

Index

• Numerics •

- 3-D, blending in
 - with opacity, 212–213
 - overview of, 212
 - select areas, 213–217
- 8-bit TIFFs, 183
- 16-bit images, and Photoshop Elements, 259
- 16-bit TIFFs, 183
- 35mm equivalence for focal lengths, 41
- 360 Image setting (Photomatix Pro), 163

• A •

- accessory shoes, 49
- Adjust Color Curves dialog box (Photoshop Elements), 209
- Adjust Sharpness dialog box (Photoshop Elements), 207, 208
- adjustment layers, 203, 289
- Adobe Camera Raw (ACR) plug-in
 - creating brackets from one Raw exposure in, 140–142
 - description of, 57–58
 - processing Raw photos automatically and, 256
- Adobe Lightroom
 - black-and-white images, creating in, 270
 - converting photos to black and white in, 276
 - description of, 54, 63–64
 - processing Raw photos automatically and, 256
- Adobe Photoshop
 - black-and-white images, creating in, 270
 - choosing among tone mapping methods in, 183
 - colorizing black-and-white images using, 291–294
 - converting tone mapped HDR images to black and white using, 283–286
 - creating HDR images in, 146–149
 - cross-processing in, 293–294
 - description of, 63
 - Equalize Histogram tool, 186, 187
 - Exposure and Gamma method, 184–185
 - Highlight Compression method, 185–186
 - Local Adaptation method, 186–188
 - Photoshop Elements compared to, 216, 227–228
 - tone mapping options, 166–171
 - tone mapping steps, 184
- Adobe Photoshop Elements
 - Adjust Color Curves dialog box, 209
 - Adjust Sharpness dialog box, 207, 208
 - blending in 3-D with, 212–220
 - blending modes, 217–220
 - Blur tool, 241
 - Brightness/Contrast dialog box, 240
 - Canvas Size dialog box, 244
 - choice of, 3
 - Clone Stamp tool, 208, 230–232
 - Color Variations dialog box, 289–290
 - colorizing black-and-white images using, 286–290
 - Convert to Black and White feature, 278–281
 - Correct Camera Distortion dialog box, 210–211, 234–236
 - creating HDR images in, 149–150
 - Crop tool, 266–267
 - cross-processing in, 291
 - description of, 63
 - Despeckle filter, 224–225
 - Dodge and Burn tools, 210
 - Dust & Scratches filter, 225
 - Eraser tool, 213–217, 227, 265
 - Gradient Map dialog box, 218
 - Hue/Saturation dialog box, 210, 219, 236–237, 278, 287

Adobe Photoshop Elements (*continued*)

- Image Size dialog box, 242
- layer management in, 200–202
- layers and, 198
- Layers palette, 203, 204, 205, 288
- Levels dialog box, 209, 237, 239–240
- Median filter, 225
- New Layer dialog box, 282, 287
- noise reduction using, 222–225
- Photo Filter dialog box, 238–239
- Photoshop compared to, 216, 227–228
- post-tone mapping workflow in, 206–212
- Reduce Noise dialog box, 208, 223–224
- Remove Color Cast dialog box, 238
- Save for Web dialog box, 244–245
- Spot Healing Brush, 229–230
- stitching panoramas together in, 259–267

Adorama Camera, 44, 45, 48

AEB (Auto Exposure Bracketing)

- benefits of, 304
- description of, 29, 75
- metering strategy for, 112
- number of brackets to shoot and, 90
- setting up, 81–83
- shooting multiple auto brackets, 105–108
- shooting photos using, 104–105, 106

aesthetics, and black-and-white images, 270

Align Source Images option (Photomatix Pro), 144

Amazon.com, 44, 48

Angle option (Photoshop Elements), 235

aperture, controlling exposure using, 70

aperture priority mode, and Auto Exposure Bracketing, 83

Apple Aperture

- description of, 54, 64–65
- Hydra HDR plug-in for, 61
- processing Raw photos automatically and, 256

applications. *See also* Lightroom; Photomatix Pro; Photoshop; Photoshop Elements; software problems

Adobe Camera Raw plug-in, 57–58, 140–142, 256

Apple Aperture, 54, 64–65, 256

Artizen HDR, 53, 58

- for converting Raw photos to TIFFs, 54–55

Corel Paint Shop Pro Photo, 63

Dynamic Photo HDR, 59

easyHDR, 59–60

FDRTTools, 60

features of, 52–53

HDR, 52–53

Hydra HDR plug-in for Aperture 2.1, 61

image editing, 54

image management, 54

PTGui, 268

Qtptfsgui, 62

staying current on, 62

third-party Raw, 56–57

types of, 51–52

artistic shots

examples of, 24–25

imagination, showing, 310

looking for other possible scenes to shoot, 303

purpose, shooting with, 304–305

Artizen HDR, 53, 58

Attempt to Reduce Ghosting Artifacts option (Photomatix Pro), 144–145

Auto Exposure Bracketing (AEB)

