

Contents

Foreword	xi
Preface	xiii
Acknowledgments	xv
1 Introduction	1
1.1 Motivation for Network Convergence	1
1.2 The Core Network	2
1.3 Legacy Service Requirements	4
1.4 New Service Requirements	5
1.5 Architectures	6
1.6 Moving to SIP	7
1.7 Growing Revenue	7
1.8 Network Operators – Dealing with Convergence	9
1.8.1 Scenario 1 – A Cable Operator	9
1.8.2 Scenario 2 – A Video-on-demand Service Provider	10
1.8.3 Scenario 3 – A High-speed Internet Service Provider	11
1.8.4 Scenario 4 – A Mobile Operator	11
1.8.5 Scenario 5 – A Fixed Network Operator	13
1.8.6 Scenario 6 – The PSTN Operator	13
1.9 Enabling Technologies for Converged Networks	14
2 Call Control in the NGN	15
2.1 NGN Network Architectures	16
2.2 The Operation of Call Control	24
2.3 Call Processing in the Legacy PSTN	25
2.4 Call Processing in an NGN Call Agent	28
2.5 The Basic Call State Model	30
2.5.1 The IN CS-2 Originating BCSM	31
2.5.2 The IN CS-2 Terminating BCSM	34
2.6 Call Signalling in the NGN and the Role of SIP	35
2.6.1 A Brief Discussion of the SIP Architecture and Network Elements	36
2.6.2 A Simple Call Set-up Using SIP Signalling	38
2.6.3 Simple Call Clearing Using SIP Signalling	52
2.6.4 SIP Redirection Servers and SIP Forking	54
2.6.5 Privacy CLI and the SIP P-Asserted-Identity Header	56
2.6.6 SIP Registration Procedures	58
2.6.7 Routing SIP Messages, Record-route, Route and Via Headers	60

2.6.8	<i>SIP Routing in Real Networks</i>	64
2.6.9	<i>The P-Charging-Vector Header</i>	64
2.7	The SDP Protocol	65
2.7.1	<i>An Example Session Description</i>	66
2.7.2	<i>The v =, o =, s = and t = Lines</i>	66
2.7.3	<i>The m = Line (Media Announcement)</i>	67
2.7.4	<i>Static and Dynamic RTP/AVP Payload Types</i>	68
2.7.5	<i>SDP Attribute Lines</i>	69
2.7.6	<i>Building an SDP Answer to and SDP Signalling Conventions in SIP</i>	69
2.8	Media Transport Using RTP and RTCP	71
2.8.1	<i>The RTP Header</i>	71
2.8.2	<i>The RTCP Protocol</i>	72
2.8.3	<i>RTCP Reports</i>	73
2.8.4	<i>RTCP Extended Reports</i>	74
2.8.5	<i>RTP Port Numbers and Symmetric RTP</i>	75
2.9	Addressing Issues	75
2.9.1	<i>The SIP “tel-URI”</i>	76
2.9.2	<i>Locating Telephone Numbers, ENUM</i>	76
2.10	Summary	77
	References	78
3	Securing the Network and the Role of Session Border Gateways	81
3.1	General Principles of Security and the NGN	81
3.1.1	<i>Security Assets</i>	82
3.1.2	<i>Risk Analysis</i>	82
3.1.3	<i>Common Pitfalls</i>	83
3.2	The Problem of Secrets	83
3.2.1	<i>Passwords</i>	83
3.2.2	<i>Shared Secrets</i>	84
3.2.3	<i>Public Key Infrastructure (PKI)</i>	84
3.3	IPsec	85
3.3.1	<i>Key Management</i>	85
3.3.2	<i>Key Distribution</i>	85
3.4	Session Border Controllers and Session Border Gateways	86
3.4.1	<i>Functions of a Session Border Controller</i>	86
3.4.2	<i>Session Border Gateways</i>	89
3.4.3	<i>Gates and Pinholes</i>	90
3.4.4	<i>Preventing Denial of Service Attacks with Session Border Gateways</i>	90
3.4.5	<i>Additional Functions of Session Border Gateways and Session Border Controllers</i>	92
3.5	Protecting the PSTN Call Control Platforms in the NGN	92
3.5.1	<i>The Importance of Customer Access Type on Security</i>	93
3.5.2	<i>SIP Security Mechanisms</i>	94
3.5.3	<i>The Impact of the Threat Model on Control Plane Security</i>	96
3.6	Summary	97
	References	98

