut, 358
- SketchUp, 41, 121

## selecting

- component instances, 128
- components, 137
- edges or faces, 41–43, 47
- groups, 121, 137

## Self-Paced Tutorials, 394

## settings

- Entity Info dialog box, 19
- Model Info dialog box, 19
- Preferences dialog box, LayOut, 356
- Preferences dialog box, SketchUp, 19, 56–57

## Shaded mode, for faces, 211

## Shaded with Textures mode, for faces, 211

## Shadow Settings dialog box, 228

## shadows

- accurate shadows, displaying, 237–243
- animating, 240–243
- contrast of, setting, 229
- creating, 68–70
- date for, setting, 229, 239–240
- daylight savings time not used in, 243
- enabling, 228
- geographic location for, 237–239
- for indoor spaces, 231–234
- location of, setting, 230–231
- reasons to use, 227, 231, 241
- sun, setting position of, 229
- sun, shadows calculated using, 228
- for 3D objects, 235–236
- time for, setting, 229, 239–240
- for 2D views, 236–237

## Shape Style dialog box, LayOut, 354

## shared (master) layers, LayOut, 365

## shed roof, 103

## SketchUp

- capabilities of, 13–14
- comparing to alternative 3D modeling software, 11–13

- cost of, 10–11
- crashes, 383
- downloading, 10
- dual-monitor for, 391
- history of, 1
- limitations of, 14, 15
- operating systems supported by, 3, 10
- performance of, 159, 383–384
- rendering used by, 14
- user interface of, 15–19
- The SketchUp Book* (Roskes), 395
- SketchUp Community, 394
- SketchUp LayOut. *See* LayOut
- SketchUp menu, 19
- SketchUp Model dialog box, LayOut, 355
- SketchUp Pro
  - downloading, 10
  - plug-ins for, 342
  - training for, 395
- Sketchy Edges library, 200–201
- Sky feature, for model, 213
- slide shows, LayOut, 377–378
- snap settings, LayOut, 353
- soffit of roof, 103
- Soften Edges dialog box, 168
- Softimage, XSI files for, 341
- solids modeling, 12
- SpaceNavigator, by 3Dconnexion, 391
- Split tool, LayOut, 358
- squares, colored (point inferences), 29–30
- stacking order, LayOut, 353
- stairs
  - Copied Profile method for, 98–99
  - Follow Me tool for, 99
  - parts of, 94–95
  - Subdivided Rectangles method for, 95–97
  - Treads are Components method for, 100–102
- Statistics pane, Components dialog box, 129–130
- status bar, 15, 16, 18
- stickiness
  - of components, 122, 133
  - of geometry, 121
- Straight Lines library, 201
- StrayLines script, 389
- Stretch Text mode, Texture Tweaker, 175–178
- style libraries
  - creating, 224–225
  - list of, 199–201
  - saving style libraries, 224
  - saving styles to, 225–226
- Style tool, LayOut, 358
- styles
  - applying, 67–68, 199
  - for background, 213–214
  - creating a new style, 222–223
  - creating by mixing styles, 218–221
  - creating by updating an existing style, 221–222
  - for edges, 203–209
  - for faces, 209–213
  - guidelines for choosing, 198
  - sharing with other models, 225–226
  - updating, 221–222
  - watermarks, 214–218
- Styles dialog box
  - Background tab, 213–214
  - Edge tab, 203–209
  - Edit pane, tabs in, 202
  - Face tab, 209–213
  - Modeling tab, 218
  - Watermark tab, 214–218
- Styles folder, 200
- SU Podium, 390
- SU Wiki, 394
- Subdivided Rectangles method, for stairs, 95–97
- subtracting from model, 163–167
- surfaces. *See* faces
- surfaces modeling, 12
- symmetrical models
  - for bilaterally symmetrical forms, 147–150
  - components for, reasons to use, 124, 147
  - definition of, 145
  - for radially symmetrical forms, 150–152
  - types of symmetry, 146
- System Preferences dialog box. *See* Preferences dialog box

## • T •

- Tagged Image File (TIFF or TIF) images, 313
- Tape Measure tool
  - creating guides using, 50–51, 178–179
  - definition of, 79
  - resizing model using, 38–39
- templates
  - LayOut, 359, 360–362
  - SketchUp, 56–57
- terrain, 282
- Text menu, LayOut, 353
- Text Style dialog box, LayOut, 355
- Text tool, LayOut, 358
- Texture Tweaker (Position Texture tool)
  - features of, 170
  - Fixed Pins setting, 174, 175
  - Move/Scale/Rotate/Shear/Distort Text mode, 173–175
  - Stretch Text mode, 175–178
- textures for model. *See also* materials
  - definition of, 53, 171
  - distorting, 173–175
  - downloading, 53
  - mapping to curved surfaces, 182–183
  - mapping to faces, 170–172
  - modeling on top of, 180–182
  - moving, 173–175
  - projected, 180, 181
  - rotating, 173–175
  - scaling, 173–175
  - scaling faces to match, 178–180
  - shearing, 173–175
  - stretching over a face, 175–178
- thickness
  - of edges, 23, 92, 204
  - of faces, 24
- 3D data, exporting
  - DAE options for, 343–344
  - DWG options for, 349
  - DXF options for, 349
  - FBX options for, 343–344
  - formats for, 341
  - OBJ options for, 343–344
  - procedure for, 342
  - 3DS options for, 345–347
  - VRML options for, 347–348
  - XSI options for, 343–344
- 3D modeling software, 11–13
- 3D models. *See* models
- 3D Text tool, 2
- 3D Warehouse
  - accessing, 288–289
  - appropriateness of contents for, 288
  - definition of, 274
  - getting models from, 126
  - relationship to SketchUp, 274–275
  - uploading models to, 289–290
- 3Dconnexion SpaceNavigator, 391
- 3DS files, 341, 345–347
- 3ds Max, FBX files for, 341
- TIFF or TIF (Tagged Image File) images, 313
- tiles, 172
- toolbar, LayOut, 357–358
- toolbars, SketchUp
  - displaying, 18
  - displaying all tools in, 16
  - Getting Started toolbar, 15, 16, 57
  - status bar, 15, 16, 18
- tools. *See specific tools*
- Tools menu
  - LayOut, 353
  - SketchUp, 17
- transparency, of faces, 212–213
- tread, of stairs, 94
- Treads are Components method, for stairs, 100–102
- troubleshooting
  - components, problems moving, 385
  - crashes, 383
  - edges, not sinking in, 382–383
  - Eraser tool, accidental deletions with, 385–386
  - face flashing when orbiting, 385
  - faces, problems creating, 381–382
  - faces, two different colors for, 382
  - inside of model, problems viewing, 384
  - layers, problems with, 386
  - performance, slow, 159, 383–384
- TurboSketch, 390