benefits of, 304

description of, 29, 75

metering strategy for, 112

number of brackets to shoot and, 90

setting up, 81–83

shooting multiple auto brackets, 105–108

shooting photos using, 104–105, 106

auto focus modes, and exposure

compensation bracketing, 78

Auto layout option (Photoshop Elements), 260



Background Eraser tool (Photoshop Elements), 227

Background layers

duplicating, 206–208, 286

preserving, 203, 205

sharpening, 206–208

- bags
 - for cameras, 47, 48
 - for tripods, 47
- ball heads on tripods, 46
- barrel distortion, 232–233
- baseline settings, previewing, 176, 177
- batch processing
 - benefits of, 190
 - images for panoramas, 258–259
 - multiple files, 190–194
 - Raw converters and, 139
 - single files, 194–196
- Batch Processing of Differently Exposed Images dialog box (Photomatix Pro), 191, 258
- Batch Processing option (Photomatix Pro), 155
- Batch Single Files option (Photomatix Pro), 155
- batteries
 - power, checking, 79
 - recharging and keeping extra, 86
- benefits
 - of Auto Exposure Bracketing, 304
 - of batch processing, 190
 - of compact digital cameras, 31
 - of DSLR cameras, 35–36
 - of high-end and super-zoom cameras, 34
 - of light meters, 47
- B&H Photo, 48
- Bit Depth drop-down list (Photoshop), 148
- black and white, converting images to
 - early in HDR process, 274–277
 - emphasizing contrast and, 270–271
 - overview of, 269–270
 - to solve color problems, 273
 - subjects and, 274
 - tone and, 271–272
 - while tone mapping, 210, 277
- black and white, converting tone mapped HDR images to
 - desaturation method, 278
 - gradient map method, 281–283
 - grayscale method, 278
 - using Photoshop, 283–286
- Black and White dialog box (Photoshop), 283–284
- black and white images, coloring
 - Photoshop, using, 291–294
 - Photoshop Elements, using, 286–290
- Black Point setting (Photomatix Pro), 160, 179
- blending. *See also* blending in 3-D
 - description of, 197
 - frames of panoramas with layer masks, 263–265
 - images, example of, 124–125
 - in Photoshop Elements, 206, 207
- blending in 3-D
 - with opacity, 212–213
 - overview of, 212
 - select areas, 213–217
- Blending Mode drop-down list (Photoshop Elements), 202
- blending modes
 - layers and, 199
 - Photoshop Elements, 217–220
- blown out areas, taming, 16–17
- Blue filter option (Photoshop), 284
- Blur tool (Photoshop Elements), 241
- borders, adding to images, 244
- bow-tie effect, 261
- bracketed sets, 73–74
- bracketing process. *See also* manual
 - bracketing; shooting bracketed photos
 - answers to questions about, 88
 - configuring cameras for, 75
 - description of, 1, 11
 - dSLR cameras and, 36
 - example of, 12
 - exposure and, 73–74
 - exposure compensation, setting up, 76–78
 - number of brackets to shoot, deciding on, 88–91
 - for panoramas, 253–254
 - problems with, 118
 - seeing difference between brackets and, 91–96
 - setting auto exposure distance for, 73
 - using film, 101

- brightness
 - adjusting, 179–180, 209
 - analyzing, 176, 177
 - correcting, 239–240
 - brightness relationships between points in images, 152
 - Brightness setting (Photomatrix Pro), 163
 - Brightness/Contrast dialog box (Photoshop Elements), 240
 - bubble shot example, 24–25
 - Burn tool (Photoshop Elements), 210
- •
- cables, shutter release, 48
 - camera position, distortions due to, 233–234
 - camera response curves (Photoshop), 149
 - camera shops, making friends at, 28
 - cameras
 - bags for, 47, 48
 - choosing, 29–30
 - cleaning, 86
 - configuring for HDR, 75–76
 - dSLR, 35–37
 - dynamic range of, 14–15
 - high-end compact and super-zoom, 33–35
 - inexpensive compact, 30–32
 - learning to use, 300–301
 - Raw software and, 54–56
 - resetting, 86
 - taking along everywhere, 299
 - using in place of light meters, 114
 - Canon cameras
 - G11, 41
 - PowerShot A75, 39–40
 - PowerShot A480, 30, 97
 - PowerShot G10, 33
 - PowerShot SX1, 33
 - PowerShot SX-20 IS, 33
 - PowerShot X10, 33
 - Canvas Size dialog box (Photoshop Elements), 244
 - casual shooting and single-exposure HDR, 118
 - center brackets, creating from one Raw exposure, 141
 - center brackets, shooting
 - exposure compensation method, 99
 - manual bracketing method, 103
 - center sets, shooting, 107
 - cleaning camera and lenses, 86
 - clipping lows or highs, 88
 - Clone layers, creating, 204
 - Clone Stamp tool (Photoshop Elements), 208, 230–232
 - cloning techniques
 - Clone Stamp tool, 230–232
 - Spot Healing Brush, 229–230
 - close-ups, and wide angle lenses, 40
 - cloud formations, 298–299, 304
 - color. *See also* color problems, correcting; color temperature
 - adjusting and enhancing, 181
 - contrast in, looking for, 301–302
 - timidity in use of, 314, 315
 - color casts, correcting, 237–239
 - color intensity, analyzing, 178, 179
 - color layers, applying to colorize, 287–289
 - color percentages, altering, 284–285
 - Color Primaries HDR Based on drop-down list (Photomatrix Pro), 145
 - color problems, correcting
 - color casts, 237–239
 - by converting images to black and white, 270, 273
 - oversaturation, 236–237
 - Color Saturation setting (Photomatrix Pro)
 - adjustments in, making, 181
 - tone mapping and, 158, 277
 - color temperature
 - analyzing, 178, 179
 - controlling, 161, 162
 - Color Variations dialog box (Photoshop Elements), 289–290
 - colorizing black-and-white images
 - Photoshop, using, 291–294
 - Photoshop Elements, using, 286–290
 - combination distortion, 233
 - comfort level, discovering, 26
 - compact digital cameras
 - choosing, 30–32
 - lenses of, 37–38