4 The NGN and the PSTN	99
4.1 Circuits and What they Carry	99
4.2 Signalling and Supervision	101
4.2.1 <i>Signalling and Supervision on the Access Link</i>	102
4.2.2 <i>Inter-exchange Signalling and Supervision</i>	106
4.3 The Birth of the Call Agent	108
4.3.1 <i>History of an Idea</i>	108
4.3.2 <i>Applying the Architecture</i>	110
4.4 Media Gateways	116
4.5 A Look at Media Gateway Control Protocols	121
4.5.1 <i>SGCP and MGCP</i>	121
4.5.2 <i>The Megaco/H.248 Protocol</i>	126
4.6 The Sigtran Protocols	142
4.6.1 <i>The Stream Control Transmission Protocol (SCTP)</i>	142
4.6.2 <i>User Protocol Adaptive Layers</i>	144
4.7 Summary	146
References	146
5 Evolution of Mobile Networks and Wireless LANs	149
5.1 Introduction	149
5.2 1G and 2G Mobile Networks	151
5.3 Development of 3G	151
5.4 Release 99 UMTS Architecture	152
5.5 General Packet Radio Service (GPRS)	153
5.6 Enhanced Data Rates for GSM Evolution (EDGE)	154
5.7 Release 4 UMTS Architecture	154
5.7.1 <i>Circuit Switched Domain</i>	156
5.7.2 <i>Packet Switched Domain</i>	157
5.8 Wideband Code Division Multiple Access (W-CDMA)	158
5.9 Introduction to IMS	159
5.9.1 <i>The Proxy Call Session Control Function (P-CSCF)</i>	160
5.9.2 <i>The Interrogating Call Session Control Function (I-CSCF)</i>	162
5.9.3 <i>The Serving Call Session Control Function (S-CSCF)</i>	163
5.9.4 <i>IMS Subscriber Identities</i>	164
5.9.5 <i>The Breakout Gateway Control Function (BGCF)</i>	165
5.9.6 <i>The Media Resource Function (MRF)</i>	166
5.10 GPRS Access to IMS	168
5.10.1 <i>Creating a Session</i>	171
5.10.2 <i>Authorisation and Reservation of an IP bearer</i>	173
5.10.3 <i>Storage of Session Paths</i>	173
5.11 Broadband Data Wireless Access	174
5.12 Wireless LAN Interworking	175
5.12.1 <i>3GPP Release 6 Integration of Wireless LANs</i>	176
5.13 Mobile TV and Video	177
5.14 Related Work in other Standards Bodies	179
5.14.1 <i>ETSI</i>	179

5.14.2	<i>ITU-T</i>	181
5.14.3	<i>ATIS</i>	182
5.14.4	<i>IETF</i>	182
	Summary	184
	Appendix	185
	<i>3GPP Specifications</i>	185
	<i>3GPP Technical Specifications for MBMS</i>	186
	<i>MBMS Bearer Service (Distribution Layer)</i>	186
	<i>MBMS User Service (Service Layer):</i>	187
	<i>IETF Specifications</i>	187
	References	188
6	Value-added Services	191
6.1	Introduction	191
6.2	Service Creation and Delivery Technologies	191
	6.2.1 <i>Service Delivery in the PSTN</i>	191
	6.2.2 <i>SIP Application Servers</i>	194
	6.2.3 <i>Parlay</i>	199
	6.2.4 <i>Parlay X</i>	201
6.3	Service Orchestration	205
	6.3.1 <i>IMS Model</i>	206
	6.3.2 <i>MSF Model</i>	210
6.4	Service Orchestration Examples	217
	6.4.1 <i>Service Combination Example – IMS</i>	217
	6.4.2 <i>Conflict Resolution Example – MSF</i>	221
6.5	Service Delivery Platforms	226
	Summary	228
	References	228
7	Core Network Architecture	231
7.1	The Convergence Layer: Multiprotocol Label Switching	231
	7.1.1 <i>Quality of Service in IP Networks</i>	233
	7.1.2 <i>MPLS Traffic Engineering and Traffic Management</i>	234
	7.1.3 <i>Signalling and Routing in MPLS Networks</i>	234
	7.1.4 <i>Protection, Restoration and Service Assurance in MPLS</i>	236
7.2	Virtual Private Networks	243
	7.2.1 <i>Layer 3 Virtual Private Networks</i>	244
	7.2.2 <i>Layer 2 Virtual Private Networks</i>	245
7.3	Summary	263
	References	264
8	Guaranteeing Quality of Service in the NGN	267
8.1	Introduction	267
8.2	Defining QoS	268
8.3	QoS in IP Networks	269
8.4	Traffic Engineering in the MPLS Core	273

8.5	Video Services	276
8.6	Business VPN Services	278
8.7	Extending QoS for VPN Services across Multiple Providers	279
8.8	QoS and the PSTN	281
8.9	QoS Architectures for PSTN Services	283
8.9.1	<i>A Simple DiffServ-based QoS Solution</i>	283
8.9.2	<i>A Session Border Controller-based Solution with Explicit Reservations</i>	287
8.9.3	<i>Bandwidth Manager-based Architectures</i>	288
8.10	The MSF Architecture for Bandwidth Management	291
8.10.1	<i>The Bandwidth Management Layer and Scaling the Network</i>	294
8.10.2	<i>Interactions with the Underlying Network</i>	295
8.10.3	<i>Handling Network Interconnect</i>	299
8.10.4	<i>An Alternative Approach to Network Interconnect</i>	300
8.10.5	<i>Signalling QoS Requirements</i>	300
8.10.6	<i>Signalling QoS with SIP Preconditions</i>	303
8.10.7	<i>Bandwidth Reservation Using the Diameter Protocol</i>	306
8.10.8	<i>Challenging Cases and Responding to Network Failures</i>	312
8.10.9	<i>A Call Set-up with Guaranteed QoS Using Bandwidth Managers</i>	314
8.10.10	<i>End-to-end QoS, Spanning Multiple Networks</i>	316
8.10.11	<i>Supporting IMS-based Networks</i>	318
8.11	Protecting the Network from Application Layer Overload	320
8.11.1	<i>Principles of Control Plane Overload</i>	321
8.11.2	<i>Control Plane Overload Control in the PSTN</i>	322
8.11.3	<i>An Overview of Control Plane Overload Control in the NGN</i>	324
8.11.4	<i>Congestion Control Mechanisms Required for Black Phones and Access Gateways</i>	325
8.11.5	<i>Trunking Gateway Overload Protection Mechanisms</i>	327
8.11.6	<i>A Framework for SIP Overload Control</i>	327
8.11.7	<i>A Protocol-independent Approach (GOCAP)</i>	328
8.12	Summary	328
	References	330
	Index	333