tutorials, 393–394  
 2D images, exporting  
   to DXF and DWG formats, 335–338  
   to EPIX format, 338–340  
   as raster images, formats for, 312–315  
   as raster images, procedure for, 308–311  
   as raster images, resolution for, 316–320  
   as vector images, features lost by, 336  
   as vector images, formats for, 329–335  
   as vector images, procedure for, 329  
 2D view  
   navigation tools to use with, 83  
   setting, 75–76  
   shadows in, 236–237  
 2-Point Arc tool, LayOut, 358

## • U •

union of entities, 113  
 units of measurement, setting, 37, 56  
 unshared layers, LayOut, 364–365  
 user forums, 394  
 user groups, 394

## • V •

valley of roof, 103  
 vanishing point grips, Photo Match, 185  
 VCB (Value Control Box)  
   capabilities of, 36  
   changing values in, 38  
   controlling type of value entered, 38  
   definition of, 18  
   entering values in, 37  
   units used by, 37, 56  
   using, 38, 40  
   using when moving edges or faces, 45  
 vector images  
   definition of, 308, 330  
   exporting, drawing scale for, 333  
   exporting, drawing size for, 332–333  
   exporting, extension lines for, 334  
   exporting, features lost by, 336  
   exporting, font mapping for, 335  
   exporting, formats for, 329–335

  exporting, hidden lines for, 335  
   exporting, line quality for, 334  
   exporting, procedure for, 329  
   exporting, profile lines for, 334  
   exporting, section lines for, 334  
 vector printing, 297, 301  
 VectorWorks, plug-ins for, 342  
 Video Tutorials, 393  
 View menu  
   LayOut, 353  
   SketchUp, 17  
 viewing a model. *See* Orbit tool; Pan tool;  
   Zoom tool  
 views. *See* scenes  
 VRML files, 341, 347–348

## • W •

Walk tool, 247–248  
 walking through models  
   collisions during, 248  
   field of view for, 249–250, 257  
   moving (walking) through model, 247–248  
   running through model, 248  
   with scenes, 256–257  
   starting point for, setting, 246–247  
   stopping and looking around, 248  
   walking through walls, 248  
 walls, modeling. *See* buildings, modeling;  
   floorplan  
 Watermark tab, Styles dialog box,  
   202, 214–218  
 watermarks  
   adding to model, 215–217  
   definition of, 214–215  
   editing, 217–218  
 Web site, exporting animations for, 324  
 Web site resources. *See also* publications  
   components, 387–388  
   Google Earth, 274  
   renderers, 390  
   Ruby scripts, 389  
   textures for model, 53  
   3D Warehouse, 274  
   training, 394, 395  
   Wiki for SketchUp, 394

- Weld script, 389
  - Wiki for SketchUp, 394
  - Window menu
    - LayOut, 353
    - SketchUp, 17
  - window selection (selection of multiple entities), 42
  - Windows Bitmap (BMP) images, 315
  - windows (in buildings)
    - components for, 89–92, 130–131
    - creating, 92–94
  - windows (in SketchUp). *See* dialog boxes; modeling window
  - Windows operating system
    - learning to use, recommended books for, 3
    - library folder location, 224
    - location of Ruby script folder, 388
    - Materials dialog box, 52–53
    - Preferences dialog box, 19
    - printing on, number of copies, 294
    - printing on, print size, 295–296
    - printing on, printer for, 293
    - printing on, procedure for, 292–293
    - printing on, quality of, 296–297
    - printing on, scenes included in, 294
    - printing on, tiled sheets for, 296
    - printing on, 2-D sections, 297
    - printing on, with high accuracy HLR, 297
    - toolbars, 18
    - user interface for SketchUp on, 15
  - Windows Vista For Dummies* (Rathbone), 3
  - Wireframe mode, for faces, 210
- X •
- X-Ray mode, for faces, 212
  - XSI files, 341, 343–344
- Y •
- Yellow (Distort) pin, 174
  - yellow horizon line, Photo Match, 185
  - Yellow (Stretch) pins, 175–176
  - yellow tags, 29
- Z •
- Zoom Extents tool, 34
  - Zoom tool
    - using in 2D, 83
    - using in 3D, 33–34, 66
  - zooming, LayOut, 364