- comparing
 - brackets, 91–96
 - luminance on points in images, 152
 - tone mapping approaches, 188–190
 - composition
 - patience and, 298
 - for single-exposure HDRs, 119
 - as taking picture of something, 304–305
 - wide angle lenses and, 40, 42
 - compromised exposures, 15, 16, 17
 - configuring cameras for HDR, 75–76
 - contact lenses, 49
 - continuous high-speed shooting, 120
 - contrast
 - adjusting, 179–180, 209
 - analyzing, 177, 178
 - emphasizing in black-and-white images, 270–271
 - increasing, 125
 - lack of, 308–309
 - looking for, 301–302
 - smoothing and, 182
 - Contrast Adaptation setting (Photomatix Pro), 164
 - Contrast layers, creating, 204
 - controls
 - in Artizen HDR, 53
 - in Details Enhancer, 156–163
 - diopter adjustment, 49
 - of dSLR cameras, 35
 - of high-end and super-zoom cameras, 34
 - size of, 32
 - touch-screen, 33
 - Convert to Black and White dialog box (Photoshop Elements), 279
 - Convert to Black and White feature (Photoshop Elements), 278–281
 - converting. *See also* converting images
 - to black and white; converting Raw photos; converting tone mapped HDR images to black and white
 - to black and white, 210
 - to grayscale, 278
 - Raw photos to TIFF, 54–56
 - converting images to black and white
 - early in HDR process, 274–277
 - emphasizing contrast and, 270–271
 - overview of, 269–270
 - to solve color problems, 273
 - subjects and, 274
 - tone and, 271–272
 - while tone mapping, 210, 277
 - converting Raw photos
 - deciding whether to, 136–137
 - steps for, 138–139
 - traditional digital photo processing compared to, 137–138
 - converting tone mapped HDR images to
 - black and white
 - desaturation method, 278
 - gradient map method, 281–283
 - grayscale method, 278
 - using Photoshop, 283–286
 - copyright information, adding to images, 241
 - Corel Paint Shop Pro Photo, 63
 - Correct Camera Distortion dialog box (Photoshop Elements), 210–211, 234–236
 - costs
 - converting Raw photos and, 137
 - dSLR cameras, 37
 - overall, 26
 - coverage, and wide angle lenses, 39
 - criticism, overreacting to, 316–317
 - cropped bodies (dSLR cameras), 36
 - cropping final panorama images, 266–267
 - cross-processing
 - in Photoshop, 293–294
 - in Photoshop Elements, 291
 - Cylindrical layout option (Photoshop Elements), 261, 262
- D •
- Default option (Photoshop), 284
 - desaturating
 - tone mapped HDR images, 278
 - while tone mapping, 277
 - Despeckle filter (Photoshop Elements), 224–225

- details
 - analyzing, 177, 178
 - enhancing, 20–21
 - increasing, 125
 - rescuing from blown highlights, 16–17
 - rescuing from shadows, 14–16
 - tweaking, 181–182
- Details Enhancer (Photomatix Pro)
 - Color Saturation setting, 158
 - color settings, 161
 - description of, 156
 - general controls, 156–159
 - launching, 175, 176
 - Luminosity setting, 158
 - Microcontrast setting, 158
 - miscellaneous settings, 162–163
 - Process button, 182
 - Smoothing setting, 159
 - Strength setting, 157–158
 - tone settings, 159–160
- differences between brackets, seeing, 91–96
- diopter adjustment controls, 49
- distortion
 - correcting, 210–211
 - fixing, 232–236
 - wide angle lenses and, 40, 41
- distractions, removing, 230–232
- Dodge tool (Photoshop Elements), 210
- dragging and dropping layers, 201
- dSLR cameras
 - choice of, 2, 3
 - choosing, 35–37
- Duotone color mode (Photoshop), 291–293
- Duotone Options dialog box (Photoshop), 291–292
- duplicating layers
 - Background, 206–207, 286
 - overview of, 201
- dust, removing, 229–230
- Dust & Scratches filter (Photoshop Elements), 225
- Dynamic Photo HDR, 59
- dynamic range
 - definition of, 14, 16
 - high end of, 17
 - histograms and, 105, 109
 - of scenes, number of brackets to shoot and, 88–89
 - squeezing, 152, 153
- **E** •
 - easyHDR, 59–60
 - editing
 - applications for, 54
 - with layers, 202–205
 - magnifying images when, 312
 - editing modes (Photoshop Elements), 279
 - 8-bit TIFFs, 183
 - entrance pupils, 255
 - Equalize Histogram tool (Photoshop)
 - description of, 167, 168
 - tone mapping and, 186, 187
 - equipment. *See also* cameras; lenses; software; tripods
 - bags, 47, 48
 - for HDR photography, 2
 - kneepads, 48
 - levels, 48–49
 - light meters, 47, 109–113, 114
 - number of brackets to shoot and, 90
 - researching and shopping for, 28
 - shutter release cables, 48
 - for single-exposure HDR, 118–119
 - white balance aids, 49
 - Eraser tool (Photoshop Elements)
 - blending in 3-D and, 213–217
 - blending with layer masks and, 265
 - masked noise reduction and, 227
 - EV (Exposure Value), 72–73
 - experimenting, 26
 - exposure
 - bracketing and, 73–74
 - camera compromising when measuring, 15, 16, 17
 - checking when shooting panoramas, 252, 253
 - controlling, 29–30, 70–72
 - metering modes and, 74
 - photographic stops and, 72–73

- Exposure and Gamma method (Photoshop)
 - description of, 166
 - tone mapping and, 184–185
 - exposure compensation bracketing
 - description of, 75
 - number of brackets to shoot and, 90
 - setting up, 76–78
 - shooting photos using, 97–100
 - Exposure Compensation feature, 30, 31
 - Exposure Fusion option (Photomatix Pro), 155, 165
 - Exposure settings for generation HDR
 - image screen (Photomatix Pro), 143
 - Exposure slider (Adobe Camera Raw), 140
 - Exposure Value (EV), 72–73
 - exterior spaces, shooting from interior spaces, 23–24
 - external light meters
 - benefits of having, 47
 - using cameras in place of, 114
 - working with, 109–113
 - Eye Dropper tool (Photoshop), 187
- **F** ●
- faces, shadows on, working with, 21–23
 - FDRTools, 60
 - file formats. *See also* JPEG file format
 - choosing, 135–136
 - PSD, 203, 206
 - Raw, 34, 36
 - Raw+JPEG, 36, 124
 - Web site resources on, 136
 - files (HDR), properties of, 135
 - film, bracketing process using, 101
 - Final layers, creating, 204
 - flash, using on faces, 23
 - flexibility
 - of compact digital cameras, 32
 - of DSLR cameras, 35
 - of super-zoom cameras, 34
 - floating point TIFF/PSD file format, 135
 - f-numbers, controlling exposure using, 70
 - focal lengths of lenses, 41
 - focus
 - acceptable, 70
 - for panoramas, 250
 - focus modes, 32
 - forcing settings onto images, 313–314
 - frame, definition of, 70
 - frames
 - adding to images, 244
 - of panoramas, blending with layer masks, 263–265
 - framing strategy for panoramas, 251–252
- **G** ●
- Gamma setting (Photomatix Pro)
 - brightness and contrast, adjusting with, 179, 180
 - description of, 160
 - gear. *See also* cameras; lenses; software; tripods
 - bags, 47, 48
 - for HDR photography, 2
 - kneepads, 48
 - levels, 48–49
 - light meters, 47, 109–113, 114
 - number of brackets to shoot and, 90
 - researching and shopping for, 28
 - shutter release cables, 48
 - for single-exposure HDR, 118–119
 - white balance aids, 49
 - general purpose lenses, 41–42, 43
 - Generate HDR dialog box (Photomatix Pro), 143
 - Generate HDR-Options dialog box (Photomatix Pro), 143, 144–145, 257
 - ghosting, 118, 311
 - giclée prints, 96
 - glasses, 49
 - golden hour, 300
 - Gorillapod (Joby), 44
 - Gradient Map dialog box (Photoshop Elements), 218
 - Gradient Map drop-down list (Photoshop Elements), 282

gradient maps, converting images to black and white using, 281–283
 grayscale, converting images to, 278
 growing skills, 26
 growth potential
 of compact digital cameras, 32
 of DSLR cameras, 36
 Guided editing mode (Photoshop Elements), 279

• H •

halos, 307–308
 hand-held HDR, and bracketing, 11
 HDR Conversion dialog box (Photoshop), 166
 HDR file formats, choosing, 135–136
 HDR files, properties of, 135
 HDR images. *See also* HDR images, creating
 examples of, 9
 properties of, 134
 saving original, 188
 HDR images, creating
 in Photomatix Pro, 142–146
 in Photoshop, 146–149
 in Photoshop Elements, 149–150
 HDR photography. *See* high dynamic range (HDR) digital photography
 heads for tripods, 47, 255
 hiding layers, 202
 high dynamic range (HDR) digital photography
 description of, 1
 equipment needed for, 2
 images and examples of, 9
 loving, 299–300
 purpose of, 133
 as two-tiered process, 10–11
 high-end compact cameras
 choosing, 33–35
 lenses of, 38–39
 Highlight Compression method (Photoshop)
 description of, 167
 tone mapping and, 185–186
 highlights, taming, 16–17

Highlights Smoothness setting (Photomatix Pro)
 description of, 162
 tone mapping and, 182
 histograms. *See also* Equalize Histogram tool
 estimating dynamic range using, 105, 109
 Photomatix Pro, 156
 horizontal distortion, 233
 Horizontal Perspective option (Photoshop Elements), 235
 Hue/Saturation dialog box (Photoshop Elements)
 black-and-white images, creating, 278
 blending modes and, 219
 colorizing using, 286–287
 oversaturation, correcting, 236–237
 tone mapping and, 210
 Hydra HDR plug-in for Aperture 2.1, 61

• I •

image editing applications, 54
 image management applications, 54
 image preview window (Photomatix Pro), 156
 Image Size dialog box (Photoshop Elements), 242
 images. *See also* images (HDR); quality of pictures; Raw photos; saving images; shooting photos
 publishing, 241–245
 recomposing, 211
 as representing reality, 24
 resizing, 242
 selling, 96
 straightening, 210–211
 images (HDR). *See also* images (HDR), creating
 examples of, 9
 properties of, 134
 saving original, 188
 images (HDR), creating
 in Photomatix Pro, 142–146
 in Photoshop, 146–149
 in Photoshop Elements, 149–150

imagination, images showing, 310
 imperfections, removing, 208
 incident mode (light meters), 109
 infinity focus mode, 78
 Infrared Effect (Photoshop Elements), 280
 Infrared option (Photoshop), 284
 Interactive layout option (Photoshop Elements), 262–263
 interior spaces
 example, 17–20
 shooting exterior spaces from, 23–24
 wide angle lenses and, 39–40
 ISO, controlling exposure using, 71–72

• J •

JPEG brackets
 comparing, 94
 HDR images processed from, 93
 Raw brackets converted to TIFF
 compared to, 96
 JPEG file format
 compact digital cameras and, 32
 converting Raw photos to, 138–139
 creating to post on Web, 242–245
 tone mapping and, 183

• K •

kit lenses, 41–42, 43
 kneepads, 48
 Kodak EasyShare Z740, 33
 Kodak tripods, 44

• L •

landmarks, for shooting panoramas,
 252–253
 Lasso tool (Photoshop Elements), 227
 layer management
 description of, 197
 performance of computer and, 211
 in Photoshop Elements 8, 200–202
 layer masks, blending frames of panoramas
 with, 263–265

layers
 adjustment, 203, 289
 applying noise reduction to, 222–225
 Background, 203, 205, 206–208, 286
 color, applying to colorize, 287–289
 description of, 198
 duplicating, 201, 206–207, 286
 editing with, 202–205
 merged, creating, 203, 204
 moving, 201
 semi-transparent, 199, 200
 transparent, 198–199
 Layers palette (Photoshop Elements)
 colorizing black-and-white images, 288
 editing with layers, 203, 204
 layer history, 205
 LCD guide lines, 78
 learning to use cameras, 300–301
 left brain, 25
 legs of tripods, 46
 lens distortion, types of, 232–233
 lenses
 bags for, 47, 48
 budget compact, 37–38
 cleaning, 86
 compact digital cameras, 32
 for dSLR cameras, 37
 focal lengths of, 41
 general purpose and kit, 41–42, 43
 macro, 43
 premium and super-zoom, 38–39
 prime, 43
 super-zoom, 33
 telephoto, 43
 wide angle, 39–40
 leveling cameras on tripods, 250–251
 levels, 48–49
 Levels dialog box (Photoshop Elements)
 brightness and contrast and, 239–240
 color casts and, 237
 tone mapping and, 209
 light, paying attention to, 300
 light balance
 adjusting, 180–181
 analyzing, 176, 178

- light meters
 - benefits of having, 47
 - using cameras in place of, 114
 - working with, 109–113
 - Light mode of Smoothing setting (Photomatrix Pro), 159
 - Lightroom (Adobe)
 - black-and-white images, creating in, 270
 - converting photos to black and white in, 276
 - description of, 54, 63–64
 - processing Raw photos automatically and, 256
 - Local Adaptation method (Photoshop), 168–171, 186–188
 - local contrast
 - Local Adaptation method and, 168–171, 186–188
 - Microcontrast control and, 158, 182
 - looking for other possible scenes to shoot, 303
 - Loupe tool (Photomatrix Pro), 157
 - loving HDR photography, 299–300
 - low dynamic range images, tone mapping, 21–23
 - luminance, comparing on points in images, 152
 - Luminosity setting (Photomatrix Pro)
 - description of, 158
 - tone mapping and, 179, 181–182
 - Lumisphere, 109
- M ●
- macro focus mode, 78
 - macro lenses, 43
 - Magic Eraser tool (Photoshop Elements), 227
 - Magic Wand tool (Photoshop Elements), 227
 - magnifying images when editing, 312
 - managing
 - images, applications for, 54
 - layers, 197, 200–202
 - photo collections in Adobe Lightroom, 64
 - Manfrotto 055XPROB tripod legs, 45
 - manual bracketing
 - description of, 75
 - metering strategies for, 109–113
 - setting up, 78–80
 - shooting photos using, 100–104
 - manual exposure mode, 29
 - manual mode
 - Auto Exposure Bracketing and, 83
 - number of brackets to shoot and, 90
 - for shooting panoramas, 250
 - Manually Set EV dialog box (Photoshop), 147
 - manuals for cameras
 - downloading, 28
 - reading, 301
 - masked noise reduction, 226–229
 - masking, 200, 215
 - masks
 - blending panorama frames with, 263–265
 - gradient maps as, 282
 - master frames, creating, 257
 - matrix-type metering, 80
 - Median filter (Photoshop Elements), 225
 - megapixels with high-end and super-zoom cameras, 34
 - memory cards
 - space on, checking, 79
 - wiping before starting new shoots, 86
 - Merge to HDR dialog box (Photoshop), 146, 147–148
 - merged layers, creating, 203, 204
 - metering modes
 - compact digital cameras and, 32
 - exposure and, 74
 - metering shots
 - auto bracketing and, 104
 - exposure compensation and, 98
 - manual bracketing and, 101
 - metering strategies
 - with light meters, 109–113
 - using cameras in place of light meters, 114
 - Microcontrast setting (Photomatrix Pro)
 - description of, 158
 - tone mapping and, 181–182

Micro-smoothing setting (Photomatix Pro)
 description of, 162, 163
 tone mapping and, 182
 tone mapping people and, 124
 midday light, 300
 monopods, 44
 mounting plates, 298
 moving, taking single-exposure HDR
 when photographers or subjects are,
 116–117
 moving layers, 201
 multi-metering, 74
 multiple masked noise reduction, 228–229

• N •

Naming Types dialog box (Photomatix Pro), 194
 New Layer dialog box (Photoshop Elements), 282, 287
 Newspaper style (Photoshop Elements), 280
 Nikon cameras
 Coolpix 6000, 33
 Coolpix S220, 30
 D200, 104
 Nikon Capture NX 2
 Batch Process dialog box, 139
 batch routines and, 257
 converting photos to black and white in,
 275–276
 cost of, 54–55
 nodal points, 255
 noise. *See also* noise reduction
 analyzing, 178, 179
 dSLR cameras and, 36
 with high-end and super-zoom
 cameras, 35
 ISO and, 71–72
 noise reduction
 masked, 226–228
 multiple masked, 228–229
 overuse of, 312–313
 with Photoshop Elements, 222–225
 selecting areas for, 225–226
 tone mapping and, 125–126, 208

Noise reduction layers, creating, 205
 no-parallax points, 255
 number of brackets to shoot, deciding on
 dynamic range of scenes and, 88–89
 gear and, 90
 rationale for choosing, 90–91
 style and, 90

• O •

Obermeier, Barbara, *Photoshop Elements 8 For Dummies*, 202
 online manuals for cameras,
 downloading, 28
 opacity
 blending with, 212–213
 changing, 202
 description of, 199, 200
 Opacity slider (Photoshop Elements),
 288–289
 OpenEXR file format, 135–136
 optical viewfinders, 31
 Original color option (Photoshop), 284
 outdoors, shooting photos
 cloud formations and, 298–299
 exterior spaces with interior spaces,
 23–24
 light and time, paying attention to, 300
 looking around for other possibilities, 303
 returning to scenes, 302–303
 sunset example, rescuing details from
 shadows, 14–16
 overexposed, definition of, 73
 overexposed photos, creating from one
 Raw exposure, 141–142
 overexposed photos, shooting
 exposure compensation method, 99–100
 manual bracketing method, 104
 overexposed sets, shooting, 108
 overlapping frames for panoramas,
 251–252
 overreacting to criticism, 316–317
 oversaturation, correcting, 236–237
 over-sharpening, correcting, 311–312
 overusing effects, 314, 315–316



- Padova, Ted, *Photoshop Elements 8 For Dummies*, 202
- pan heads on tripods, 46
- Panasonic Lumix cameras
- DMC-FZ28, 33
 - DMC-LX3, 33
 - LZ8, 30, 37–38, 90
- panoramas. *See also* panoramas, processing as HDR
- casual vs. professional, 255
 - cropping final images, 266–267
 - field of vision and, 249
 - PTGui software for, 268
 - shooting in HDR, 250–255
 - stitching together in Photoshop Elements, 259–267
- panoramas, processing as HDR
- batch processing other images, 258–259
 - creating master frames, 257
 - developing Raw photos in bulk, 256–257
- parallax, 255
- patience when shooting, 298
- people
- shooting, example of, 21–23
 - tone mapping, 124
- performance of computer, and layers, 211
- Perspective layout option (Photoshop Elements), 260–261
- Photo Filter dialog box (Photoshop Elements), 238–239
- photo filters, to cool or warm images, 238–239
- photo review, turning off, 78, 97
- photographic stops, 72–73
- Photomatrix Pro. *See also* Details Enhancer
- analyzing images before tone mapping, 175–178
 - batch-processing multiple files in, 190–194, 258–259
 - batch-processing single files in, 194–196
 - choice of, 3
 - Color Saturation setting, 277
 - creating HDR images in, 142–146
 - downloading trial version of, 155
 - Exposure Fusion tool, 155, 165
 - Gamma setting, 160, 179, 180
 - Generate HDR dialog box, 143
 - Generate HDR-Options dialog box, 143, 144–145, 257
 - Loupe tool, 157
 - making and evaluating adjustments, 178–182
 - overview of, 61–62
 - preparing for tone mapping, 173
 - processing and saving images in, 182–183
 - pseudo-HDR and, 121
 - Tone Compressor, 163–164
 - tone mapping settings, 92
 - Workflow Shortcuts dialog box, 155
- Photomerge dialog box (Photoshop Elements), 260–263
- Photoshop (Adobe)
- black-and-white images, creating in, 270
 - choosing among tone mapping methods in, 183
 - colorizing black-and-white images using, 291–294
 - converting tone mapped HDR images to black and white using, 283–286
 - creating HDR images in, 146–149
 - cross-processing in, 293–294
 - description of, 63
 - Equalize Histogram tool, 186, 187
 - Exposure and Gamma method, 184–185
 - Highlight Compression method, 185–186
 - Local Adaptation method, 186–188
 - Photoshop Elements compared to, 216, 227–228
 - tone mapping options, 166–171
 - tone mapping steps, 184
- Photoshop Elements (Adobe)
- Adjust Color Curves dialog box, 209
 - Adjust Sharpness dialog box, 207, 208
 - blending in 3-D with, 212–220
 - blending modes, 217–220
 - Blur tool, 241
 - Brightness/Contrast dialog box, 240

- Canvas Size dialog box, 244
- choice of, 3
- Clone Stamp tool, 208, 230–232
- Color Variations dialog box, 289–290
- colorizing black-and-white images using, 286–290
- Convert to Black and White feature, 278–281
- Correct Camera Distortion dialog box, 210–211, 234–236
- creating HDR images in, 149–150
- Crop tool, 266–267
- cross-processing in, 291
- description of, 63
- Despeckle filter, 224–225
- Dodge and Burn tools, 210
- Dust & Scratches filter, 225
- editing modes, 279
- Eraser tool, 213–217, 227, 265
- Gradient Map dialog box, 218
- Hue/Saturation dialog box, 210, 219, 236–237, 278, 287
- Image Size dialog box, 242
- layer management in, 200–202
- layers and, 198
- Layers palette, 203, 204, 205, 288
- Levels dialog box, 209, 237, 239–240
- Median filter, 225
- New Layer dialog box, 282, 287
- noise reduction using, 222–225
- Photo Filter dialog box, 238–239
- Photoshop compared to, 216, 227–228
- post-tone mapping workflow in, 206–212
- Reduce Noise dialog box, 208, 223–224
- Remove Color Cast dialog box, 238
- Save for Web dialog box, 244–245
- Spot Healing Brush, 229–230
- stitching panoramas together in, 259–267
- Photoshop Elements 8 For Dummies* (Obermeier and Padova), 202
- pictures. *See also* images (HDR); quality of pictures; Raw photos; saving images; shooting photos
- publishing, 241–245
- recomposing, 211
- as representing reality, 24
- resizing, 242
- selling, 96
- straightening, 210–211
- pincushion distortion, 233
- plug-ins
 - Adobe Camera Raw, 57–58, 140–142, 256
 - Hydra HDR plug-in for Aperture 2.1, 61
- point-and-shoot cameras, 30–32
- Portraits style (Photoshop Elements), 280
- posterizing, 92
- post-tone mapping workflow
 - brightness and contrast, 209
 - cloning for dust and distractions, 208
 - color problems, correcting, 209
 - distortions, correcting, 210–211
 - Dodge and Burn tools, 210
 - duplicating Background layer and sharpening, 206–208
 - looking for places to blend materials, 206
 - noise reduction, 208
 - publishing, 211–212
 - recomposing, 211
 - saturation adjustments, 210
 - saving image as PSD, 206
- presets
 - for converting Raw photos, 138
 - for styles
 - for tone mapping, 174
- previewing baseline settings, 176, 177
- prime lenses, 43
- print, creating images for, 96
- problems. *See* color problems, correcting; software problems
- Process button (Photomatix Pro), 182
- processing panoramas as HDR
 - batch processing other images, 258–259
 - creating master frames, 257
 - developing Raw photos in bulk, 256–257
- Project Bin (Photoshop Elements 8), 150
- PSD files, saving images as, 203, 206
- pseudo-HDR, 21–23, 117
- PTGui, 268
- publishing images, 211–212, 241–245
- purpose, shooting photos with, 304–305
- putting square pegs into round holes, 313–314

• Q •

- Qtpfsgui, 62
- quality of pictures
 - converting Raw photos and, 136–137
 - dSLR cameras and, 35
 - with high-end and super-zoom cameras, 34
- Quick editing mode (Photoshop Elements), 279
- quick release plates for tripods, 47

• R •

- Radiance RGBE file format, 135–136
- Radius slider (Photoshop), 168–169, 170, 186–188
- Raw brackets converted to TIFF
 - comparing, 94
 - HDR images processed from, 95
 - JPEG brackets compared to, 96
- Raw conversion, converting images to
 - black and white during, 274–277
- Raw converters. *See also* Adobe Camera Raw plug-in; Apple Aperture; Nikon Capture NX 2; Sony Image Data Converter
 - batch processing and, 139
 - description of, 53
- Raw file format
 - dSLR cameras and, 36
 - with high-end and super-zoom cameras, 34
- Raw photos. *See also* Raw photos, converting
 - creating brackets from one, 140–142
 - deciding whether to convert, 136–137
 - developing in bulk, 256–257
 - example of, 128
 - as exception to bracketing, 11
 - Raw photos, converting
 - steps for, 138–139
 - to TIFF, 54–56
 - traditional digital photo processing compared to, 137–138
 - Raw software
 - cameras and, 54–56
 - third-party, 56–57
 - Raw+JPEG file format, 36, 124
 - reality, photographs as representing, 24
 - recomposing images, 211
 - Reduce Chromatic Aberrations option (Photomatix Pro), 144
 - Reduce Noise dialog box (Photoshop Elements), 208, 223–224
 - Reduce Noise option (Photomatix Pro), 144
 - reducing noise
 - masked noise reduction, 226–228
 - multiple masked noise reduction, 228–229
 - overuse of techniques for, 312–313
 - with Photoshop Elements, 222–225
 - selecting areas for, 225–226
 - tone mapping and, 208
 - remote shutter releases, 48
 - Remove Color Cast dialog box (Photoshop Elements), 238
 - Remove Distortion option (Photoshop Elements), 234
 - removing
 - distractions, 230–232
 - dust, 229–230
 - renaming layers, 201
 - Reposition Only layout option (Photoshop Elements), 261, 262
 - researching equipment, 28
 - resetting cameras, 86
 - resizing images, 242
 - returning to scenes, 302–303
 - reviews of equipment, evaluating, 28
 - right brain, 25
 - rough spots, smoothing, 240–241

• S •

- saturation, adjusting, 210, 236–237
- Saturation Highlights setting (Photomatix Pro)
 - description of, 161
 - tone mapping and, 181
- Saturation layers, creating, 204

- Saturation Shadows setting (Photomatix Pro), 161, 181
- Save for Web dialog box (Photoshop Elements), 244–245
- Save Settings (Photomatix Pro), 179
- saving images
 - after tone mapping, 182–183
 - original, 188
 - as PSD files, 203, 206
- Scale option (Photoshop Elements), 235
- scene modes
 - Auto Exposure Bracketing and, 83
 - exposure compensation bracketing and, 77
- scenes
 - dynamic range of, and number of brackets to shoot, 88–89
 - looking for other to shoot, 303
 - returning to, 302–303
- Scenic Landscape style (Photoshop Elements), 280
- selecting
 - areas for noise reduction, 225–226
 - layers, 200
- selling images, 96
- semi-transparency, 199, 200
- sensor gain, controlling exposure using, 71–72
- Set White Point Preview slider (Photoshop), 148
- shadows
 - on faces, working with, 21–23
 - rescuing details from, 14–16
- Shadows Clipping setting (Photomatix Pro)
 - description of, 162, 163
 - tone mapping and, 182
- Shadows Smoothness setting (Photomatix Pro)
 - description of, 162
 - tone mapping and, 182
- sharpening
 - bracketed photos, 138
 - images, 207–208
 - over-sharpening, 311–312
- shooting bracketed photos
 - AEB, using, 104–105, 106
 - exposure compensation, using, 97–100
 - manual bracketing, using, 100–104
 - multiple auto brackets, 105–108
 - overview of, 96–97
- shooting modes
 - Auto Exposure Bracketing and, 82–83
 - compact digital cameras and, 32
- shooting panoramas in HDR, 250–255
- shooting photos. *See also* shooting
 - bracketed photos
 - looking around when, 303
 - patience when, 298
 - with purpose, 304–305
 - shopping for equipment, 28
- Show Original (Photomatix Pro), 179
- shutter priority mode, and Auto Exposure Bracketing, 83
- shutter release cables, 48
- shutter speed
 - controlling exposure using, 71
 - setting for manual bracketing, 101–102
- single-exposure (brackets)
 - definition of, 117
 - workflow for, 121, 122
- single-exposure (Raw)
 - comparing results of, 128–130
 - definition of, 117
 - workflow for, 120
- single-exposure HDR
 - advantages of, 115
 - comparing results, 127–130
 - creating brackets from, 140–142
 - deciding when to use, 116–118, 130
 - description of, 21–23
 - minimum requirements for, 118–119
 - setting up, 84–86
 - tone mapping, 121–122, 123–127
 - workflow for, 119–123
- 16-bit images, and Photoshop Elements, 259
- 16-bit TIFFs, 183
- sizes of tripods, 46
- Slider mode of Smoothing setting (Photomatix Pro), 159
- sling bags for cameras, 47, 48
- smoothing rough spots
 - due to motion that oscillates, 240–241
 - mask edges, 264

- Smoothing setting (Photomatix Pro)
 - description of, 159
 - tone mapping and, 180–181
 - smoothness, adjusting, 182
 - software. *See also* Lightroom; Photomatix Pro; Photoshop; Photoshop Elements; software problems
 - Adobe Camera Raw plug-in, 57–58, 140–142, 256
 - Apple Aperture, 54, 64–65, 256
 - Artizen HDR, 53, 58
 - for converting Raw photos to TIFFs, 54–55
 - Corel Paint Shop Pro Photo, 63
 - Dynamic Photo HDR, 59
 - easyHDR, 59–60
 - FDRTTools, 60
 - features of, 52–53
 - HDR, 52–53
 - Hydra HDR plug-in for Aperture 2.1, 61
 - image editing, 54
 - image management, 54
 - PTGui, 268
 - QtPfsGui, 62
 - staying current on, 62
 - third-party Raw, 56–57
 - types of, 51–52
 - software brackets, definition of, 117
 - software problems
 - color underuse, 314, 315
 - ghosting, 118, 311
 - halos, 307–308
 - lack of contrast, 308–309
 - lack of imagination, 310
 - noise reduction overuse, 312–313
 - overreacting to criticism, 316–317
 - over-sharpening, 311–312
 - overuse of effects, 314, 315–316
 - putting square pegs into round holes, 313–314
 - software processing, as part of two-tiered process, 11
 - Sony Alpha 300 dSLR
 - auto bracketing feature of, 79–80
 - photos taken with, 35, 40
 - Sony Cyber-shot DSC-HX1, 33
 - Sony Image Data Converter
 - processing Raw photos automatically and, 256
 - Raw exposures and, 22
 - Spot Healing Brush (Photoshop Elements), 229–230
 - spot mode (light meters), 109
 - squeezing dynamic range, 152, 153
 - stability of tripods, improving, 44
 - stitching panoramas together in Photoshop Elements, 259–267
 - straightening images, 210–211
 - Strength setting (Photomatix Pro)
 - description of, 157–158
 - tone mapping and, 179, 180
 - tone mapping people and, 124
 - style presets, 56
 - subjects
 - converting images to black and white and, 274
 - moving, taking single-exposure HDR and, 117
 - sunset example, rescuing details from shadows, 14–16
 - super-zoom cameras
 - choosing, 33–35
 - lenses of, 38–39
 - symbols for exposure compensation, 98
- T ●
- Take Tone Curve of Color Profile option (Photomatix Pro), 145
 - taking cameras along everywhere, 299
 - taming highlights, 16–17
 - telephoto capability of super-zoom lenses, 39
 - telephoto lenses, 43
 - Temperature setting (Photomatix Pro), 161, 181
 - textures
 - accentuating, 20
 - looking for, 302
 - noise and, 126
 - 35mm equivalence for focal lengths, 41

- third-party Raw software, 56–57
 - 3-D, blending in
 - with opacity, 212–213
 - overview of, 212
 - select areas, 213–217
 - 360 Image setting (Photomatix Pro), 163
 - Threshold slider (Photoshop)
 - Local Adaptation method, 168, 169, 171
 - tone mapping and, 186–188
 - TIFFs
 - converting Raw photos to, 54–56, 138–139
 - 16-bit compared to 8-bit, 183
 - tilt heads on tripods, 46
 - time, paying attention to, 300
 - tinging (colorizing black-and-white images)
 - Photoshop, using, 291–294
 - Photoshop Elements, using, 286–290
 - Tonal Range Compression setting (Photomatix Pro), 163
 - tonal relationships between points in images, 152, 154
 - tone, and converting images to black and white, 271–272
 - Tone Compressor (Photomatix Pro), 163–164
 - tone mapping. *See also* Photomatix Pro; post-tone mapping workflow; tone mapping single-exposure HDR
 - comparing approaches to, 188–190
 - converting images to black and white during, 277
 - description of, 13, 19, 134, 151
 - low dynamic range images, 21–23
 - master frames, 257
 - in Photoshop, 166–171
 - presets for, 174
 - squeezing dynamic range, 152, 153
 - tonal relationships and, 152, 154
 - Tone Mapping button (Photomatix Pro), 175
 - Tone Mapping option (Photomatix Pro), 155
 - Tone Mapping Preview window (Photomatix Pro), 179
 - tone mapping single-exposure HDR
 - brackets method, 128, 129–130
 - to increase contrast and details, 125
 - on the go, 123–125
 - overview of, 121–122, 123
 - Raw method, 128, 129, 130
 - to reduce noise, 125–126
 - using single Raw photo without
 - converting to brackets, 126–127
 - toning (colorizing black-and-white images)
 - Photoshop, using, 291–294
 - Photoshop Elements, using, 286–290
 - tradeoffs
 - with compact digital cameras, 31–32
 - with dSLR cameras, 36–37
 - with high-end and super-zoom cameras, 34–35
 - Transform layers, creating, 204
 - transparency, 198–199
 - tripods
 - accessories for, 47
 - choosing, 43, 297–298
 - expensive, 45–46
 - improving stability of, 44
 - inexpensive, 44–45
 - leveling cameras on, 250–251
 - odd, 44
 - shooting panoramas and, 255
 - using, 11
 - troubleshooting. *See* color problems, correcting; software problems
 - Tutorial option (Photomatix Pro), 155
- u •
- ultra-wide angle lenses, 39–40, 42
 - underexposed, definition of, 73
 - underexposed photos, creating from one
 - Raw exposure, 140–141
 - underexposed photos, shooting
 - exposure compensation method, 98
 - manual bracketing method, 102
 - underexposed sets, shooting, 107
 - Urban/Snapshots style (Photoshop Elements), 280

• U •

- vertical distortion, 233, 234
- Vertical Perspective option (Photoshop Elements), 235
- viewfinders, 31
- Vignette option (Photoshop Elements), 234, 235–236
- Vivid Landscapes style (Photoshop Elements), 280

• W •

- watermarks, adding to images, 243–244
- Web sites
 - Adobe Lightroom, 63
 - Adobe Photoshop, 63
 - Adobe Photoshop Elements, 63
 - Adorama Camera, 44, 45, 48
 - Amazon.com, 44, 48
 - Artizen HDR, 58
 - Corel Paint Shop Pro Photo, 63
 - creating JPEGs to post on, 242–245
 - Dynamic Photo HDR, 59
 - easyHDR, 59
 - FDRTTools, 60
 - file formats, 136
 - Hydra HDR plug-in for Aperture 2.1, 61
 - Photomatix Pro, 61
 - Qtspfsgui, 62
 - software, 64
 - third-party Raw editors, 57
- WhiBal (white balance aid), 49

- white balance
 - aids for, 49
 - fixing, 138
 - for panoramas, 250
- White Balance drop-down list (Photomatix Pro), 145
- White Point setting (Photomatix Pro)
 - description of, 160
 - tone mapping and, 179
- wide angle lenses, 39–40
- wide-angle capability
 - compact digital cameras and, 38
 - of super-zoom lenses, 39
- wireless shutter releases, 48
- workflow. *See also* post-tone mapping workflow
 - converting Raw photos and, 137
 - converting to black and white, 275
 - defining, 26
 - editing with layers, 203
 - phases of, and types of software, 51–52
 - post-tone mapping, 206–212
 - for single-exposure HDR, 119–123
 - steps in, 11, 13
- Workflow Shortcuts dialog box (Photomatix Pro)
 - Generate HDR image option, 143
 - options, 155

• Z •

- zoom capability, and compact digital cameras, 38